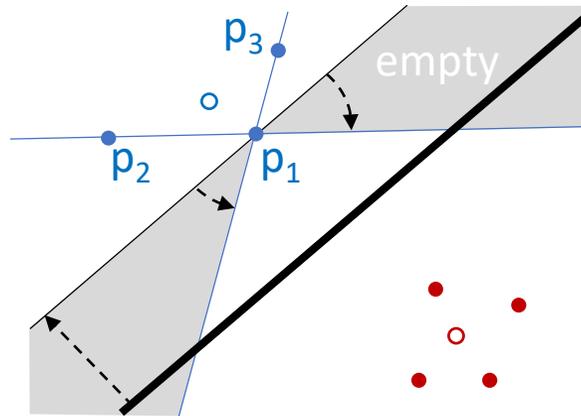
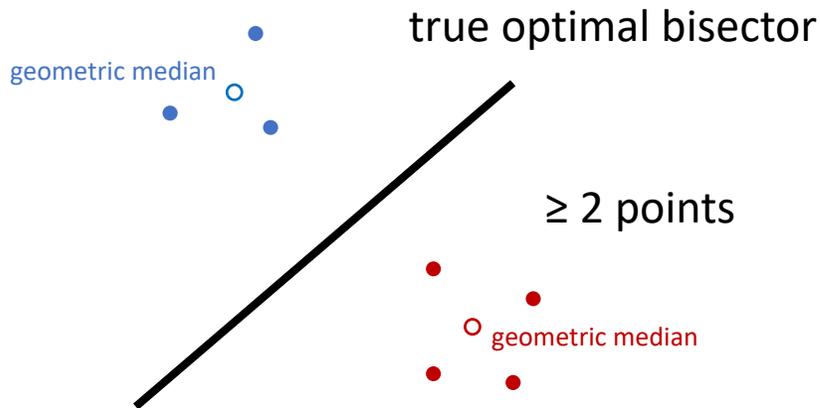
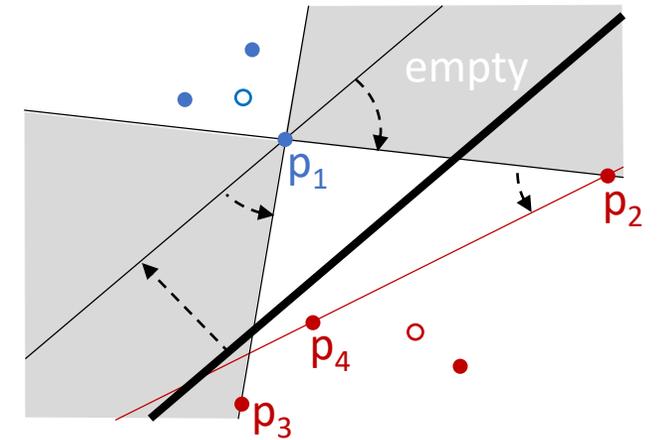


Two geometric medians (≥ 3 points)



Case 1: Parallel shift bisector away from **side with most points**, until reaching point p_1 , and turn line until it touches p_2 or p_3 on the same side. Line p_1p_2 or p_1p_3 is a valid bisector.



Case 2: Parallel shift bisector away from **side with most points**, until reaching point p_1 , and turn line until it touches the first points p_2 and p_3 on other side. Assume wlog. p_2 is furthest away from the true bisector. Turn line through p_2 until it touches the first point p_4 (possibly $p_4 = p_3$). The line p_2p_4 is a valid bisector.

The optimal bisector (defined by the two geometric medians) partitions the points into two sets **A** and **B**.

Claim There exists a line through two input points, that separates **A** and **B**, where the two points are *either* both in **A** or both in **B**.

Proof. Consider the cases...