

"Tallotteri"

En pose indeholder 90 brikker, som er forsynet med tallene 1,2,3,.....,90.

Følgende proces gentages indtil der kun er én brik tilbage:

Vælg to vilkårlige brikker med tallene x og y ($x \geq y$), og erstæt dem med en ny brik med tallet $x - y$.

Processen stopper, når der kun er en brik tilbage. Kan der siges noget om tallet på den sidste brik ?

Transition system

Definition 1.3.1 A *transition system* S is a pair of the form

$$S = (C, T)$$

where C is the set of *configurations* and $T \subseteq C \times C$ is a relation, the *transition relation*. □

Sequences generated by a transition system

Definition 1.3.3 Let $S = (C, T)$ be a transition system. S *generates a set of sequences*, $\mathcal{S}(S)$, defined as follows:

1. the finite sequence c_0, c_1, \dots, c_n (for $n \geq 0$) belongs to $\mathcal{S}(S)$ if
 - (ι) $c_0 \in C$
 - (ι) for all i with $1 \leq i \leq n$: $(c_{i-1}, c_i) \in T$
2. the infinite sequence $c_0, c_1, \dots, c_n, \dots$ belongs to $\mathcal{S}(S)$ if
 - (ι) $c_0 \in C$
 - (ι) for all $i \geq 1$: $(c_{i-1}, c_i) \in T$

□

Processes generated by a transition system

Definition 1.3.5 Let $S = (C, T)$ be a transition system. The set of **processes generated by S** , written $\mathcal{P}(S)$, is the subset of $\mathcal{S}(S)$ containing

1. all infinite sequences of $\mathcal{S}(S)$
2. all finite sequences c_0, c_1, \dots, c_n ($n \geq 0$) of $\mathcal{S}(S)$ for which it holds that there is no $c \in C$ with $(c_n, c) \in T$.

The final configuration of a finite process is called a **dead configuration**. □

Transitionssystem: TalLotteri

$S_{TL} = (C_{TL}, T_{TL})$ hvor

$$C_{TL} = \{[u, l] \mid (u \geq 0) \wedge (l \geq 0)\}$$

$$T_{TL} = \{([u, l], [u - 2, l + 1]) \mid u \geq 2\} \cup \\ \{([u, l], [u, l - 1]) \mid (u \geq 1) \wedge (l \geq 1)\} \cup \\ \{([u, l], [u, l - 1]) \mid l \geq 2\}$$

"Brugervenlig" notation

Transition system TalLotteri

Configurations: $\{[u, l] \mid (u \geq 0) \wedge (l \geq 0)\}$

$$[u, l] \triangleright [u - 2, l + 1] \text{ **if** } u \geq 2$$

$$[u, l] \triangleright [u, l - 1] \text{ **if** } u, l \geq 1$$

$$[u, l] \triangleright [u, l - 1] \text{ **if** } l \geq 2$$

Football

Transition system Football

Configurations: $\{[t, X, a, b] \mid 0 \leq t \leq 90, X \in \{A, B, R\}, a, b \in \mathbf{N}\}$

$[t, A, a, b] \triangleright [t + 2, B, a, b]$ if $t \leq 88$

$[t, A, a, b] \triangleright [t + 2, B, a + 1, b]$ if $t \leq 88$

$[t, A, a, b] \triangleright [t + 1, B, a, b]$ if $t \leq 89$

$[t, A, a, b] \triangleright [t + 1, B, a + 1, b]$ if $t \leq 89$

$[90, A, a, b] \triangleright [90, R, a, b]$

$[t, B, a, b] \triangleright [t + 2, A, a, b]$ if $t \leq 88$

$[t, B, a, b] \triangleright [t + 2, A, a, b + 1]$ if $t \leq 88$

$[t, B, a, b] \triangleright [t + 1, A, a, b]$ if $t \leq 89$

$[t, B, a, b] \triangleright [t + 1, A, a, b + 1]$ if $t \leq 89$

$[90, B, a, b] \triangleright [90, R, a, b]$

Induction principle

Induction principle Let $P(0), P(1), \dots, P(n), \dots$ be statements. If

- a) $P(0)$ is true
- b) for all $n \geq 0$ it holds that $P(n)$ implies $P(n + 1)$,

then $P(n)$ is true for all $n \geq 0$.

Invariance principle

Invariance principle for transition systems Let $S = (C, T)$ be a transition system and let $c_0 \in C$ be a configuration. If $I(c)$ is a statement about the configurations of the system, the following holds. If

a) $I(c_0)$ is true

b) for all $(c, c') \in T$ it holds that $I(c)$ implies $I(c')$

then $I(c)$ is true for any configuration c that occurs in a sequence starting with c_0 .

Termination principle

Termination principle for transition systems Let $S = (C, T)$ be a transition system and let $\mu : C \rightarrow \mathbf{N}$ be a function. If

for all $(c, c') \in T$ it holds that $\mu(c) > \mu(c')$

then all processes in $\mathcal{P}(S)$ are finite.

Nim

Transition system Nim
Configurations: $\{A, B\} \times \mathbf{N}$
 $[A, n] \triangleright [B, n - 2]$ **if** $n \geq 2$
 $[A, n] \triangleright [B, n - 1]$ **if** $n \geq 1$
 $[B, n] \triangleright [A, n - 2]$ **if** $n \geq 2$
 $[B, n] \triangleright [A, n - 1]$ **if** $n \geq 1$

Towers of Hanoi

Transition system $\text{Hanoi}(n)$

Configurations: $\{[A, B, C] \mid \{A, B, C\} \text{ a partition of } \{1, \dots, n\}\}$

$[A, B, C] \triangleright [A \setminus \{r\}, B \cup \{r\}, C]$ **if** $(r = \min A) \wedge (r < \min B)$

$[A, B, C] \triangleright [A \setminus \{r\}, B, C \cup \{r\}]$ **if** $(r = \min A) \wedge (r < \min C)$

$[A, B, C] \triangleright [A \cup \{r\}, B \setminus \{r\}, C]$ **if** $(r = \min B) \wedge (r < \min A)$

$[A, B, C] \triangleright [A, B \setminus \{r\}, C \cup \{r\}]$ **if** $(r = \min B) \wedge (r < \min C)$

$[A, B, C] \triangleright [A \cup \{r\}, B, C \setminus \{r\}]$ **if** $(r = \min C) \wedge (r < \min A)$

$[A, B, C] \triangleright [A, B \cup \{r\}, C \setminus \{r\}]$ **if** $(r = \min C) \wedge (r < \min B)$

Transitionssystem Counting

Configurations: $\{[i, j] \mid i, j \geq 1\}$

$[i, j] \triangleright [i, 2j]$ **if** $j \leq 10$

$[i, j] \triangleright [i - 1, j - 10]$ **if** $j > 10 \wedge i > 1$

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Når startkonfigurationen er $[10, 10]$, hvilken af følgende er *ikke* en invariant for transitionssystemet ?

- a) $1 \leq j \leq 10$
- b) $1 \leq i \leq 10$
- c) $10 \leq j \leq 20$
- d) $j \geq i$
- e) $20i - j < 200$
- f) ved ikke

Transitionssystem Counting

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dADS1 eksamensopgave august 2006, opgave 20

Når startkonfigurationen er $[10, 10]$, hvilken af nedenstående er en termineringsfunktion for transitionssystemet ?

- a) $\mu(i, j) = i$
- b) $\mu(i, j) = i - j$
- c) $\mu(i, j) = 20i - j$
- d) $\mu(i, j) = i^2 - j$
- e) $\mu(i, j) = j - i$
- f) ved ikke

Euclid's algorithm

Transition system Euclid

Configurations: $\{[m, n] \mid m, n \geq 1\}$

$[m, n] \triangleright [m - n, n]$ **if** $m > n$

$[m, n] \triangleright [m, n - m]$ **if** $m < n$

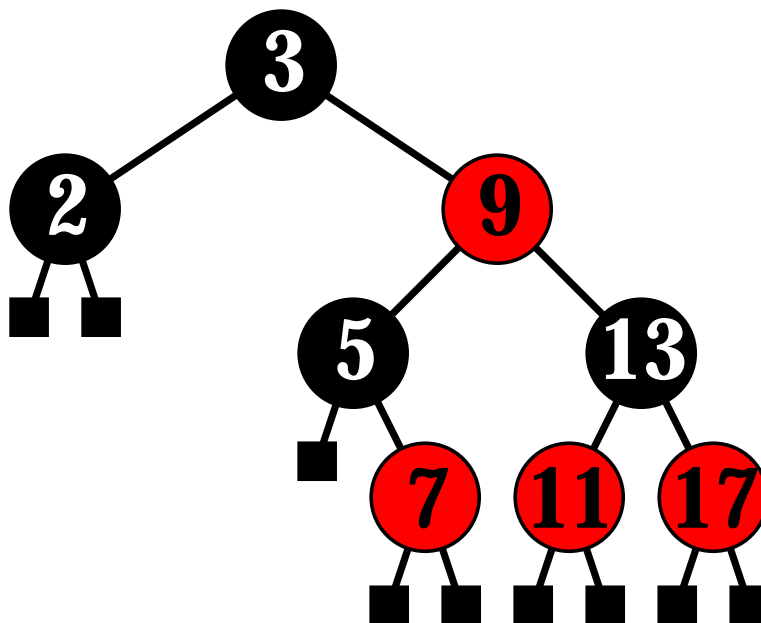
Red-black tree

Definition 1.5.7 A *red-black tree* is binary search tree in which all internal nodes are colored either red or black, in which the leaves are black, and

Invariant I_2 Each red node has a black parent.

Invariant I_3 There is the same number of black nodes on all paths from the root to a leaf.

□



Insertion

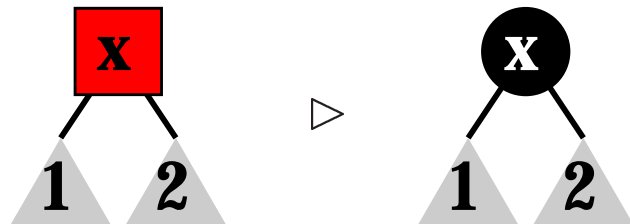
Illegitimate red node:



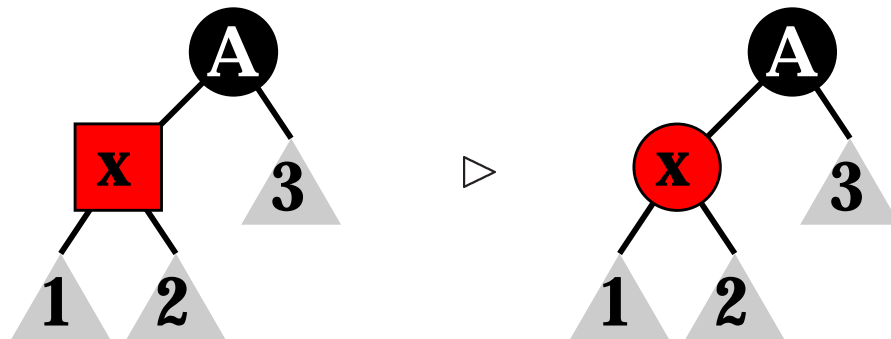
Invariant I'_2 : Each *legitimate* red node has a black parent.

Insertion: transitions 1 and 2

The illegitimate node is the root of the tree:

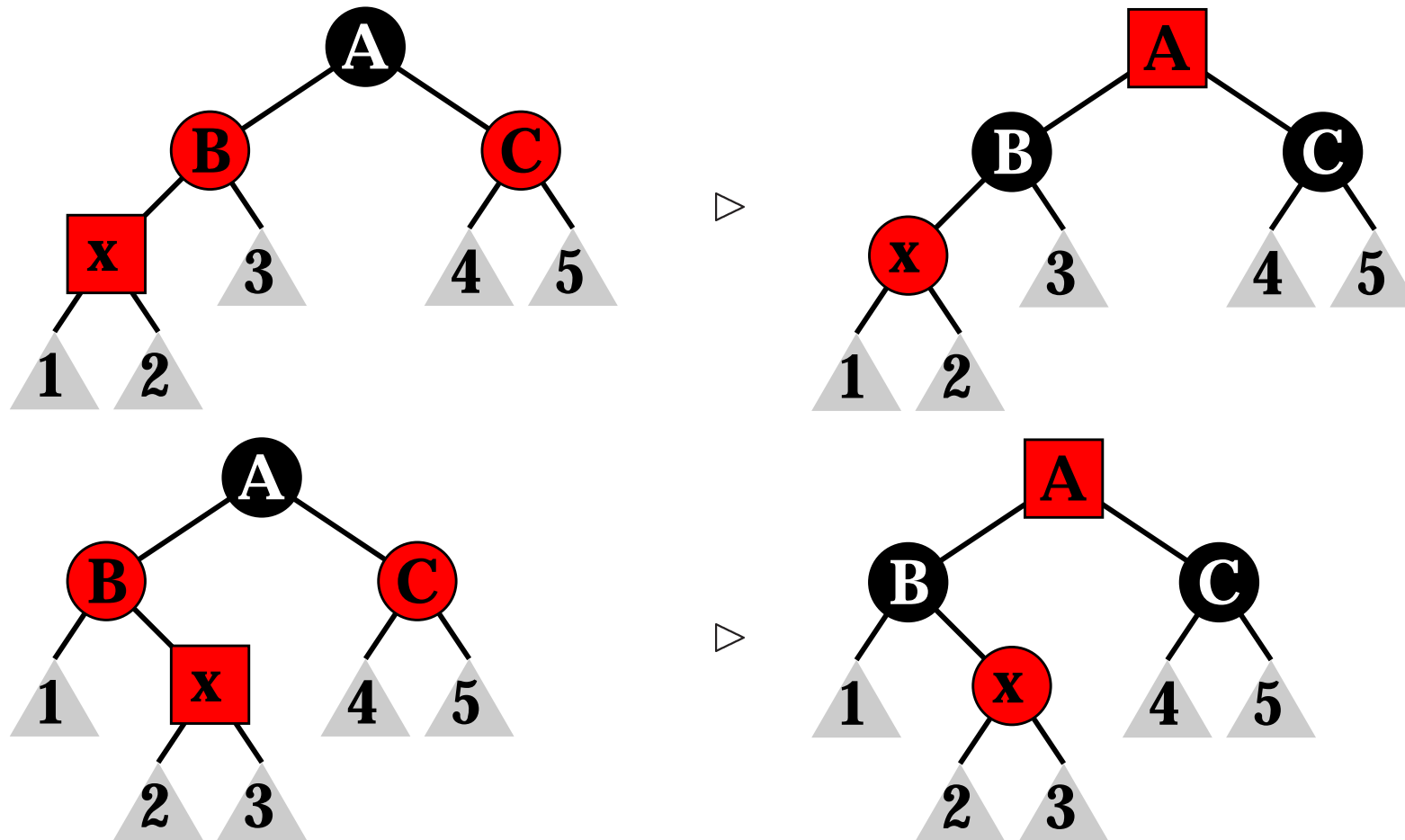


The illegitimate node has a black father:



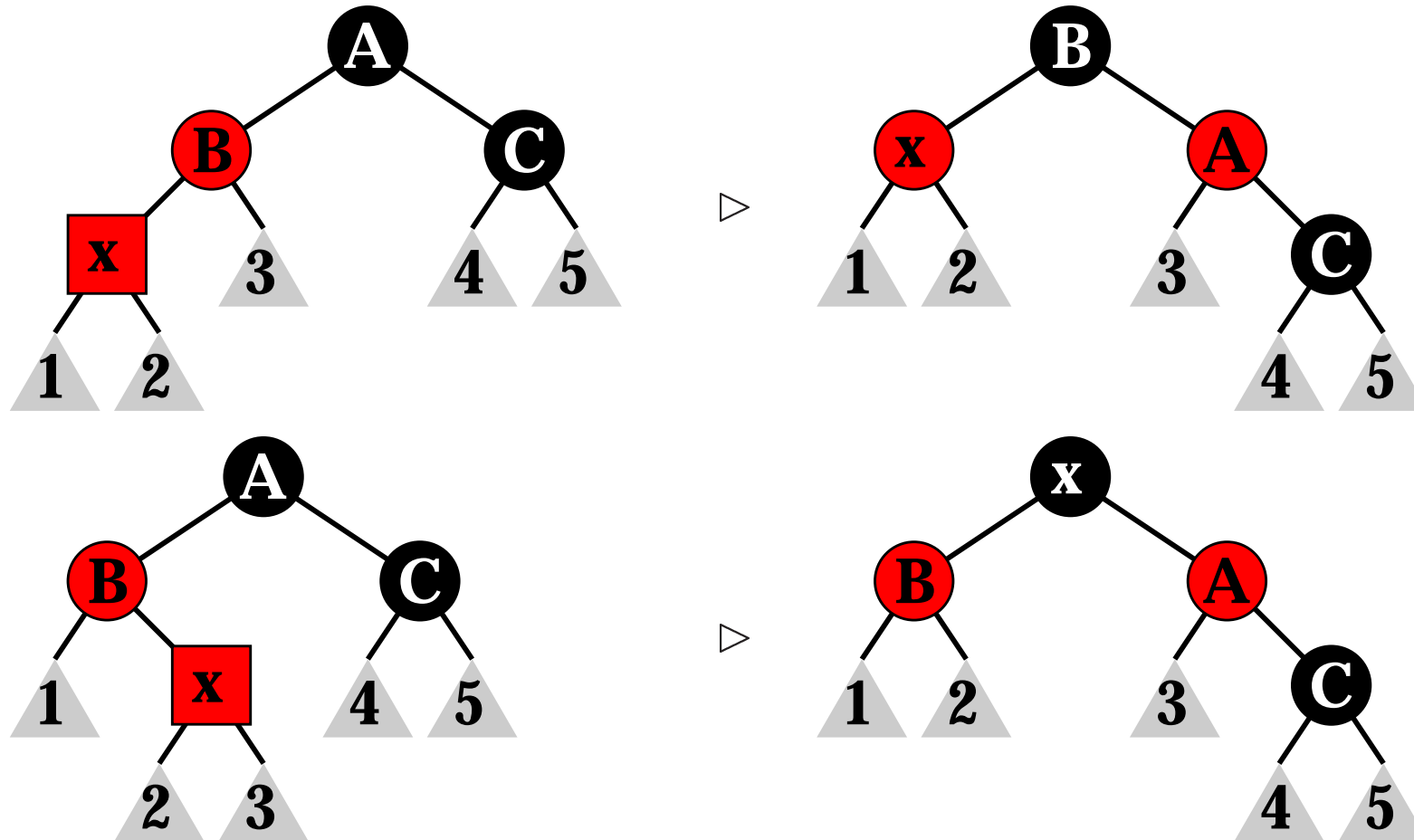
Insertion: transitions 3.1 and 3.2

The illegitimate node has a red father and a red uncle:



Insertion: transitions 4.1 and 4.2

The illegitimate node has a red father and a black uncle:



Deletion

Illegitimate black node:

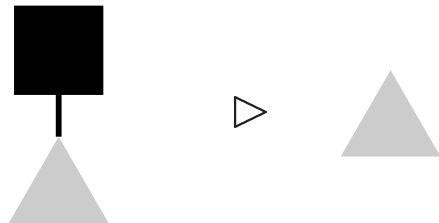


Invariant I'_1 The tree satisfies I_1 if we remove the illegitimate node.

Invariant I'_2 Each red node has a *legitimate* black father.

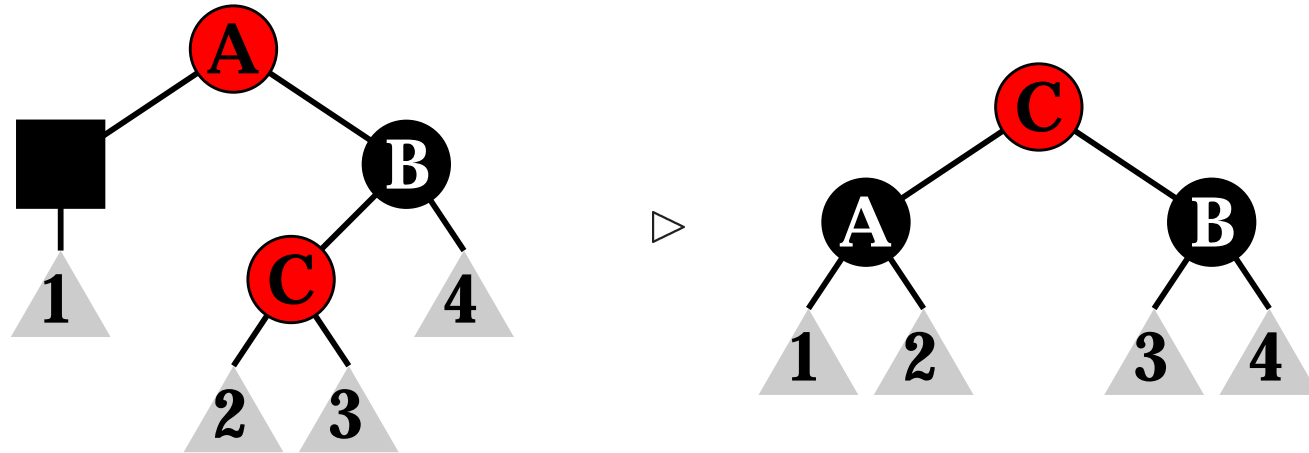
Deletion: transition 1

The illegitimate node is the root:

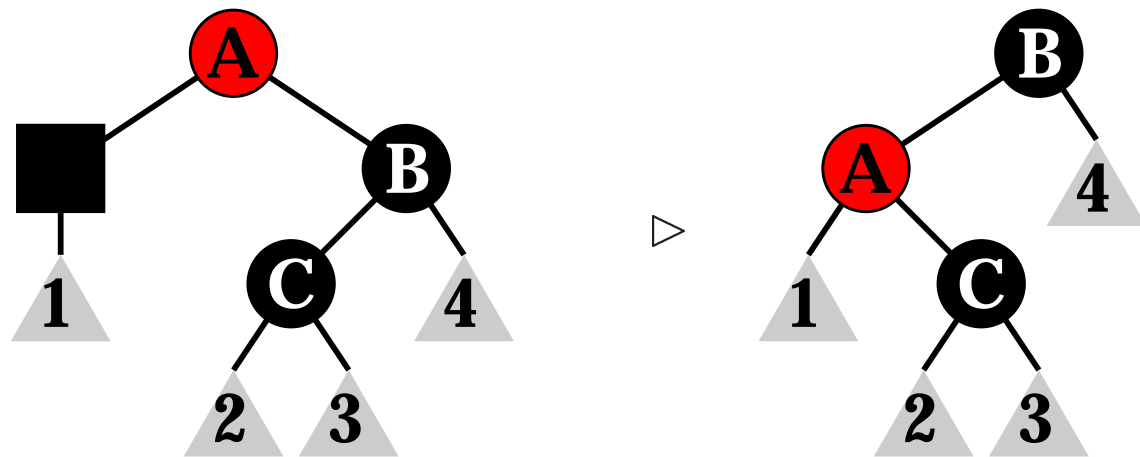


Deletion: transitions 2 and 3

The illegitimate node has a red father and a red closer nephew:

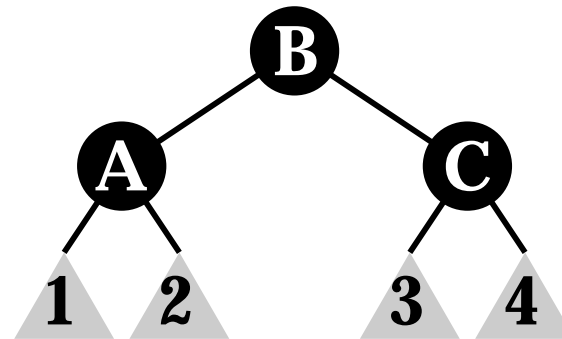
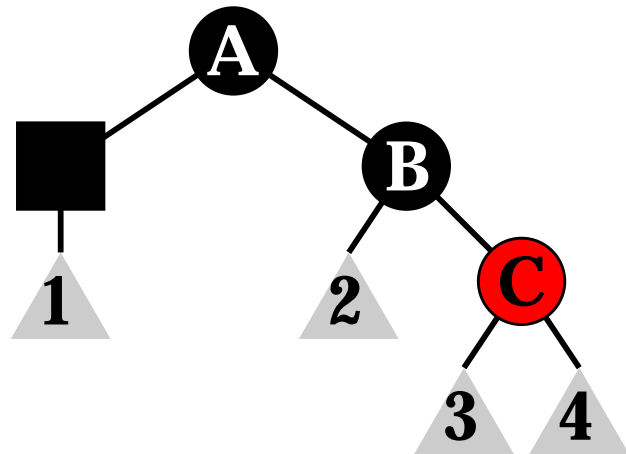
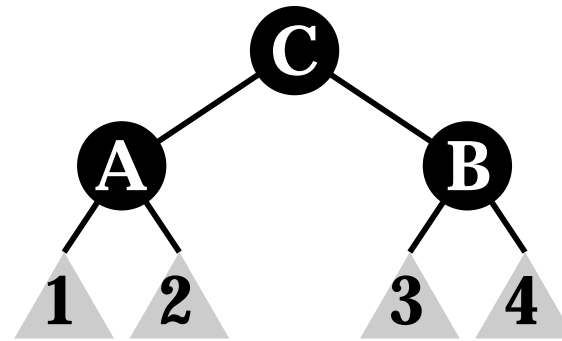
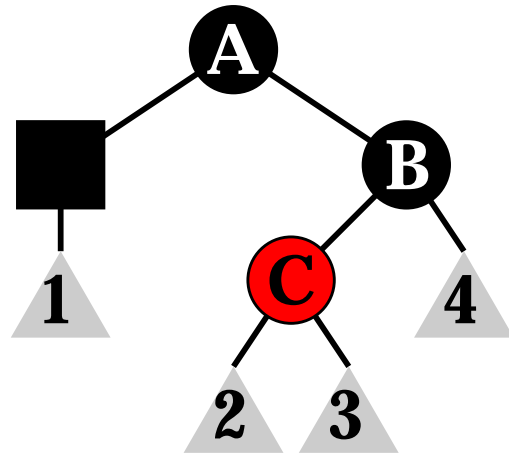


The illegitimate node has a red father and a black closer nephew:



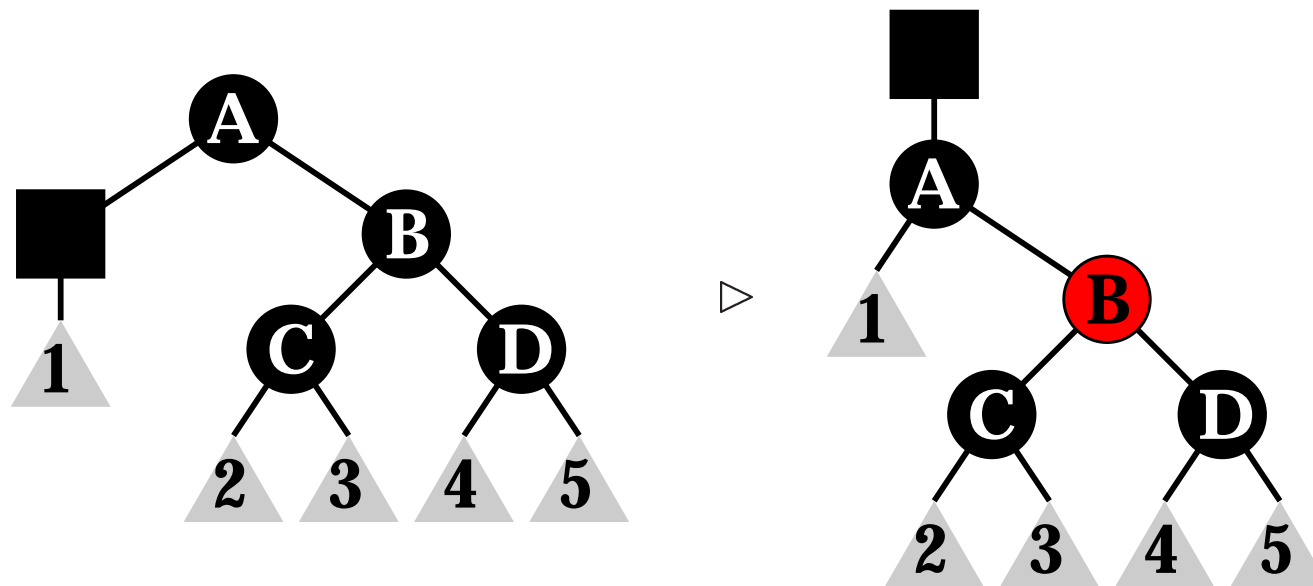
Deletion: transitions 4.1 and 4.2

The illegitimate node has a black father, a black sibling and one red nephew:



Deletion: transition 5

The illegitimate node has a black father, a black sibling and two black nephews



Deletion: transition 6

The illegitimate node has a black father and a red sibling:

