

Advanced Data Structures

(Random topics Gerth finds interesting...)

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Formalities

- Versions of course:
 - “normal”, 3 implementation projects, groups 2-3 people
 - “honours”, 4 theoretical projects, individual
- **Exam:** Individual discussion about projects (Jan.)
- **Literature:** Research papers
- **Lectures:** High level discription of ideas

Problem

Input: Unordered list (x_1, x_2, \dots, x_n) and $y_1 < y_2 < \dots < y_k$

Output: For each y_i determine if y_i is in the list

Selection

[T.H. Cormen, C.E. Leiserson, R.L. Rivest, C. Stein, *Introduction to Algorithms*, 2001, Chapter 9.3]

Original [M. Blum, R.W. Floyd, V. Pratt, R. Rivest and R. Tarjan, *Time bounds for selection*, J. Comp. Syst. Sci. 7 (1973) 448-461]

Problem: Given an array A of n elements and an integer k , find the k 'th smallest element in A

A	3	7	8	2	9	15	28	6	5	13
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3'rd smallest ($k=3$)

Randomized Selection Algorithm

[C. A. R. Hoare: Algorithm 65: find. Commun. ACM 4(7): 321-322 (1961)]

Algorithm QuickSelect(A, k)

$p = \text{random}$ element from A

$A_{<} = \{ e \mid e \in A \text{ and } e < p \}$

$A_{>} = \{ e \mid e \in A \text{ and } e > p \}$

if $|A_{<}| = k-1$ **then** return p

if $|A_{<}| > k-1$ **then** return QuickSelect($A_{<}, k$)

return QuickSelect($A_{>}, k - |A_{<}| - 1$)

Thm QuickSelect runs in expected $O(n)$ time

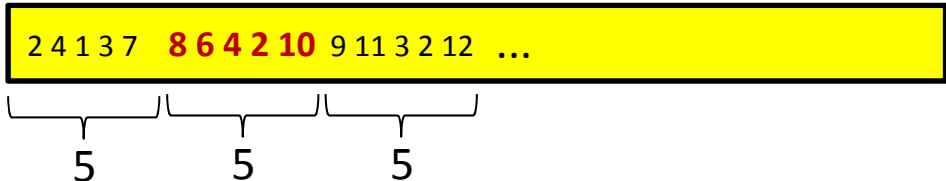
Proof $O\left(\sum_{i=0}^{\infty} n(3/4)^i\right) = O(n) \quad \square$

Deterministic Selection Algorithm

[M. Blum, R.W. Floyd, V. Pratt, R. Rivest and R. Tarjan, *Time bounds for selection*, J. Comp. Syst. Sci. 7 (1973) 448-461]

Algorithm Select(A, k)

if $|A| = 1$ **then** $A[1]$

A  $n/5$ groups

A'  $n/5$ medians, one for each group

$p = \text{Select}(A', |A'|/2)$

$A_{<} = \{ e \mid e \in A \text{ and } e < p \}$

$A_{>} = \{ e \mid e \in A \text{ and } e > p \}$

if $|A_{<}| = k-1$ **then** return p

if $|A_{<}| > k-1$ **then** return $\text{Select}(A_{<}, k)$

return $\text{Select}(A_{>}, k - |A_{<}| - 1)$

Deterministic Selection Algorithm

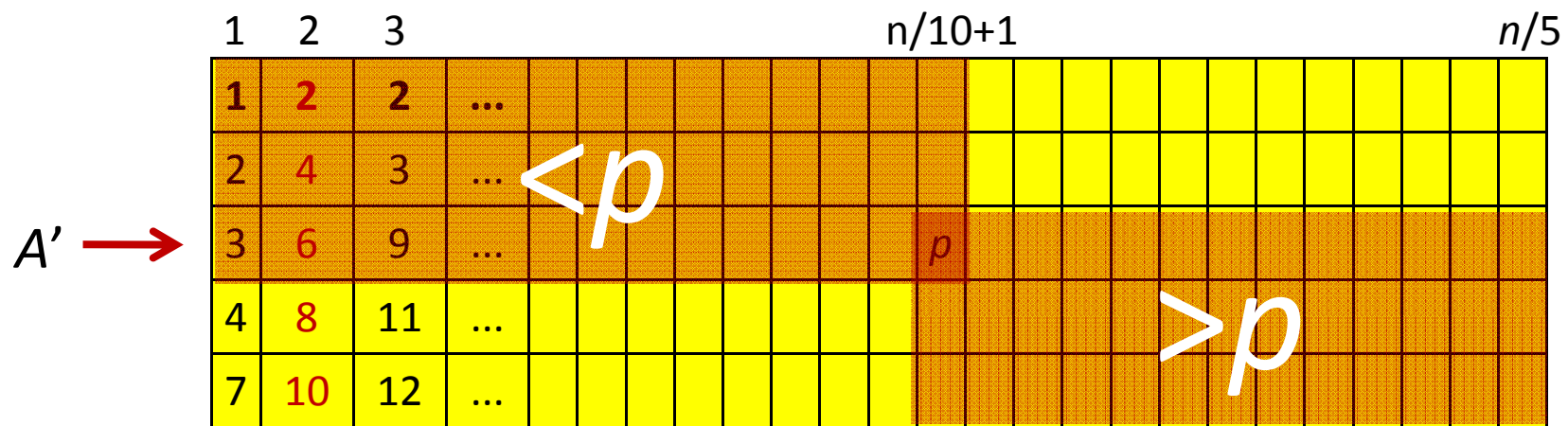
Thm Select runs in **worst-case** $O(n)$ time

Proof

$$T(n) = \begin{cases} 1 & n = 1 \\ n + T(n/5) + T(7n/10) & \text{otherwise} \end{cases}$$

$$= O(n)$$

□



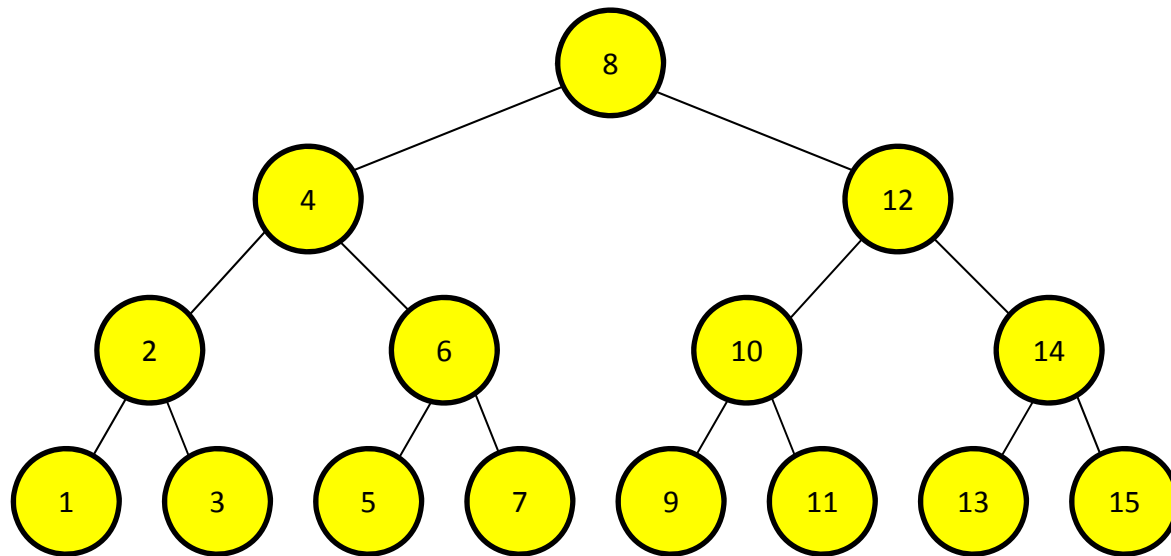
consider each group as a sorted column

Application:

Lazy Construction of Search Trees

[Y.-T. Ching, K. Mehlhorn, M.H.M. Smid: Dynamic Deferred Data Structuring. Inf. Process. Lett. (IPL) 35(1):37-40 (1990)]

1	10	3	6	2	15	12	7	14	13	8	4	5	11	9
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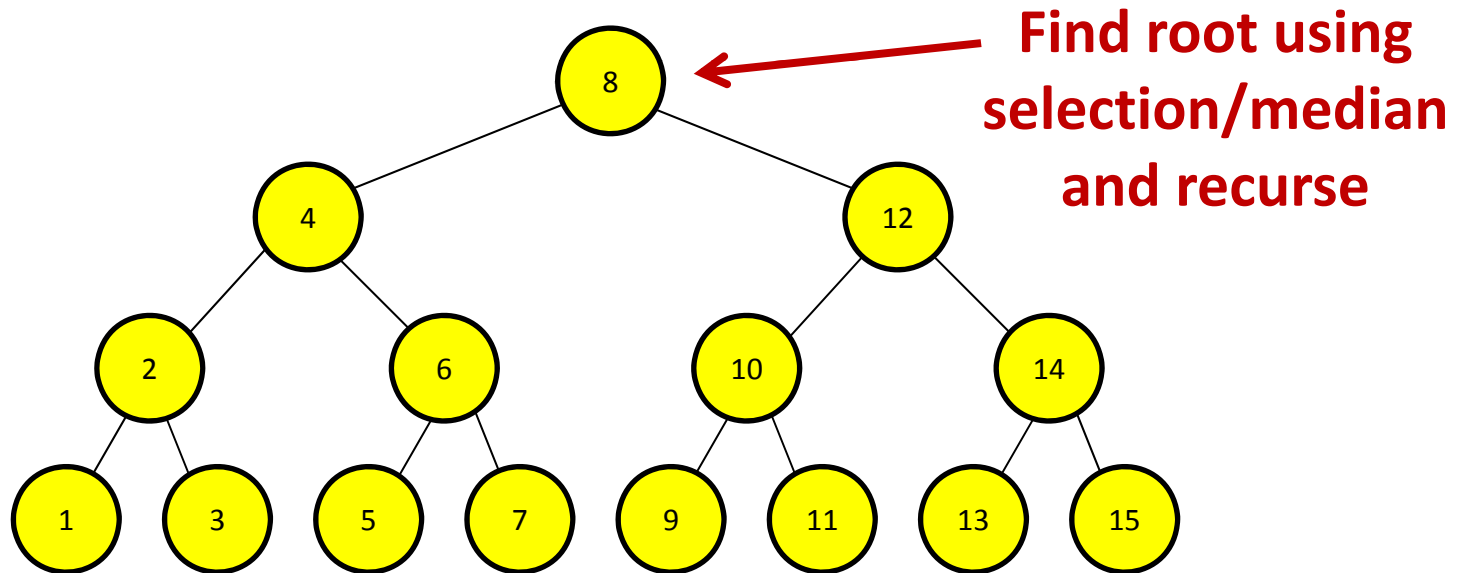
Construction $T = \text{sorting} = O(n \cdot \log n)$ Searching $O(\log n)$

Construction + k searches **$O((n+k) \cdot \log n)$**

Application:

Lazy Construction of Search Trees

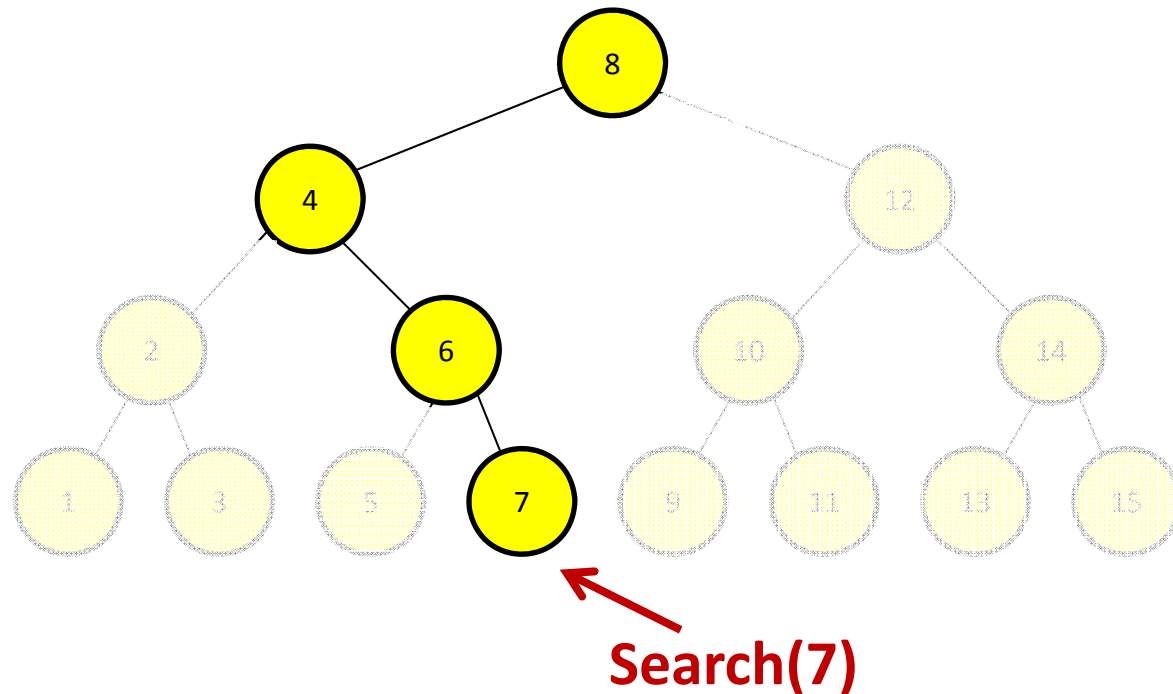
1	10	3	6	2	15	12	7	14	13	8	4	5	11	9
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Construction $O(n \cdot \log n)$

Application: Lazy Construction of Search Trees

1	10	3	6	2	15	12	7	14	13	8	4	5	11	9
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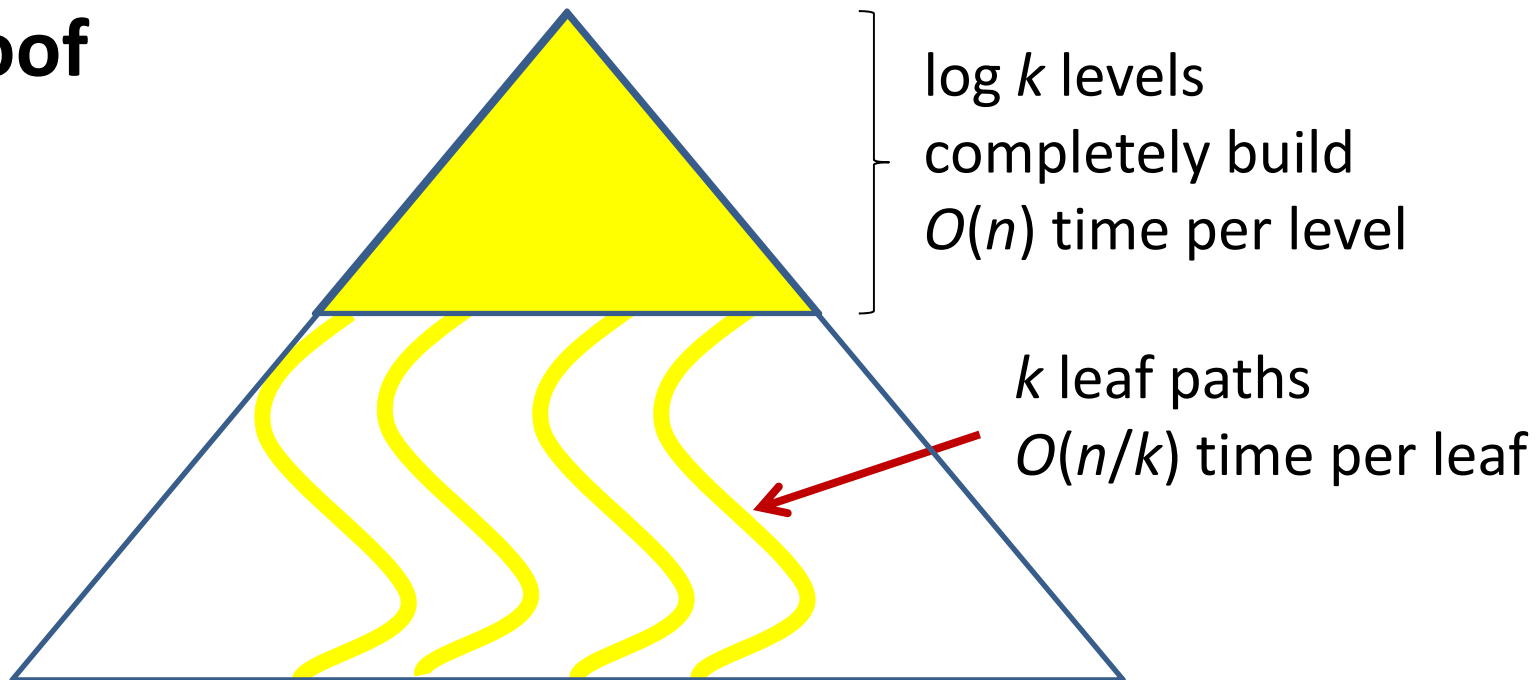
Lazy construct nodes on 1 search path: $1+2+4+\dots+n/2+n=O(n)$

Application:

Lazy Construction of Search Trees

Thm Lazy construction + k searches
worst-case $O(n \cdot \log k)$ time

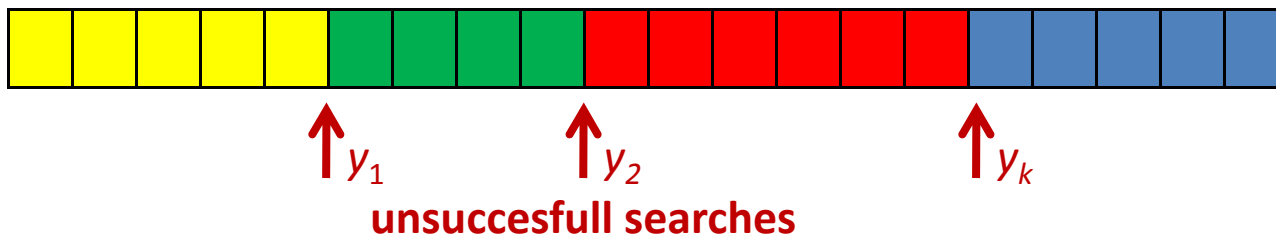
Proof



Thm Lazy construction + k searches
requires worst-case $\Omega(n \cdot \log k)$ time

Proof

- Consider the elements of the input array in sorted order, and consider k unsuccessful search keys $y_1 < \dots < y_k$.
- The algorithm must determine the **color (interval between two search keys)** of each element in the input array, otherwise an element could have been equal to a search key.
- There are $(k+1)^n$ colorings.
- A decision tree must determine the coloring.
- Decision tree depth is $\geq \log_2(k+1)^n = n \cdot \log_2(k+1)$



□