

Dynamic Planar Range Maxima Queries

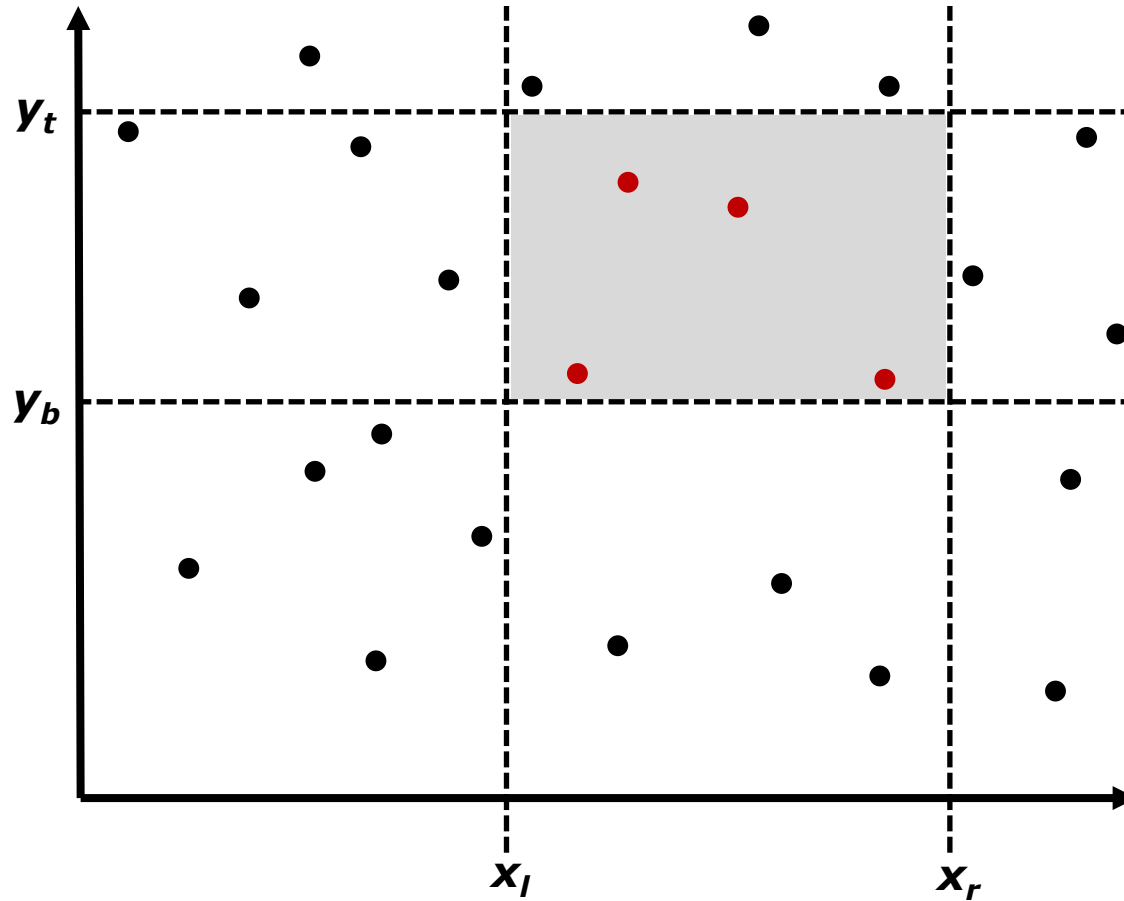
(presented at ICALP 2011)

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Orthogonal Range Queries



Priority Search Tree [McCreight'75]

Space: $O(n)$

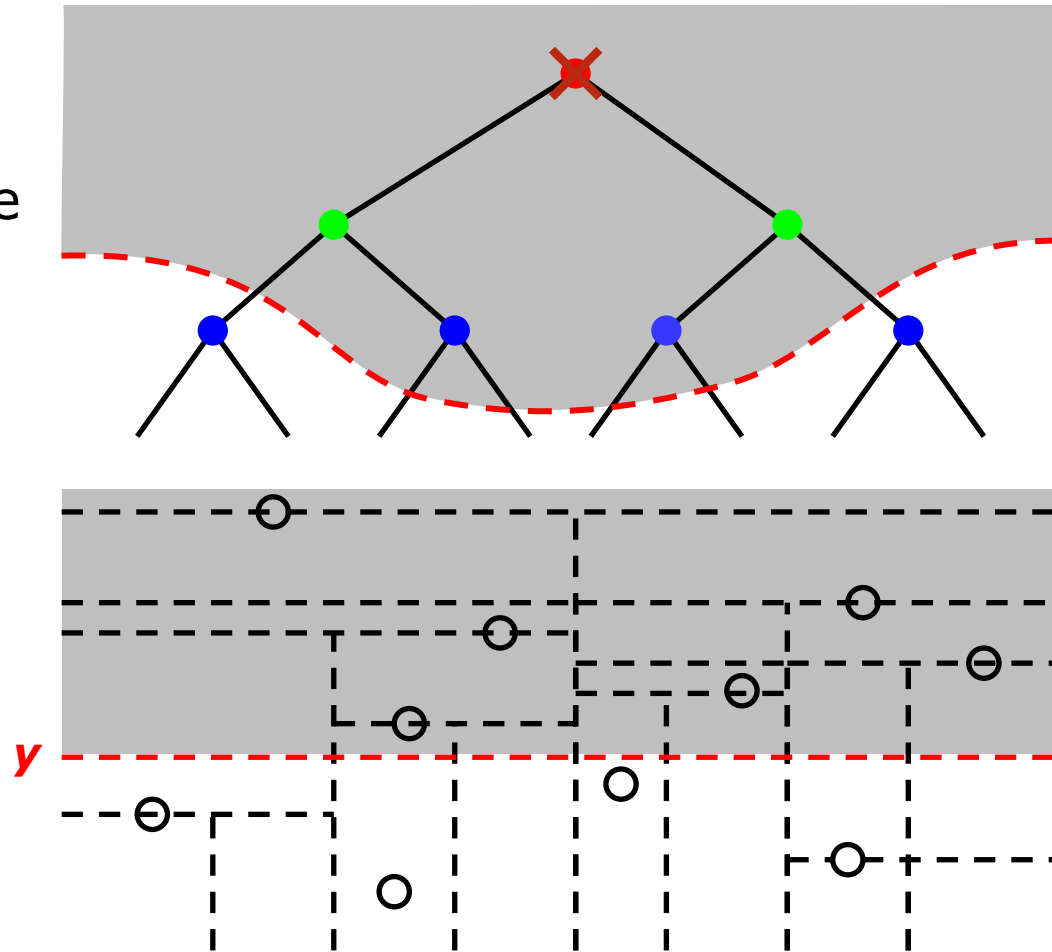
Update:

Recursively move
up maximum y

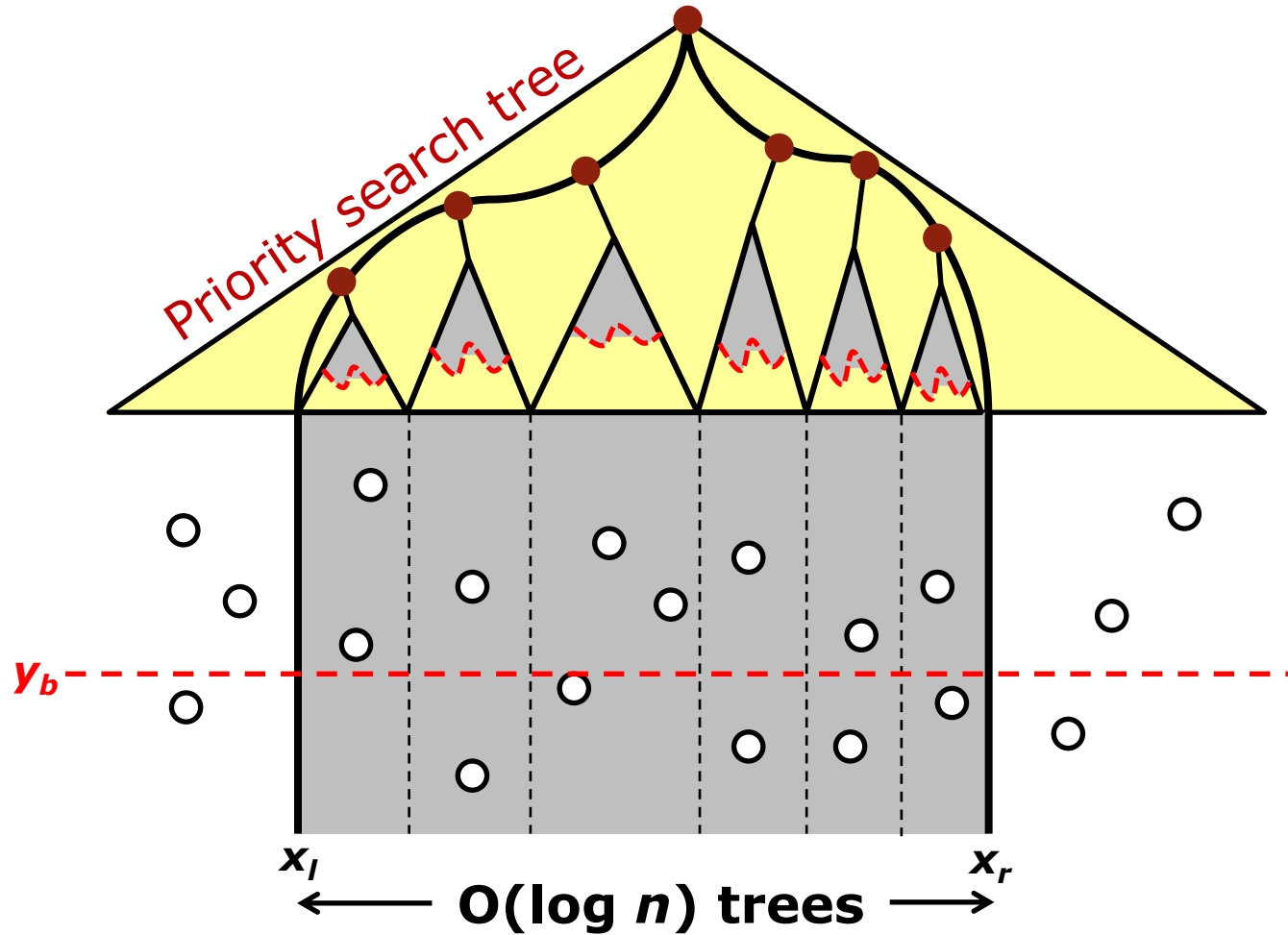
$O(\log n)$

**1-Sided
reporting:**

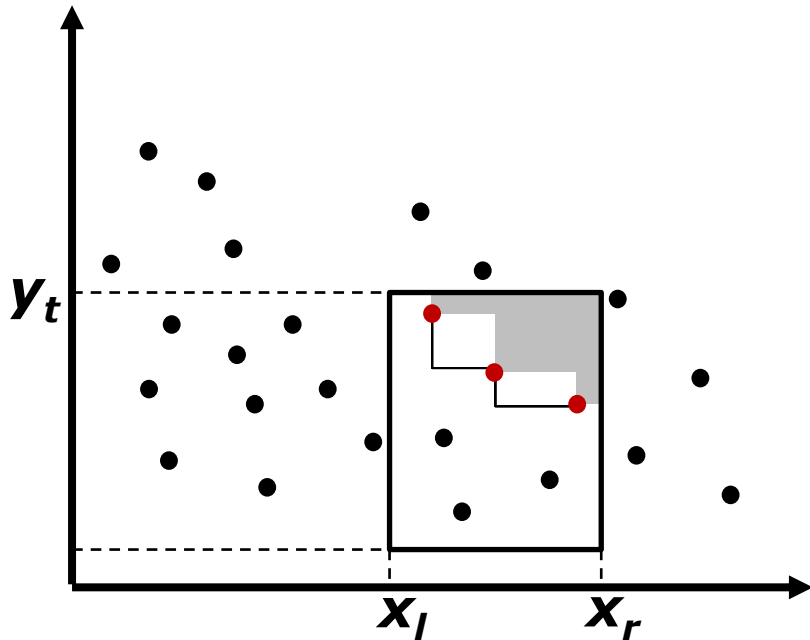
$O(t)$





3-Sided Reporting Queries $O(\log n + t)$

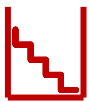


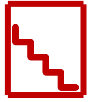
Orthogonal Range MAXIMA Reporting alias “Generalized Planar SKYLINE Operator”



 **Dominance Maxima Queries**
Report **all maximal points** among points with x in $[x_l, +\infty)$ and y in $[y_b, +\infty)$



 **Contour Maxima Queries**
Report **all maximal points** among points with x in $(-\infty, x_r]$

 **3-Sided Maxima Queries**
Report **all maximal points** among points with x in $[x_l, x_r]$ and y in $[y_b, +\infty)$

 **4-Sided Maxima Queries**
Report **all maximal points** among points with x in $[x_l, x_r]$ and y in $[y_b, y_t]$

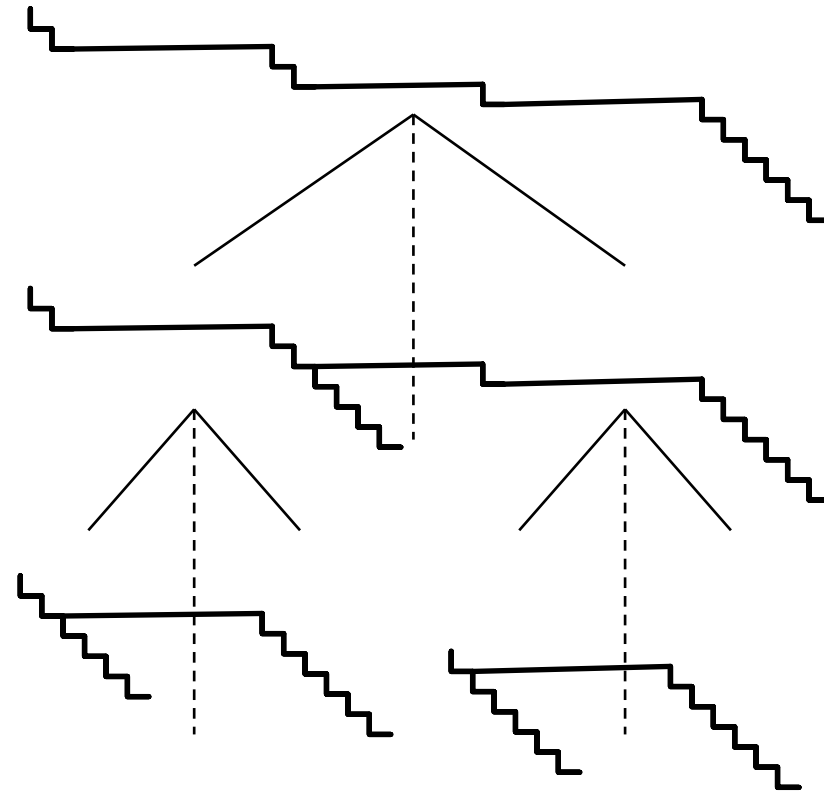
Static maximal points in $O(n \cdot \log n)$ time [Kung, Luccio, Preparata, J.ACM'75]

Dynamic Range Maxima Reporting

	Space			Insert	Delete
Overmars, van Leeuwen '81	n	$\log n + t$	$\log^2 n + t$	$\log^2 n$	
Frederickson, Rodger '90	n	$\log n + t$	$\frac{\log^2 n + t}{\log n(1+t)}$	$\log n$	$\log^2 n$
Janardan '91	n	$\log n + t$		$\log n$	$\log^2 n$
Kapoor '00	n	$\log n + t$ amo.	-	$\log n$	
[ICALP '11]	n	$\log n / \log \log n + t$		$\log n / \log \log n$	
	$n \cdot \log n$	$\log^2 n / \log \log n + t$		$\log^2 n / \log \log n$	

RAM

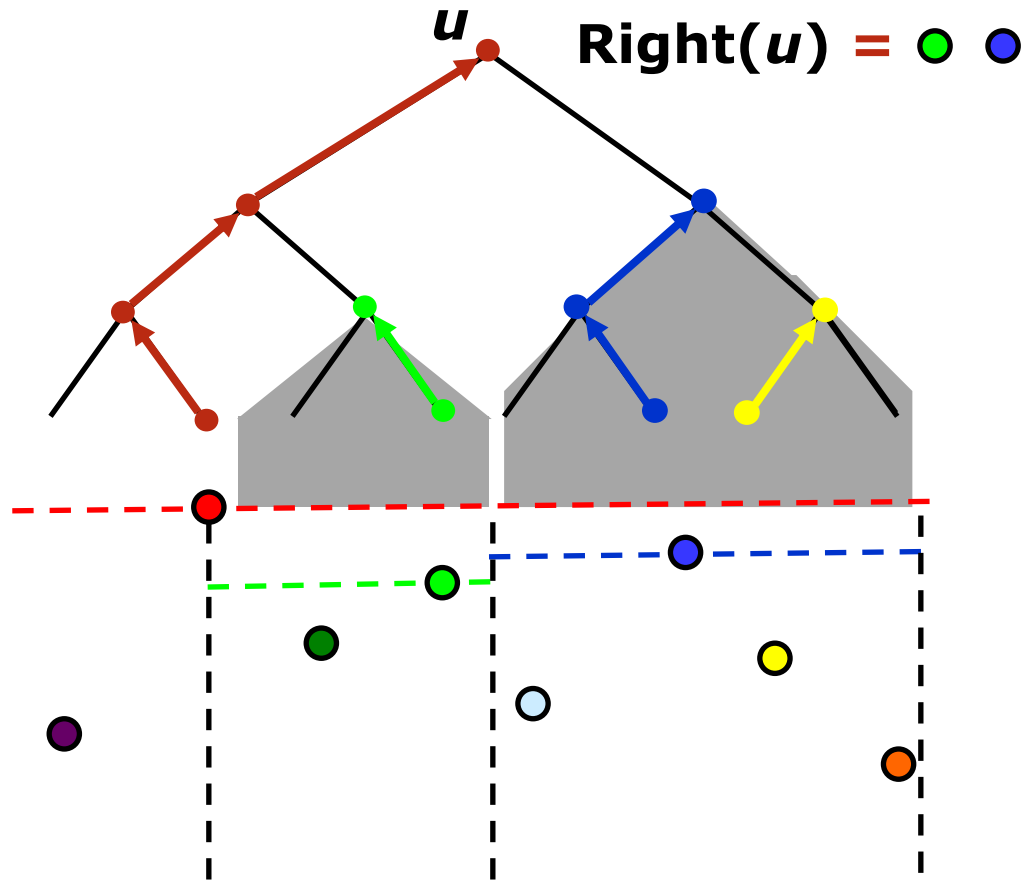
Overmars, van Leeuwen [JCSS '81]



 $O(\log n + t)$

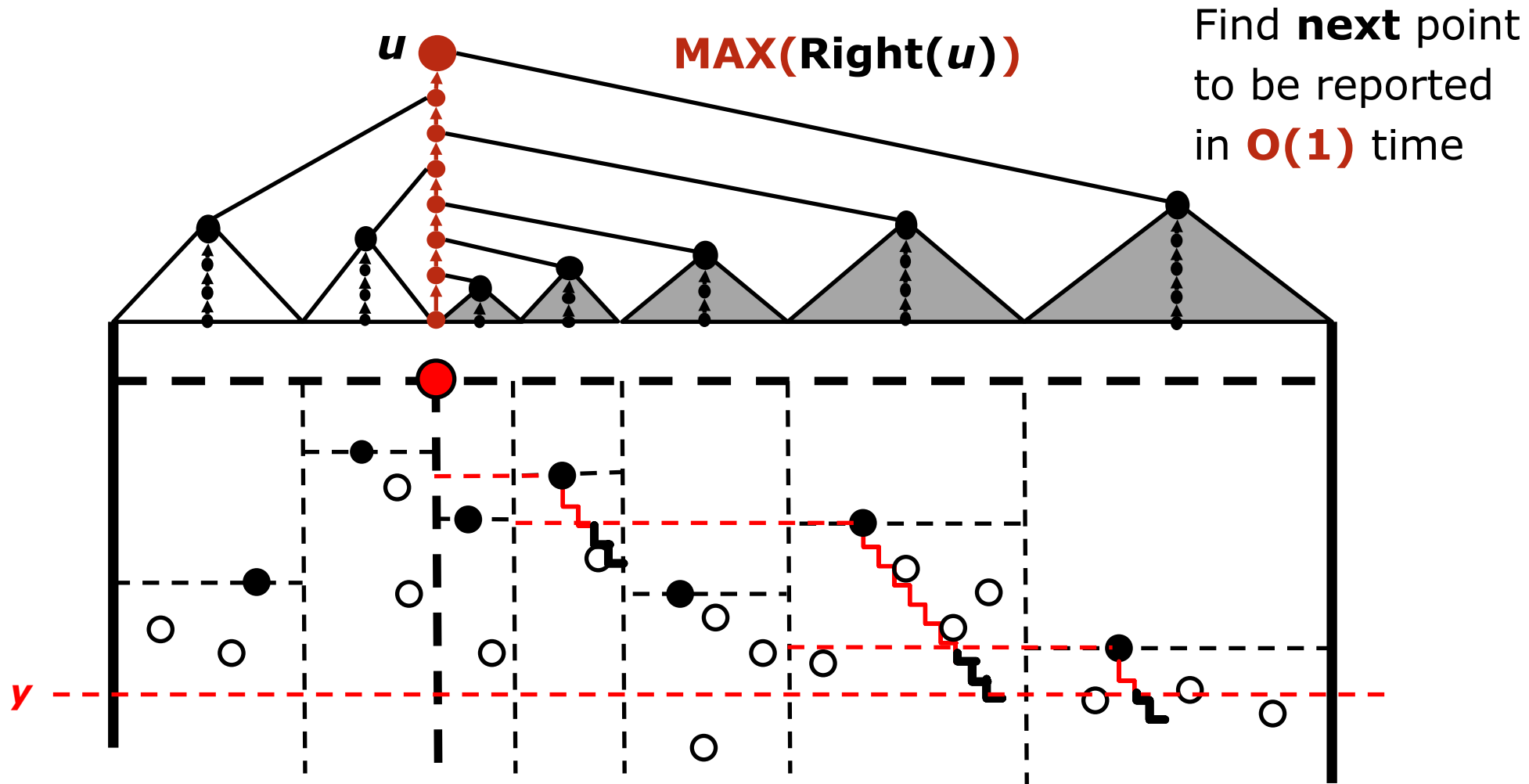
Updates: $O(\log^2 n)$

Our Structure - Tournament Tree

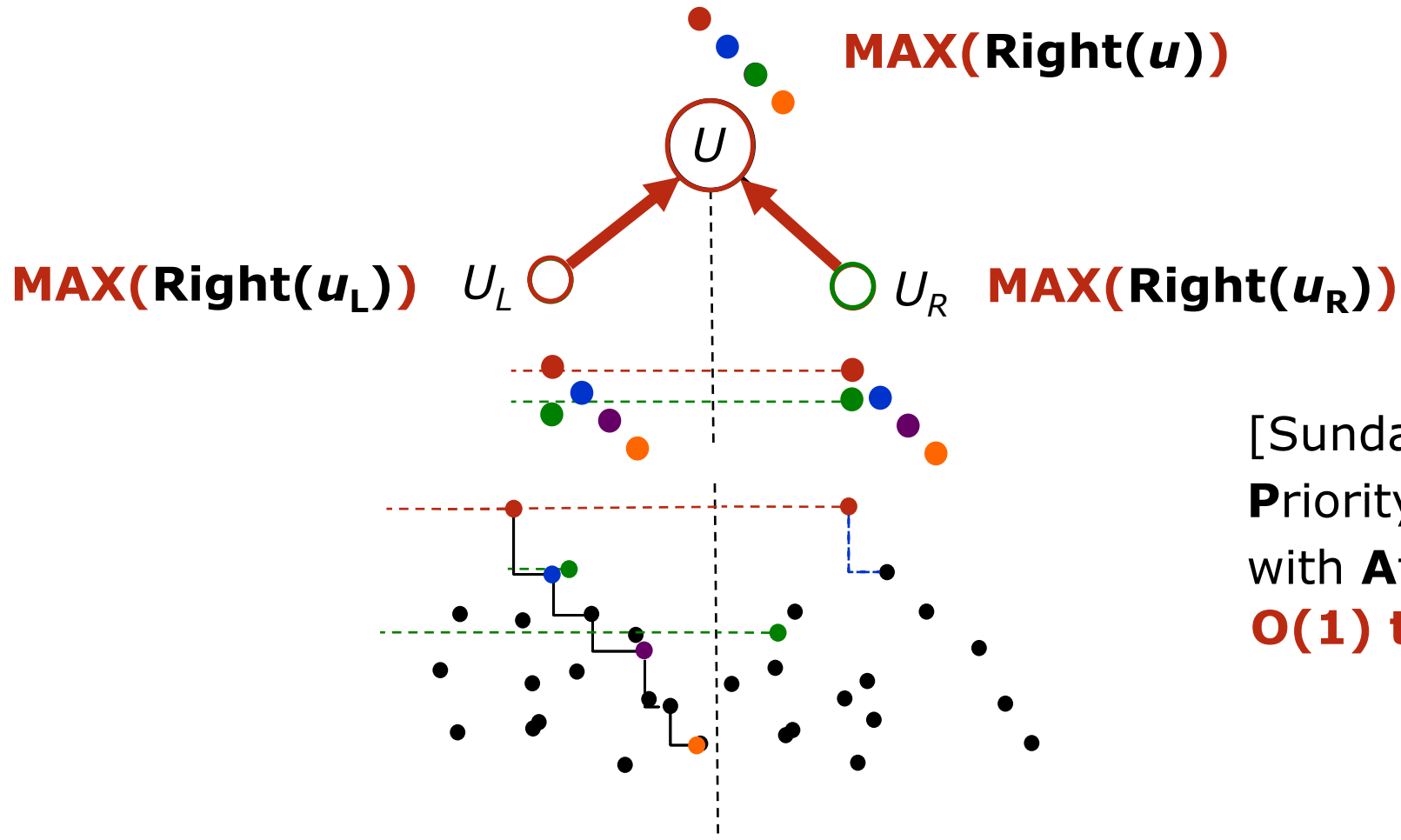


Copy Up
Maximum y

Tournament Tree



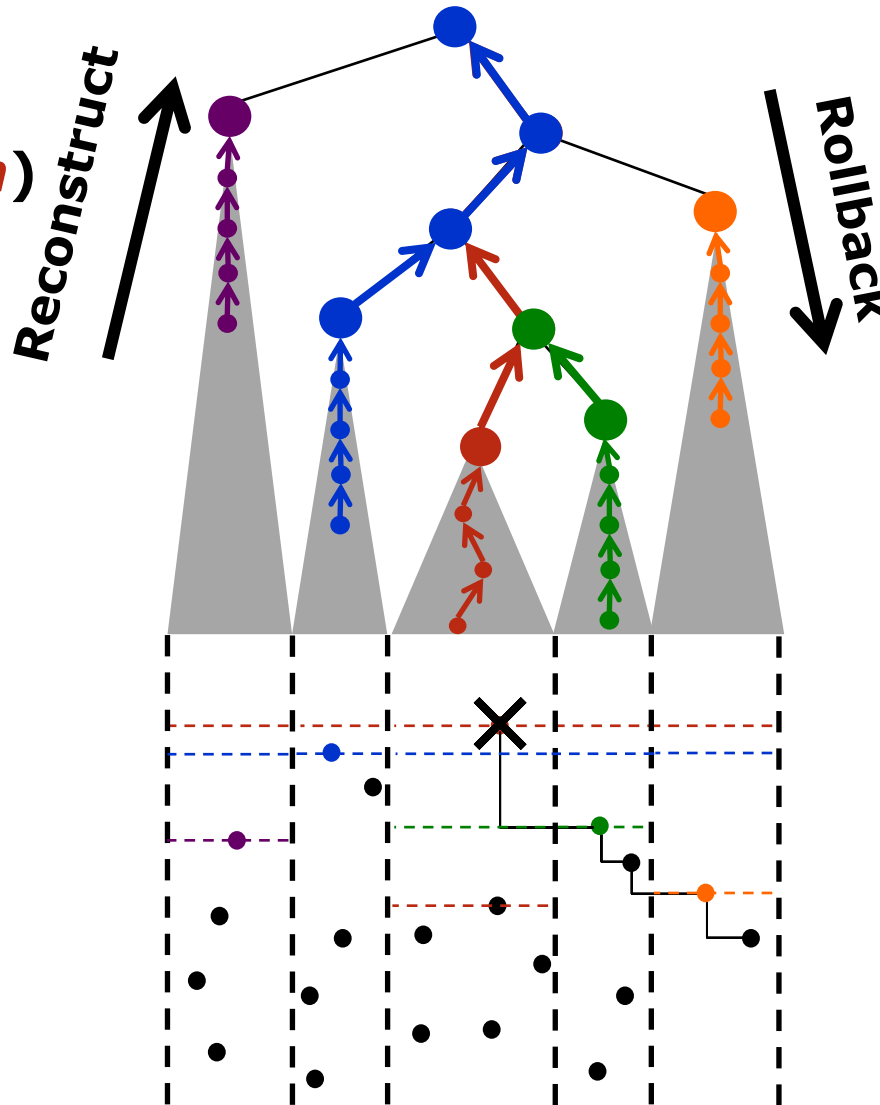
Computation of $\text{MAX}(\text{Right}(u))$



[Sundar '89]
Priority **Q**ueue
with **A**ttention
O(1) time

Update Operation

Space: $O(n)$
Update: $O(\log n)$



Partially Persistent
Priority Queue
with Attrition

[Driscoll et al. '89]

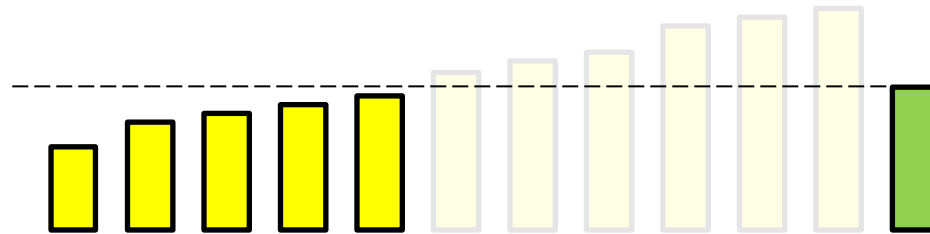
$O(1)$ **amortized**
time, space overhead
per update step

[Brodal '96]
worst case

Priority Queues with Attrition

[Sundar, IPL '89]

- Deletemin()
- InsertAndAttrite(element)

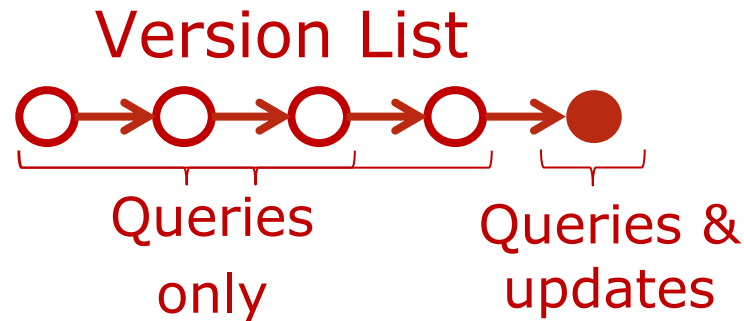


$O(1)$ worst case time

Partial Persistent Data Structures

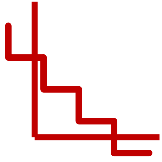
[Driscoll et al., JCSS '89]

- “Persistent” = remember previous versions
- Any pointer-based structure with $O(1)$ indegree

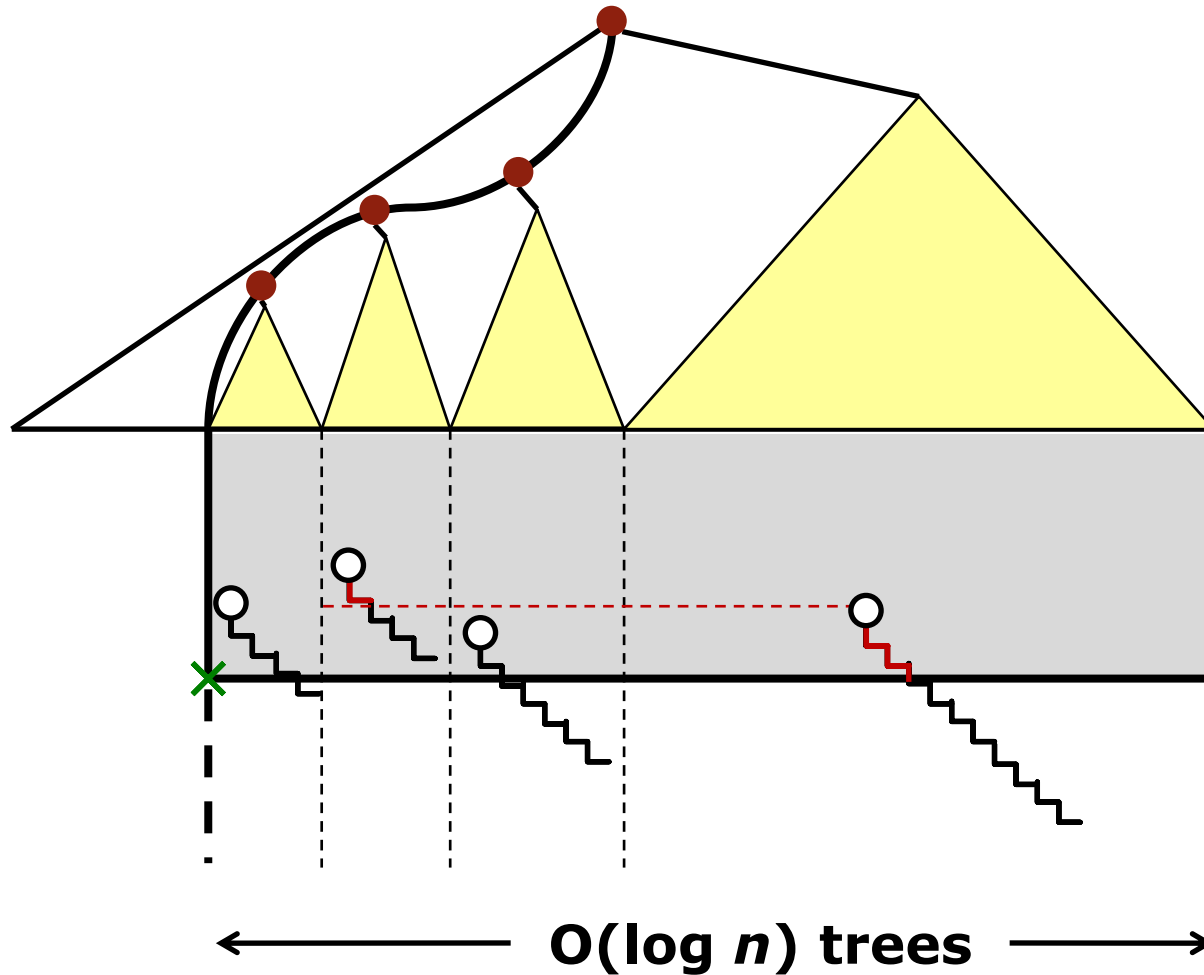


[Brodal, NJC '96]

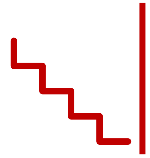
- $O(1)$ worst case time overhead per access step
- $O(1)$ **worst case** time, space overhead per update step
- “Rollback” = discard latest version in $O(\text{Update})$ time



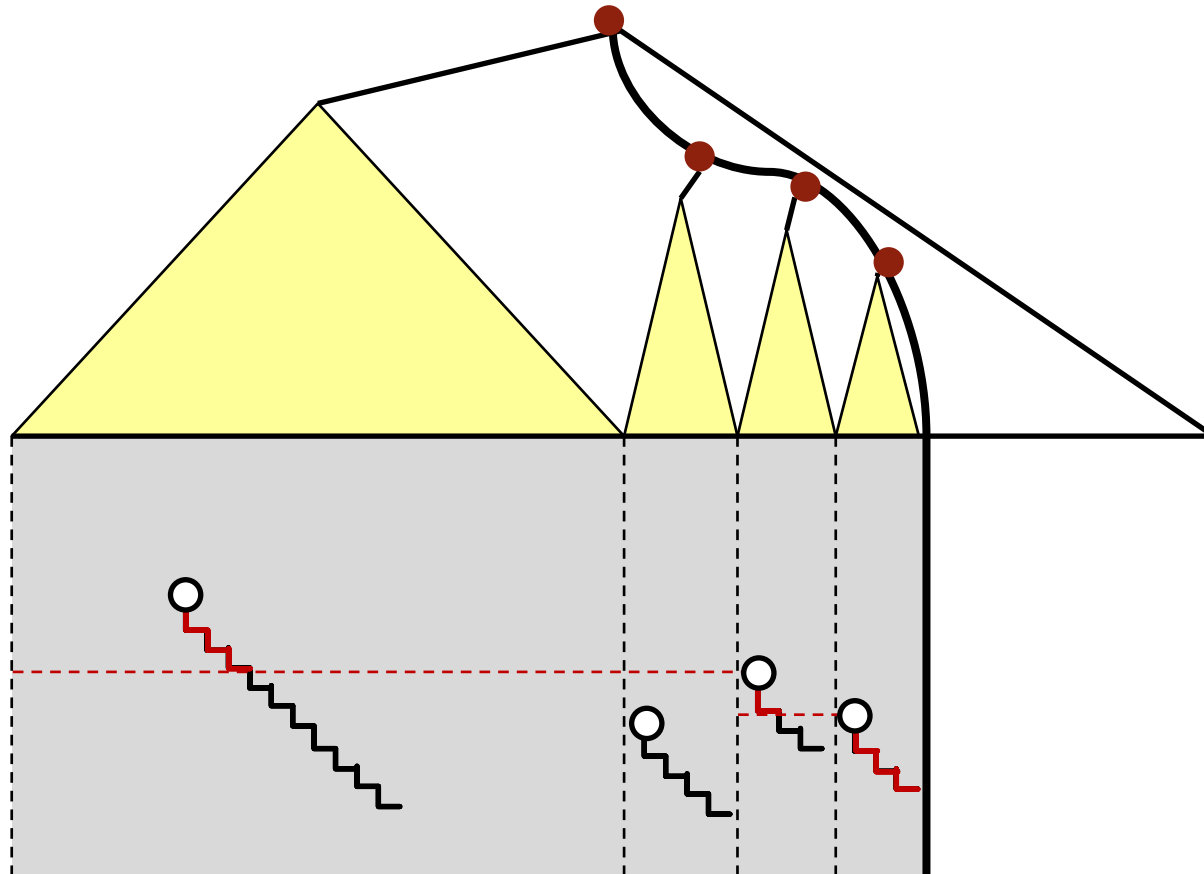
Dominance Range Maxima Queries



Query time $O(\log n + t)$

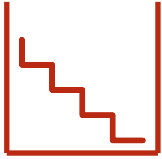


Contour Range Maxima Queries

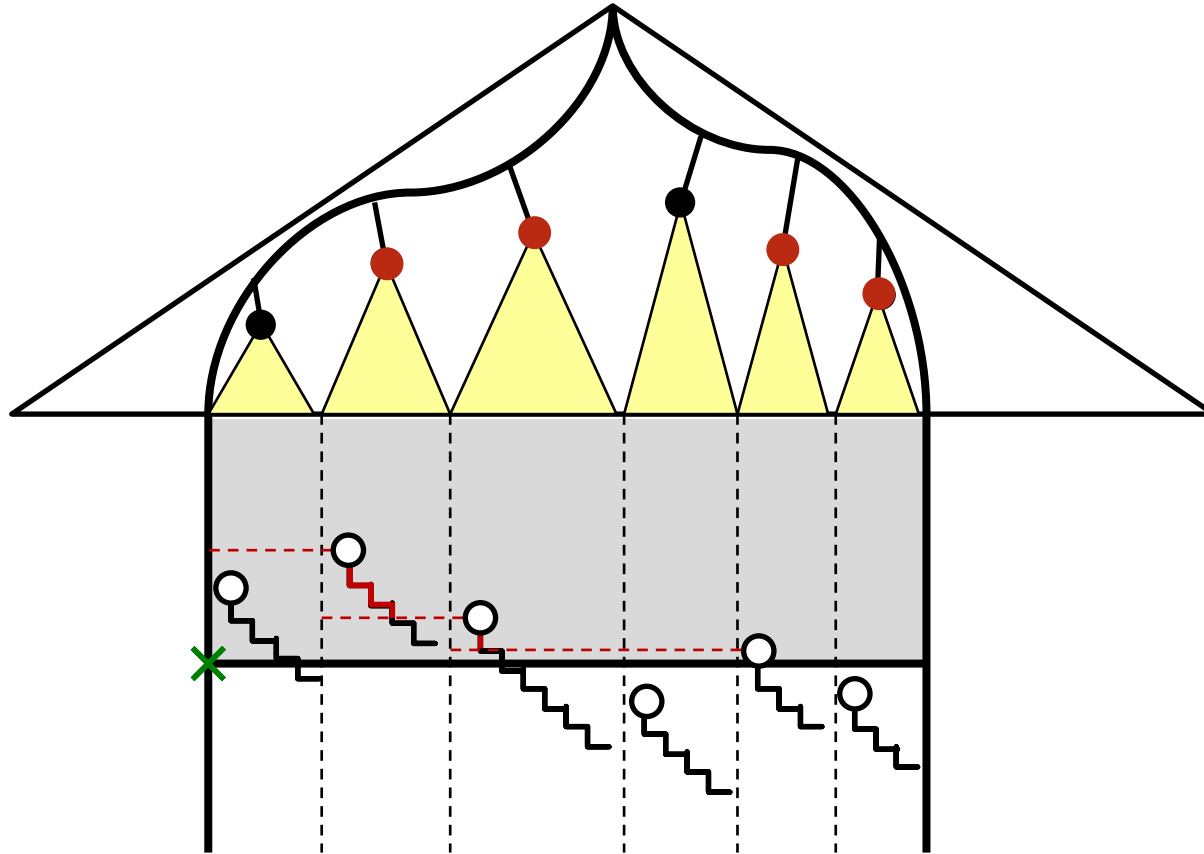


← $O(\log n)$ trees →

Query time $O(\log n + t)$

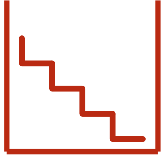


3-Sided Range Maxima Queries

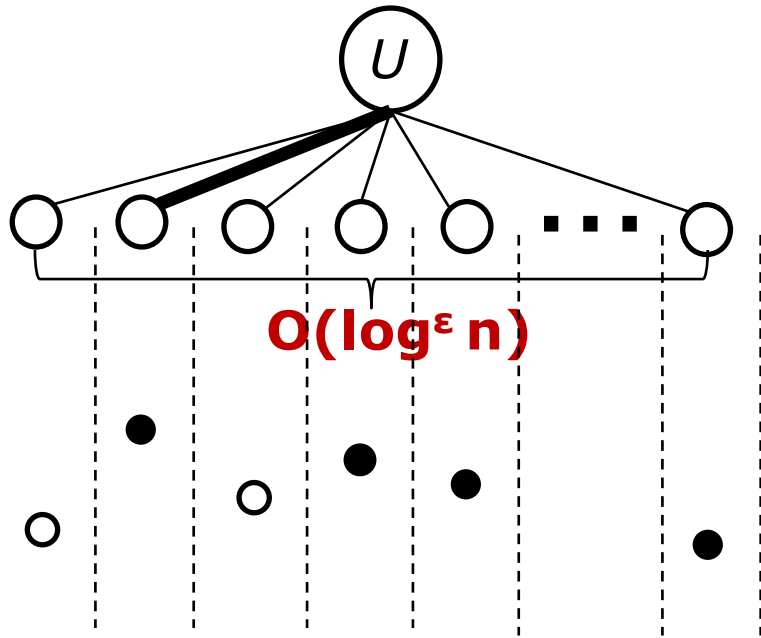


← $O(\log n)$ trees →

Query time $O(\log n + t)$



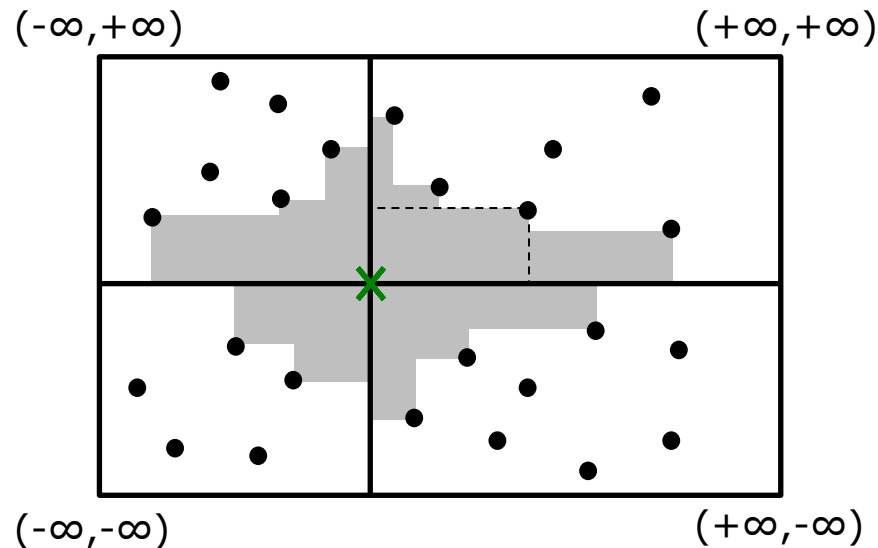
RAM – $O(\log n / \log \log n + t)$




- Height $O(\log n / \log \log n)$
- $\text{MAX}(\text{Right}(\underline{u}))$ maintained using **Q-heaps**
[Fredman, Willard, JCSS '94]

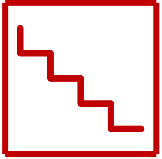
4-Sided Range MAXIMA Reporting and Rectangular Visibility Queries

Proximity Queries/Similarity Search

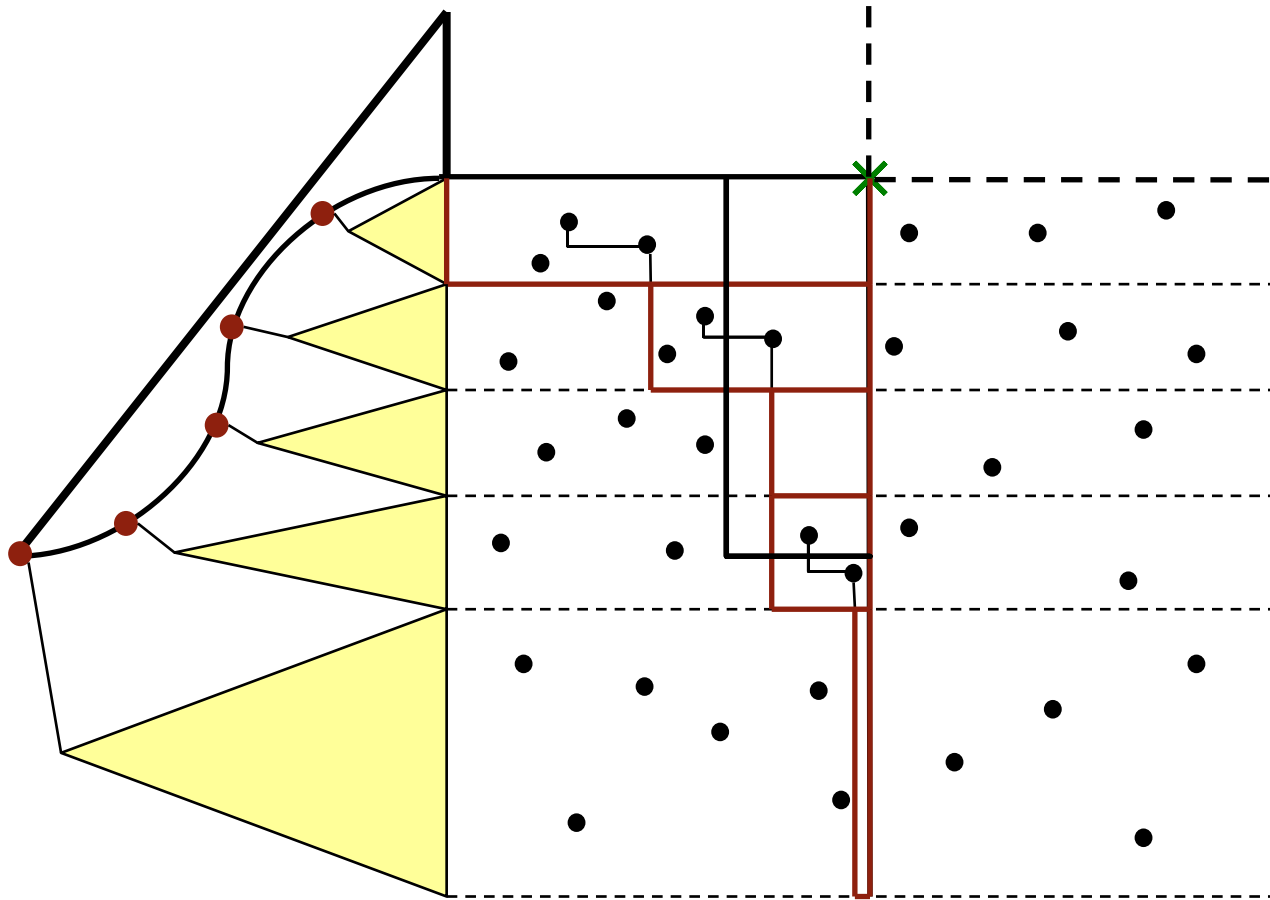


4x  4-Sided Range Maxima Queries

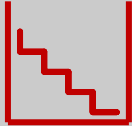
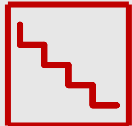
	Space		Insert	Delete
Overmars, Wood '88	$n \cdot \log n$	$\log^2 n + t$ $\log^2 n + t \cdot \log n$	$\log^2 n$	$\log^3 n$ $\log^2 n$
[ICALP '11]	$n \cdot \log n$	$\log^2 n + t$	$\log^2 n$	$\log^2 n$



4-sided Range Maxima Queries



Query time $O(\log^2 n + t)$, space $O(n \cdot \log n)$

	Space	Query	Insert/Delete	
	$O(n)$	$O(\log n / \log \log n + t)$	$O(\log n / \log \log n)$	RAM
	$O(n \cdot \log n)$	$O(\log^2 n + t)$	$O(\log^2 n / \log \log n)$	

Thank You

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