

# Linear programming

- Example Numpy: PageRank
- `scipy.optimize.linprog`
- Example linear programming: Maximum flow

# PageRank

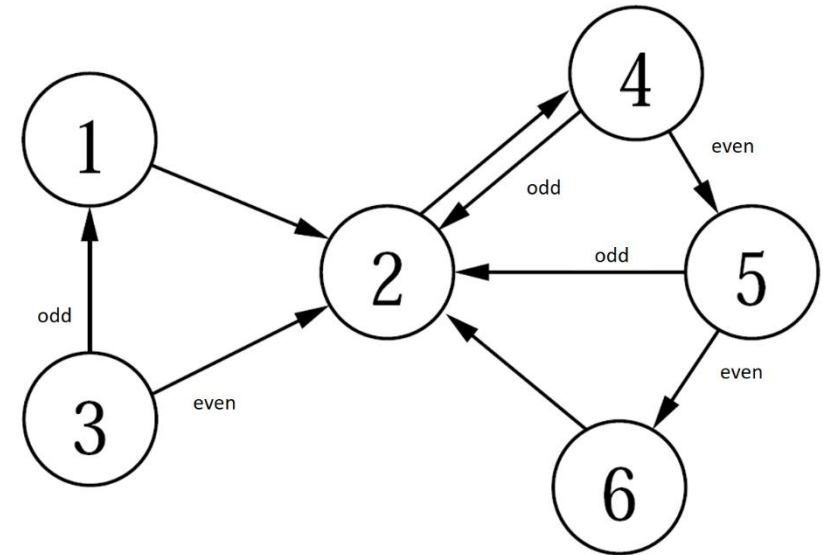
# PageRank - A NumPy / Jupyter / matplotlib example

- Google's original search engine ranked webpages using **PageRank**
- View the internet as a graph where **nodes** correspond to webpages and **directed edges** to links from one webpage to another webpage
- Google's PageRank algorithm was described in ([infolab.stanford.edu/pub/papers/google.pdf](http://infolab.stanford.edu/pub/papers/google.pdf), 1998)

## **The Anatomy of a Large-Scale Hypertextual Web Search Engine**

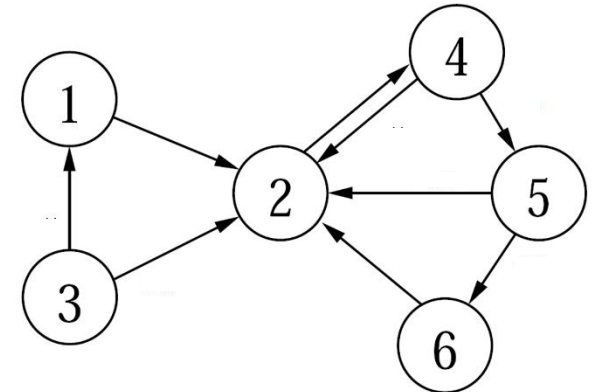
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Stanford University, Stanford, CA 94305, USA  
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# Five different ways to compute PageRank probabilities

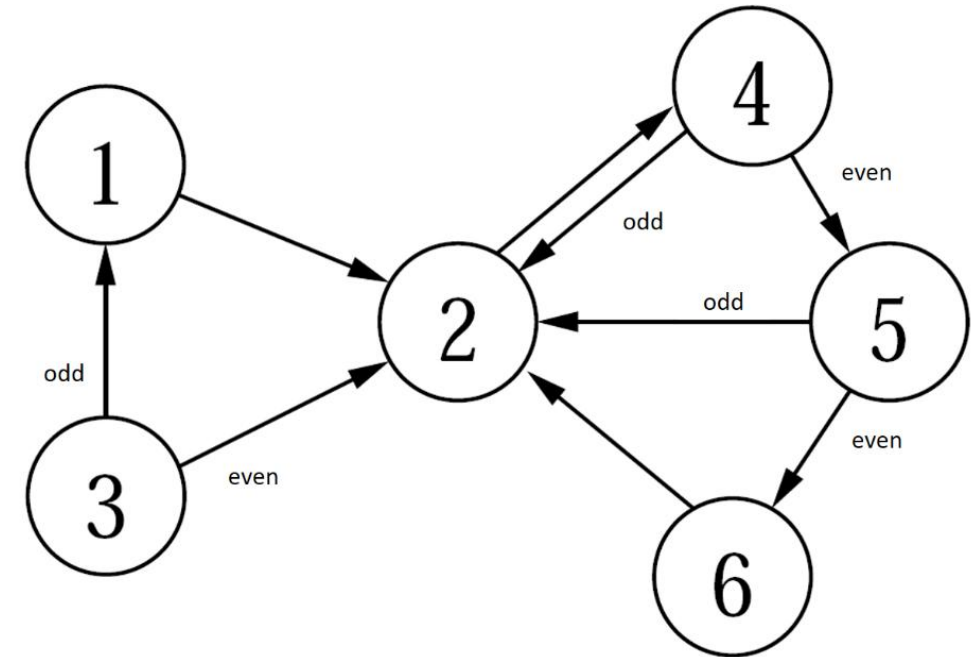
- 1) Simulate random process manually by rolling dices
- 2) Simulate random process in Python
- 3) Computing probabilities using matrix multiplication
- 4) Repeated matrix squaring
- 5) Eigenvector for  $\lambda = 1$



# Random surfer model (simplified)

The PageRank of a node (web page) is the fraction of the time one visits a node by performing an *infinite random traversal* of the graph starting at node 1, and in each step

- with **probability 1/6** jumps to a **random page** (probability 1/6 for each node)
- with **probability 5/6** follows an **outgoing edge** to an adjacent node (selected uniformly)



The above can be simulated by using a dice: Roll a *dice*. If it shows 6, jump to a random page by rolling the dice again to figure out which node to jump to. If the dice shows 1-5, follow an outgoing edge - if two outgoing edges roll the dice again and go to the lower number neighbor if it is odd.

# Adjacency matrix and degree vector

pagerank.ipynb

```
import numpy as np

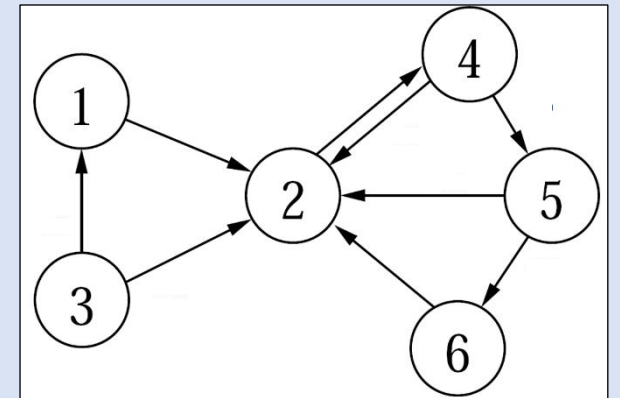
# Adjacency matrix of the directed graph in the figure
# (note that the rows/columns are 0-indexed, whereas in the figure the nodes are 1-indexed)

G = np.array([[0, 1, 0, 0, 0, 0],
              [0, 0, 0, 1, 0, 0],
              [1, 1, 0, 0, 0, 0],
              [0, 1, 0, 0, 1, 0],
              [0, 1, 0, 0, 0, 1],
              [0, 1, 0, 0, 0, 0]])

n = G.shape[0] # number of rows in G
degree = np.sum(G, axis=1, keepdims=True) # column vector with row sums = out-degrees

# The below code handles sinks, i.e. nodes with outdegree zero (no effect on the graph above)

G = G + (degree == 0) # add edges from sinks to all nodes (uses broadcasting)
degree = np.sum(G, axis=1, keepdims=True)
```



# Simulate random walk (random surfer model)

pagerank.ipynb

```
from random import randint, choice

STEPS = 1000000

# adjacency_list[i] is a list of all j where (i, j) is an edge of the graph.
adjacency_list = [[j for j, e in enumerate(row) if e] for row in G]

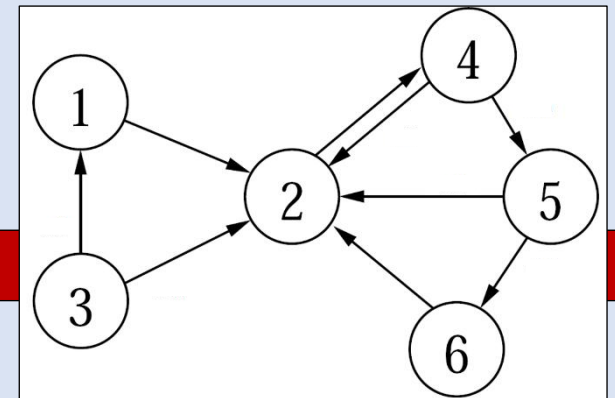
count = np.zeros(n)          # histogram over number of node visits
state = 0                    # start at node with index 0

for _ in range(STEPS):
    count[state] += 1        # increment count for state
    if randint(1, 6) == 6:   # original paper uses 15% instead of 1/6
        state = randint(0, 5)
    else:
        state = choice(adjacency_list[state])

print(adjacency_list, count / STEPS, sep='\n')
```

Python shell

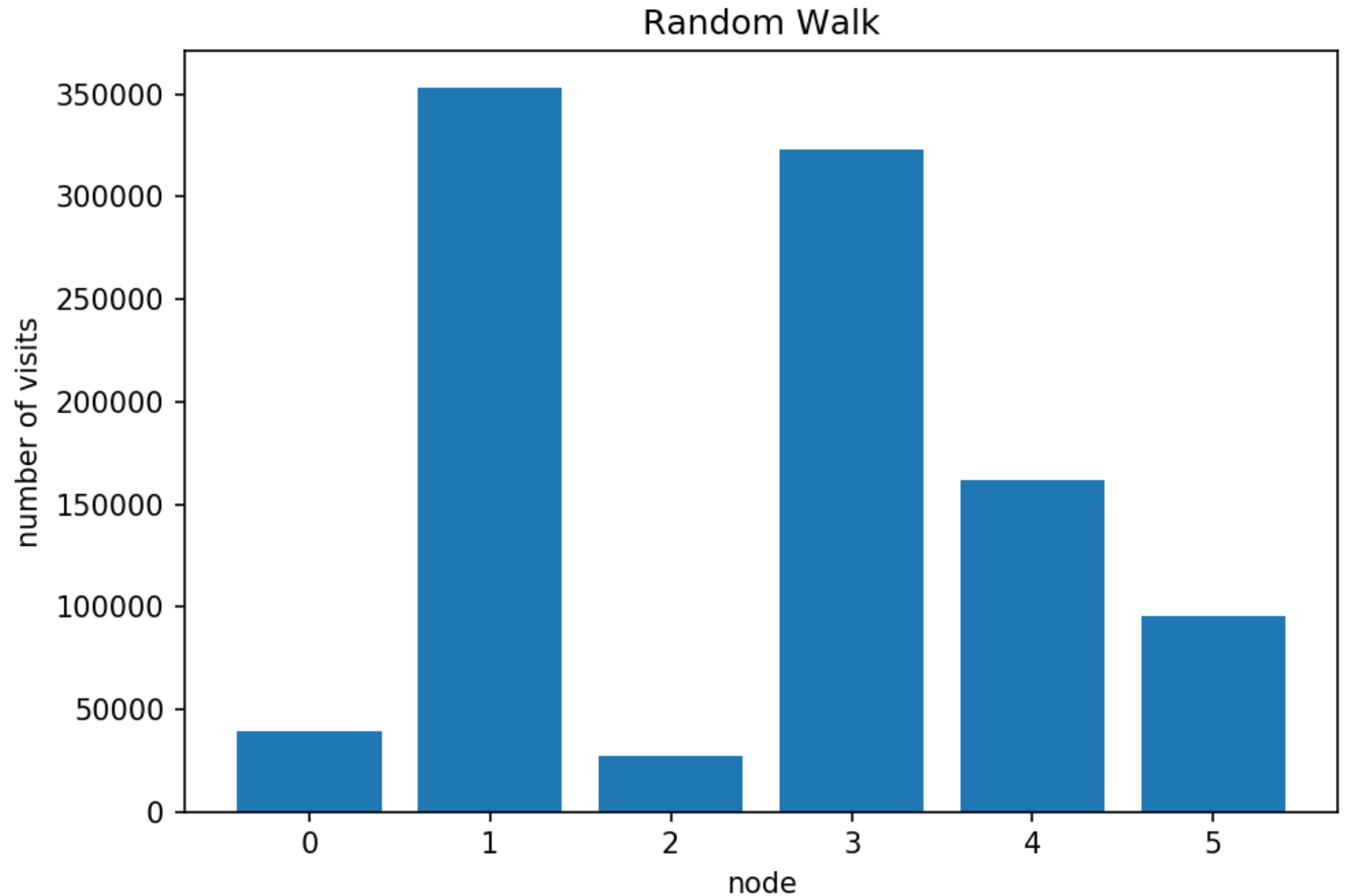
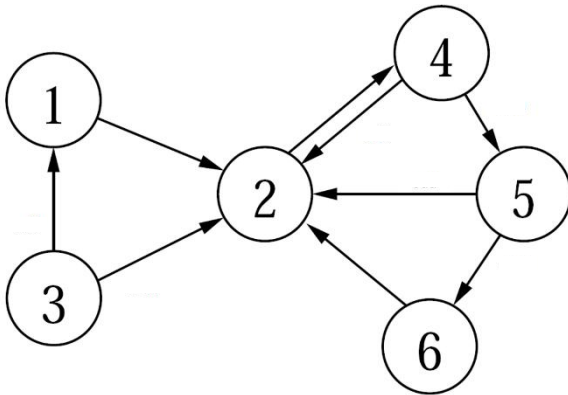
```
| [[1], [3], [0, 1], [1, 4], [1, 5], [1]]
  [0.039365 0.353211 0.02751  0.322593 0.1623  0.095021]
```



# Simulate random walk (random surfer model)

pagerank.ipynb

```
import matplotlib.pyplot as plt
plt.bar(range(6), count)
plt.title('Random Walk')
plt.xlabel('node')
plt.ylabel('number of visits')
plt.show()
```



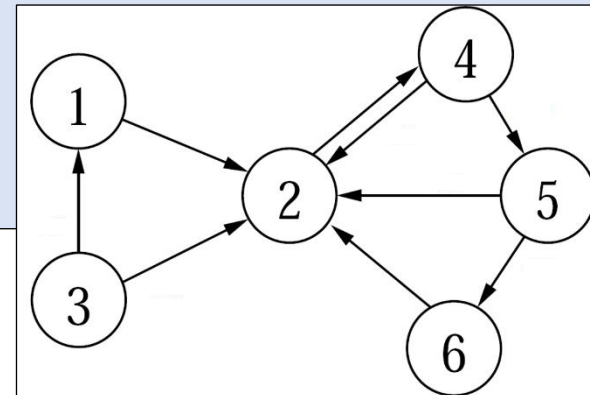
# Transition matrix A

pagerank.ipynb

```
A = G / degree # Normalize row sums to one. Note that 'degree'
                # is an n x 1 matrix, whereas G is an n x n matrix.
                # The elementwise division is repeated for each column of G
print(A)
```

Python shell

```
| [[0.  1.  0.  0.  0.  0. ]
   [0.  0.  0.  1.  0.  0. ]
   [0.5 0.5 0.  0.  0.  0. ]
   [0.  0.5 0.  0.  0.5 0. ]
   [0.  0.5 0.  0.  0.  0.5]
   [0.  1.  0.  0.  0.  0. ]]
```



# Repeated matrix multiplication

We now want to compute the **probability**  $p_j^{(i)}$  to be in vertex  $j$  after  $i$  steps. Let  $p^{(i)} = (p_0^{(i)}, \dots, p_{n-1}^{(i)})$ .

Initially we have  $p^{(0)} = (1, 0, \dots, 0)$ .

We compute a matrix  $M$ , such that  $p^{(i)} = M^i \cdot p^{(0)}$  (assuming  $p^{(0)}$  is a column vector).

If we let  $\mathbf{1}_n$  denote the  $n \times n$  matrix with 1 in each entry, then  $M$  can be computed as:

$$p_j^{(i+1)} = \frac{1}{6} \cdot \frac{1}{n} + \frac{5}{6} \sum_k p_k^{(i)} \cdot A_{k,j}$$

$$p^{(i+1)} = \underbrace{\left( \frac{1}{6} \cdot \frac{1}{n} \mathbf{1}_n + \frac{5}{6} A^T \right)}_M \cdot p^{(i)}$$

pagerank.ipynb

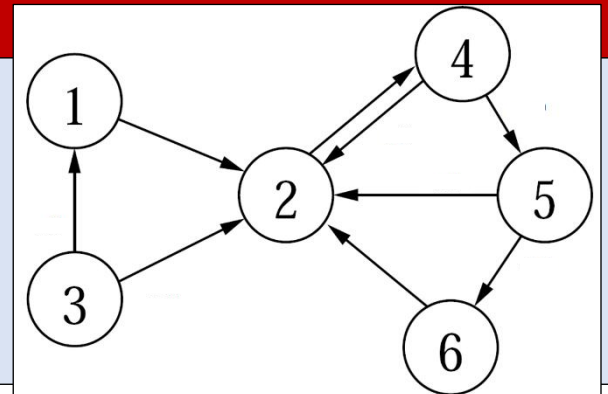
```
ITERATIONS = 20
p_0 = np.zeros((n, 1))
p_0[0, 0] = 1.0
M = 1 / (6 * n) + 5 / 6 * A.T

p = p_0
prob = p # 'prob' will contain each
          # computed 'p' as a new column
for _ in range(ITERATIONS):
    p = M @ p
    prob = np.append(prob, p, axis=1)

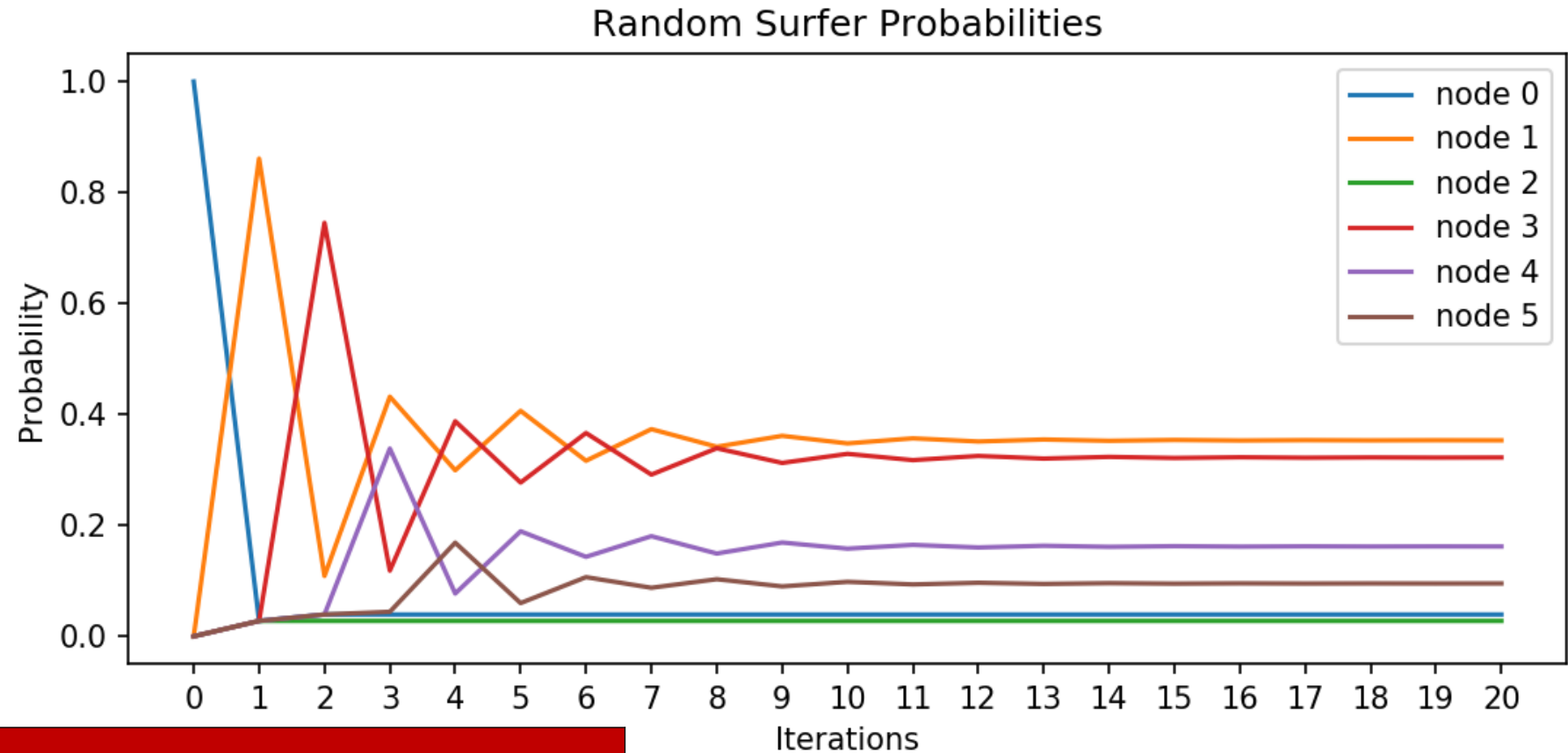
print(p)
```

Python shell

```
| [[0.03935185]
  [0.35326184]
  [0.02777778]
  [0.32230071]
  [0.16198059]
  [0.09532722]]
```



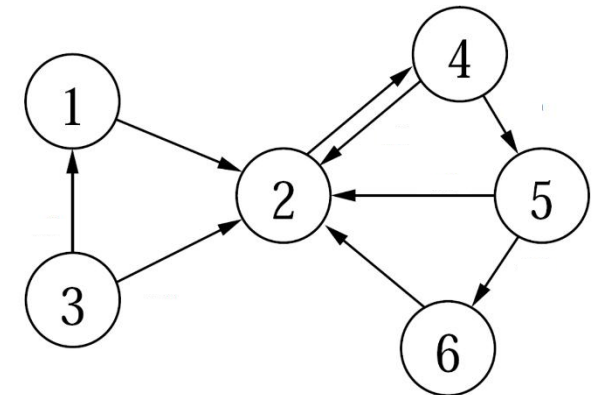
# Rate of convergence



pagerank.ipynb

```
x = range(ITERATIONS + 1)
for node in range(n):
    plt.plot(x, prob[node], label=f'node {node}')

plt.xticks(x)
plt.title('Random Surfer Probabilities')
plt.xlabel('Iterations')
plt.ylabel('Probability')
plt.legend()
plt.show()
```



# Repeated squaring

$$\underbrace{M \cdot (\cdots (M \cdot (M \cdot p^{(0)})) \cdots)}_{k \text{ multiplications, } k \text{ power of } 2} = M^k \cdot p^{(0)} = M^{2^{\log_2 k}} \cdot p^{(0)} = (\cdots ((M^2)^2)^2 \cdots)^2 \cdot p^{(0)}$$

$k$  multiplications,  $k$  power of 2

**pagerank.ipynb**

```
from math import log2
MP = M
for _ in range(1 + int(log2(ITERATIONS))):
    MP = MP @ MP
p = MP @ p_0
print(p)
```

**Python shell**

```
| [[0.03935185]
  [0.35332637]
  [0.02777778]
  [0.32221711]
  [0.16203446]
  [0.09529243]]
```

# PageRank : Computing eigenvector for $\lambda = 1$

- We want to find a vector  $p$ , with  $|p| = 1$ , where  $Mp = p$ , i.e. an *eigenvector*  $p$  for the eigenvalue  $\lambda = 1$

pagerank.ipynb

```
eigenvalues, eigenvectors = np.linalg.eig(M)
idx = eigenvalues.argmax()          # find the largest eigenvalue (= 1)
p = np.real(eigenvectors[:, idx])   # .real returns the real part of complex numbers
p /= p.sum()                        # normalize p to have sum 1
print(p)
```

Python shell

```
| [0.03935185 0.3533267 0.02777778 0.32221669 0.16203473 0.09529225]
```

# PageRank : Note on practicality

- In practice an explicit matrix for billions of nodes is infeasible, since the number of entries would be order of  $10^{18}$
- Instead use **sparse matrices** (in Python modul `scipy.sparse`) and stay with repeated multiplication

# Linear programming

# scipy.optimize.linprog

- `scipy.optimize.linprog` can solve *linear programs* of the following form, where one wants to find an  $n \times 1$  vector  $x$  satisfying:

**Minimize:**  $c^T \cdot x$

**Subject to:**  $A_{ub} \cdot x \leq b_{ub}$   
 $A_{eq} \cdot x = b_{eq}$

dimension

$c : n \times 1$

$A_{ub} : m \times n$

$b_{ub} : m \times 1$

$A_{eq} : k \times n$

$b_{eq} : k \times 1$

Some other open-source optimization libraries [PuLP](#) and [Pyomo](#)  
For industrial strength linear solvers, use solvers like [Cplex](#) or [Gurobi](#) (mixed-integer linear programs)

# Linear programming example

**Maximize**

$$3 \cdot x_1 + 2 \cdot x_2$$

**Subject to**

$$2 \cdot x_1 + 1 \cdot x_2 \leq 10$$

$$5 \cdot x_1 + 6 \cdot x_2 \geq 4$$

$$-3 \cdot x_1 + 7 \cdot x_2 = 8$$



**Minimize**

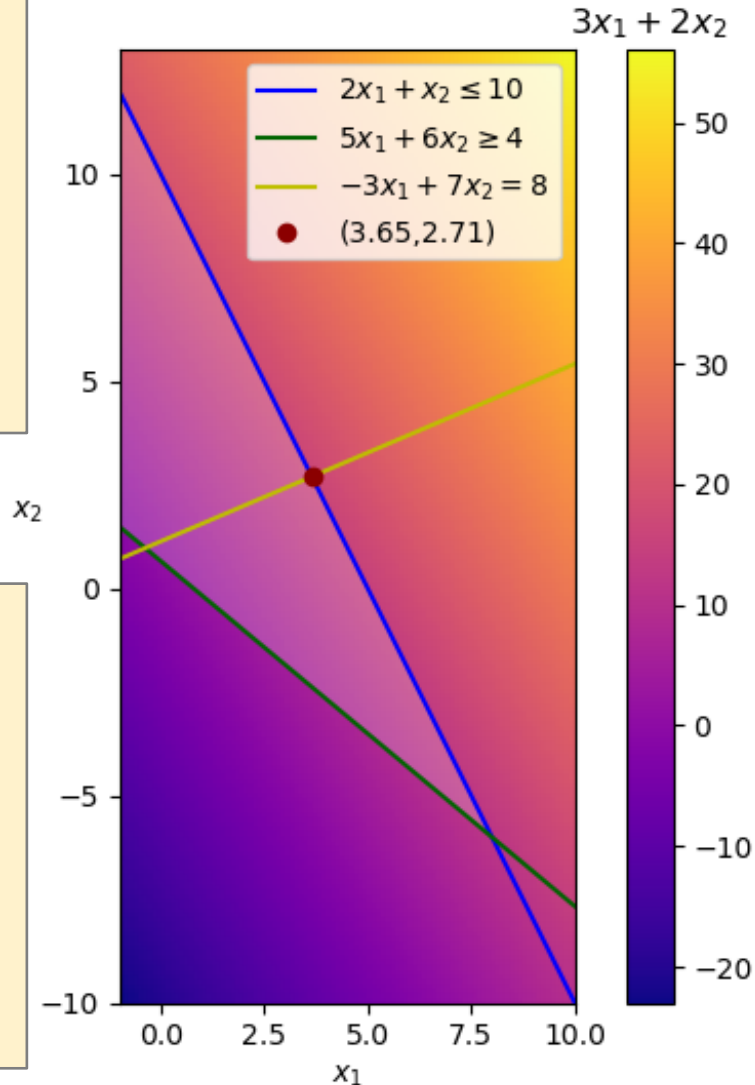
$$-(3 \cdot x_1 + 2 \cdot x_2)$$

**Subject to**

$$2 \cdot x_1 + 1 \cdot x_2 \leq 10$$

$$-5 \cdot x_1 + -6 \cdot x_2 \leq -4$$

$$-3 \cdot x_1 + 7 \cdot x_2 = 8$$



**linear\_programming.py**

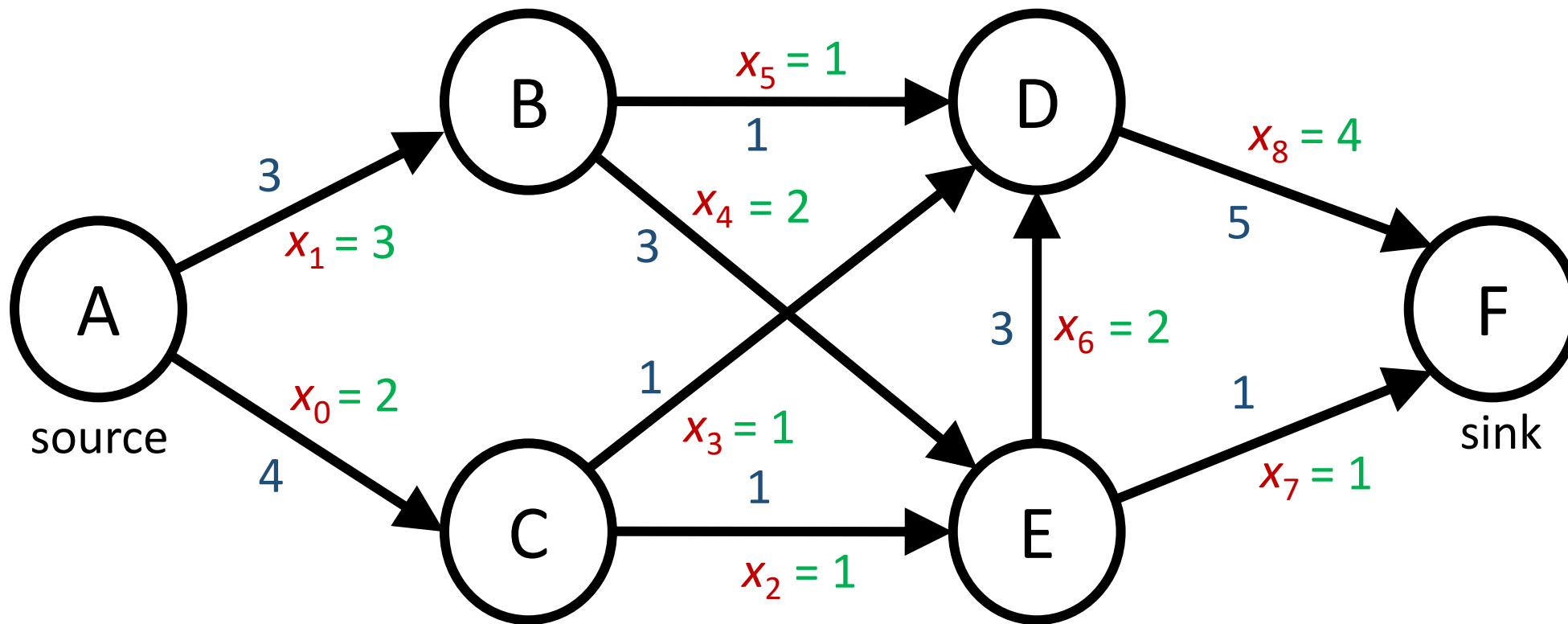
```
import numpy as np
from scipy.optimize import linprog
c = np.array([3, 2])
A_ub = np.array([[ 2,  1],
                 [-5, -6]]) # multiplied by -1
b_ub = np.array([10, -4])
A_eq = np.array([[ -3,  7]])
b_eq = np.array([8])
res = linprog(-c, # maximize = minimize the negated
              A_ub=A_ub,
              b_ub=b_ub,
              A_eq=A_eq,
              b_eq=b_eq)
print(res) # res.x is the optimal vector
```

**Python shell**

```
fun: -16.35294117647059
message: 'Optimization terminated successfully.'
nit: 3
slack: array([ 0.          , 30.47058824])
status: 0
success: True
x: array([3.64705882, 2.70588235])
```

Maxmium flow

# Solving maximum flow using linear programming



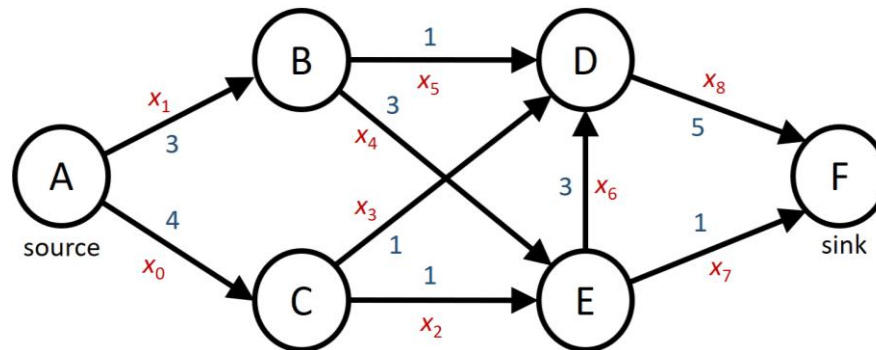
We will use the `scipy.optimize.linprog` function to solve the *maximum flow* problem on the above directed graph. We want to send as much *flow* from node A to node F. Edges are **numbered 0..8** and each edge has a maximum *capacity*.

Maximize	flow value
$x_7 + x_8$	
Subject to	
$x_0 \leq 4$	capacity constraints
$x_1 \leq 3$	
$x_2 \leq 1$	
$x_3 \leq 1$	
$x_4 \leq 3$	
$x_5 \leq 1$	
$x_6 \leq 3$	
$x_7 \leq 1$	
$x_8 \leq 5$	
$x_1 = x_4 + x_5$	flow conservation
$x_0 = x_2 + x_3$	
$x_3 + x_5 + x_6 = x_8$	
$x_2 + x_4 = x_6 + x_7$	

Note: solution not unique

# Solving maximum flow using linear programming

- $x$  is a vector describing the flow along each edge
- $c$  is a vector to add the flow along the edges (7 and 8) to the sink (F), i.e. a function computing *the flow value*
- $A_{ub}$  and  $b_{ub}$  is a set of *capacity constraints*, for each edge  $\text{flow} \leq \text{capacity}$
- $A_{eq}$  and  $b_{eq}$  is a set of *flow conservation* constraints, for each non-source and non-sink node (B, C, D, E), requiring that the flow into equals the flow out of a node



Minimize

$-x_7 - x_8$ 
 $c^T \cdot x$ 

flow value

Subject to

$x_0 \leq 4$   
 $x_1 \leq 3$   
 $x_2 \leq 1$   
 $x_3 \leq 1$   
 $x_4 \leq 3$   
 $x_5 \leq 1$   
 $x_6 \leq 3$   
 $x_7 \leq 1$   
 $x_8 \leq 5$

$A_{ub} \cdot x \leq b_{ub}$   
 $\Updownarrow$   
 $l \cdot x \leq \text{capacity}$

capacity constraints

$A_{eq} \cdot x = b_{eq} = 0$

$0 = -x_1 + x_4 + x_5$   
 $0 = -x_0 + x_2 + x_3$   
 $0 = -x_3 - x_5 - x_6 + x_8$   
 $0 = -x_2 - x_4 + x_6 + x_7$

flow conservation

## maximum-flow.py

```
import numpy as np
from scipy.optimize import linprog

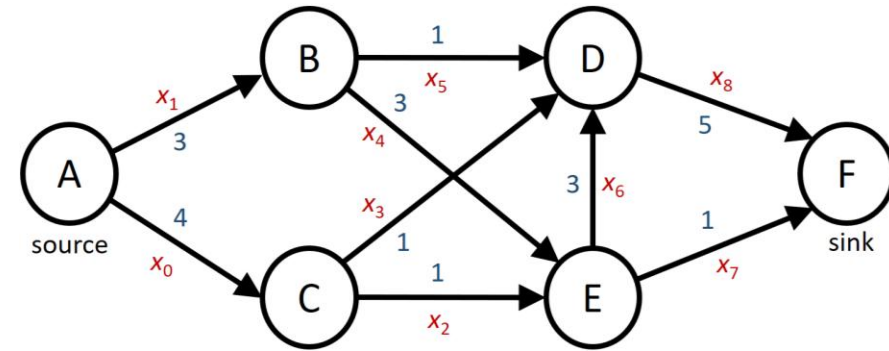
#           0  1  2  3  4  5  6  7  8
conservation = np.array([[ 0,-1, 0, 0, 1, 1, 0, 0, 0], # B
                        [-1, 0, 1, 1, 0, 0, 0, 0, 0], # C
                        [ 0, 0, 0,-1, 0,-1,-1, 0, 1], # D
                        [ 0, 0,-1, 0,-1, 0, 1, 1, 0]]) # E

#           0  1  2  3  4  5  6  7  8
sinks = np.array([0, 0, 0, 0, 0, 0, 0, 1, 1])

#           0  1  2  3  4  5  6  7  8
capacity = np.array([4, 3, 1, 1, 3, 1, 3, 1, 5])

res = linprog(-sinks,
              A_eq=conservation,
              b_eq=np.zeros(conservation.shape[0]),
              A_ub=np.eye(capacity.size),
              b_ub=capacity)

print(res)
```



### Python shell

```
| fun: -5.0
| message: 'Optimization terminated successfully.'
| nit: 9
| slack: array([2., 0., 0., 0., 1., 0., 1., 0., 1.])
| status: 0
| success: True
| x: array([2., 3., 1., 1., 2., 1., 2., 1., 4.])
```



the solution found varies  
with the scipy version