

XML Graphs in Program Analysis

Anders Møller

Michael I. Schwartzbach



University of Aarhus



Overview

- What are XML graphs
- Applications:
 - XACT
 - Java Servlets and JSP
 - XSugar
 - XSLT

Four applications

- **XACT** – Java-based transformations of XML fragments
⇒ static type-checking with XML Schema
- **Java Servlets and JSP**
⇒ static validation of output
- **XSugar** – dual syntax for XML languages
⇒ static checking of grammars vs. schemas
- **XSLT**
⇒ static validation of stylesheets,
dead code detection

Main publications about XML graphs and XSLT analysis

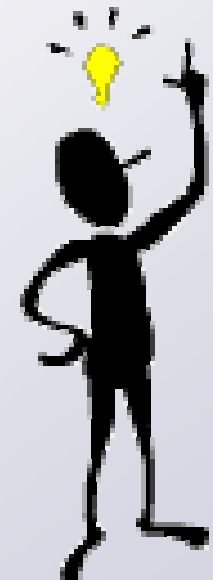
- Anders Møller and Michael I. Schwartzbach, ***XML Graphs in Program Analysis***, invited paper at PEPM'07
- Anders Møller, Mads Østerby Olesen, and Michael I. Schwartzbach, ***Static Validation of XSL Transformations***, to appear in TOPLAS 29(4)

Representing XML abstractions

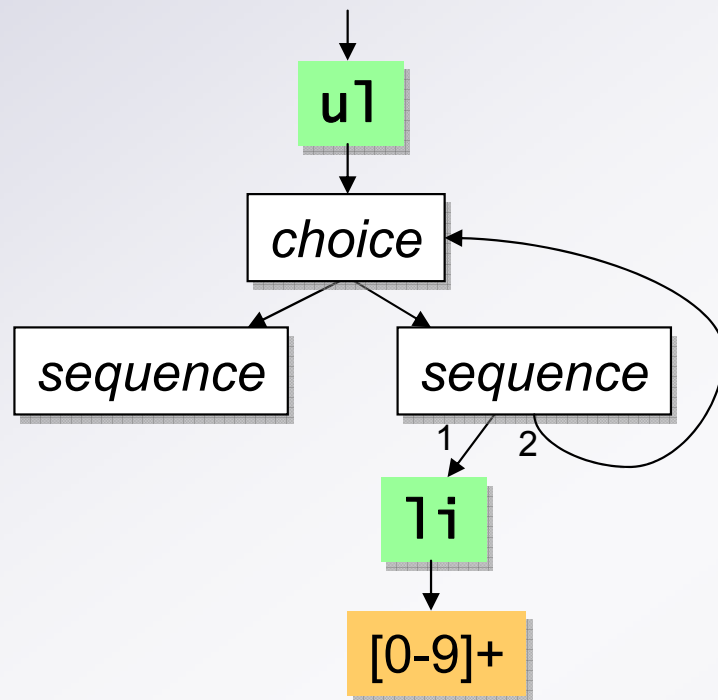
- We need a versatile model of **sets of XML documents**
- Requirements:
 1. Capture **all of XML**, not an idealized subset
 2. Represent sets of XML documents described by **common formalisms** such as DTD and XML Schema
 3. Allow **static validation** against schemas
 4. Allow **static navigation** with XPath expressions
 5. Provide **finite-height lattice** structures for dataflow analysis and fixed-point iteration
 6. Be fully **implemented**

From XML trees to XML graphs

- **XML graphs** generalize XML trees:
 - Character data, attributes values, and element names are described by **regular string languages**
 - Not only sequence nodes for content, but also **choice** and **interleave** nodes
 - **Loops** are permitted
 - Special **gaps** to model XML fragments
- An XML graph represents **a set of XML templates**
- *A pragmatic model fine-tuned through 6 years of program analysis development*



Example of an XML graph



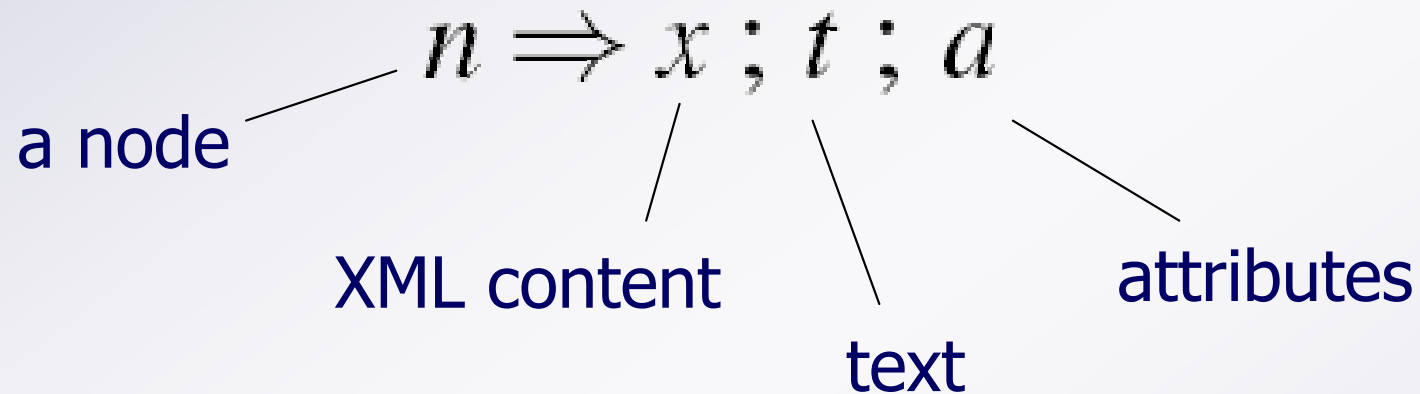
All **u1** lists
with zero or more **1i** items
each containing a numeral

Formal definition of XML graphs

$$\mathcal{X} = (\mathcal{N}, \mathcal{R}, \textit{contents}, \textit{strings}, \textit{gaps})$$

- \mathcal{N} contains **nodes**
(element, attribute, text, sequence, choice, interleave, gap)
- \mathcal{R} is a subset of **root nodes**
- *contents* describe the **edges**
(depending on the node kind)
- *strings* assigns **sets of strings** to certain nodes
(element/attribute names, character data, attribute values)
- *gaps* describe information about **gaps**
(only used in some applications, in particular XACT)

Unfolding semantics



$$\mathcal{L}(\chi) = \{x \mid \exists n \in \mathcal{R} : n \Rightarrow x ; t ; a\}$$

Unfolding semantics

$$\frac{n \in N_{\mathcal{E}} \quad s \in \text{strings}(n) \quad \text{contents}(n) \Rightarrow x ; t ; a}{n \Rightarrow \langle s \ a \rangle x \langle /s \rangle ; \epsilon ; \emptyset} \quad [\text{element}]$$

$$\frac{n \in N_{\mathcal{A}} \quad s \in \text{strings}(n) \quad \text{contents}(n) \Rightarrow x ; t ; a \quad t \neq \emptyset}{n \Rightarrow \epsilon ; \epsilon ; s = "t"} \quad [\text{attribute}]$$

$$\frac{n \in N_{\mathcal{T}} \quad s \in \text{strings}(n)}{n \Rightarrow s ; s ; \emptyset} \quad [\text{text}]$$

$$\frac{\begin{array}{l} n \in N_{\mathcal{S}} \quad \text{contents}(n) = m_1 \cdots m_k \\ m_i \Rightarrow x_i ; t_i ; a_i \quad a \in a_1 \oplus \cdots \oplus a_k \end{array}}{n \Rightarrow x_1 \cdots x_k ; t_1 \cdots t_k ; a} \quad [\text{sequence}]$$

$$\frac{n \in N_{\mathcal{C}} \cup N_{\mathcal{G}} \quad m \in \text{contents}(n) \quad m \Rightarrow x ; t ; a}{n \Rightarrow x ; t ; a} \quad [\text{choice}]$$

Lattice structure

- XML graphs are **compatible** if they differ only on
 - *roots*
 - *strings*
 - *choice-node edges*, and
 - *gaps*(i.e. they agree on the nodes and the non-choice-node edges)
- Compatible XML graphs are ordered pointwise
 - they form a **lattice!**
(finite-height if *strings* has finite co-domain)
- Non-compatible expansion is **polyvariance**

Operations on XML graphs

- XML **documents** are a special case
- DTD, XML Schema, and RELAX NG can be **represented exactly**
- Closed under **union** and **least upper bound** (on compatible graphs)
- Closed under **gap/template plugging**
- **Validation** relative to a given schema is possible
- **XPath** location paths can be evaluated

Relations to other formalisms

- Theoretically quite close to:
 - RELAX NG
 - regular tree grammars
 - regular expression types (XDuce types)
- Pragmatic advantages:
 - Lattice structure
 - Includes text, attributes, and interleaving
 - Some non-regular structures can be expressed
 - Maintains template gap information

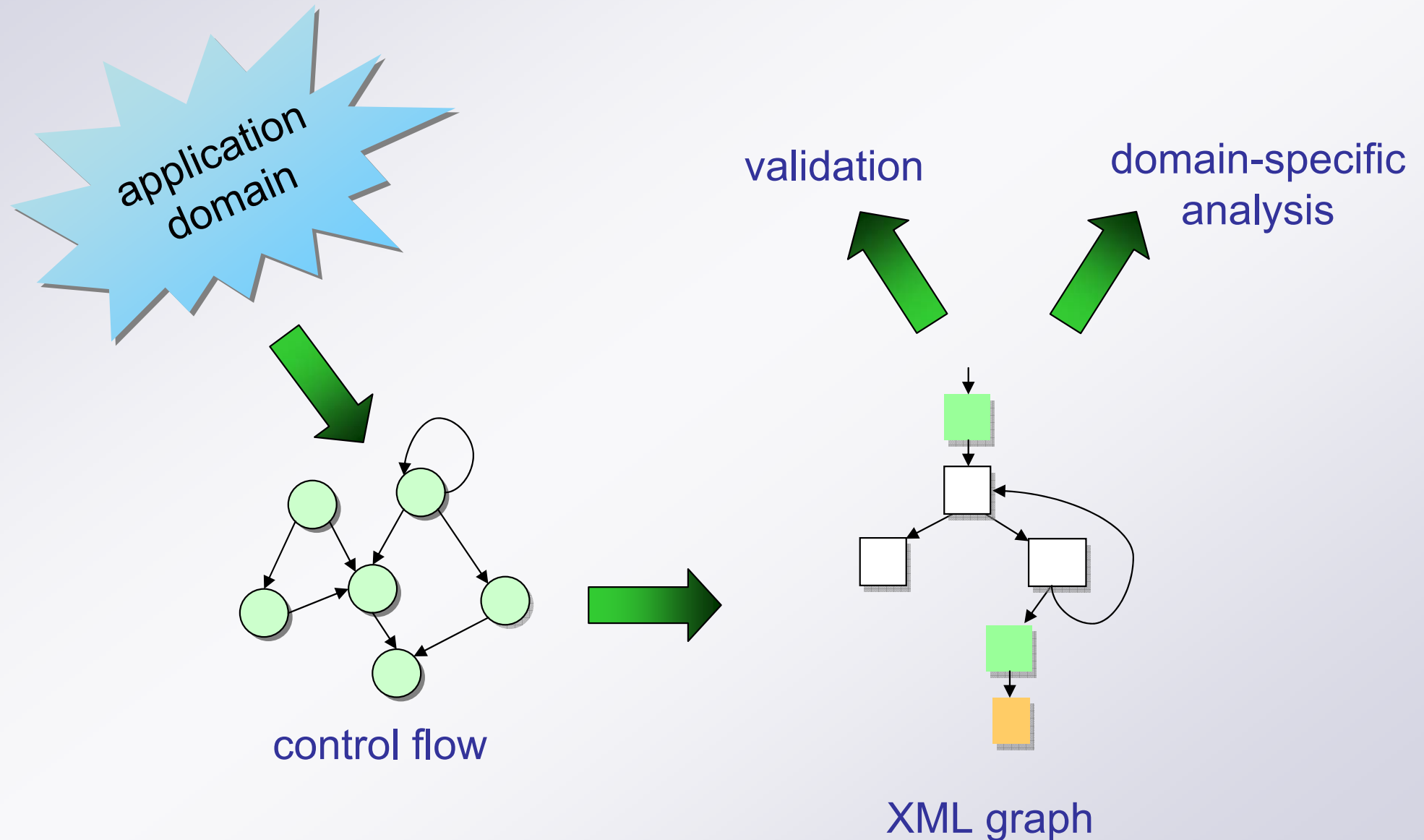
Implementation

- Open source Java library: dk.brics.schematools
- **Representation** of XML graphs
- Conversion from **XML documents** and **templates**
- Conversion from **schemas**, including XML Schema, to XML graphs and Restricted RELAX NG (essentially single-type tree grammars)
- **Validation** relative to XML Schema and Restricted RELAX NG schemas
- Evaluation of **XPath** location paths
- Command-line interface, as supplement to the API

Overview

- What are XML graphs
- **Applications:**
 - XACT
 - Java Servlets and JSP
 - XSugar
 - XSLT

Typical approach



Overview of XSLT analysis

- Brief summary of XSLT (1.0)
- Stylesheet mining
- Type checking XSLT stylesheets
 - simplification
 - flow analysis
 - XML graph construction and validation

XSLT 1.0

- XSLT (XSL Transformations) is designed for transformations for document-centric XML languages
- A *declarative domain-specific* language based on **templates** and **pattern matching** using XPath
- An XSLT program consists of **template rules**, each having a **pattern** and a **template**

Processing model

- A **source XML tree** is transformed by processing its root node
- A single **node** is processed by
 - **finding** the template rule with the best matching pattern
 - **instantiating** its template
 - may create result fragments
 - may select other nodes for processing
- A **node list** is processed by processing each node and concatenating the results

An example input XML document

```
<registrations xmlns="http://eventsRus.org/registrations/">
  <name id="117">John Q. Public</name>
  <group type="private" leader="214">
    <affiliation>Widget, Inc.</affiliation>
    <name id="214">John Doe</name>
    <name id="215">Jane Dow</name>
    <name id="321">Jack Doe</name>
  </group>
  <name id="742">Joe Average</name>
</registrations>
```

```
<!--ELEMENT registrations (name|group)* -->
<!--ELEMENT name (#PCDATA) -->
<!--ATTLIST name id ID #REQUIRED -->
<!--ELEMENT group (affiliation,name*) -->
<!--ATTLIST group type (private|government) #REQUIRED
               leader IDREF #REQUIRED -->
<!--ELEMENT affiliation (#PCDATA) -->
```

1. John Q. Public

Widget, Inc. ®

John Doe !!!

Jane Dow

Jack Doe

2.

3. Joe Average

An XSLT stylesheet (1/3)

```
<xsl:stylesheet version="1.0"
    xmlns:xsl="http://www.w3.org/1999/XSL/Transform"
    xmlns:reg="http://eventsRus.org/registrations/"
    xmlns="http://www.w3.org/1999/xhtml">

  <xsl:template match="reg:registrations">
    <html>
      <head><title>Registrations</title></head>
      <body>
        <ol><xsl:apply-templates/></ol>
      </body>
    </html>
  </xsl:template>

  <xsl:template match="*>
    <li><xsl:value-of select="."/></li>
  </xsl:template>
```

An XSLT stylesheet (2/3)

```
<xsl:template match="reg:group">
  <li>
    <table border="1">
      <thead>
        <tr>
          <td>
            <xsl:value-of select="reg:affiliation"/>
            <xsl:if test="@type='private'">&#174;</xsl:if>
          </td>
        </tr>
      </thead>
      <xsl:apply-templates select="reg:name">
        <xsl:with-param name="leader" select="@leader"/>
      </xsl:apply-templates>
    </table>
  </li>
</xsl:template>
```

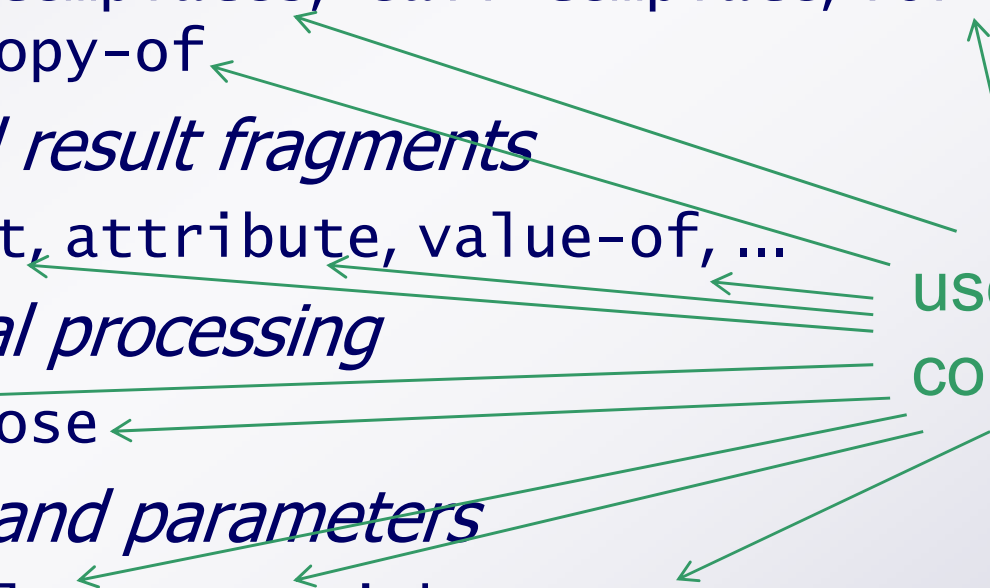
An XSLT stylesheet (3/3)

```
<xsl:template match="reg:group/reg:name">
  <xsl:param name="leader" select="-1"/>
  <tr>
    <td>
      <xsl:value-of select="."/>
      <xsl:if test="$leader=@id">!!!</xsl:if>
    </td>
  </tr>
</xsl:template>

</xsl:stylesheet>
```


Templates

Main template constructs:

- *literal result fragments*
 - character data, non-XSLT elements
 - *recursive processing*
 - apply-templates, call-template, for-each, copy, copy-of
 - *computed result fragments*
 - element, attribute, value-of, ...
 - *conditional processing*
 - if, choose
 - *variables and parameters*
 - variable, param, with-param
- use XPath for computing values
- 

The challenge

Given

- an XSLT stylesheet S , and
- two schemas, D_{in} and D_{out}

assuming that X is valid relative to D_{in}

is S applied to X always valid relative to D_{out} ?

- undecidable, we aim for a
conservative approximation

Overview of XSLT analysis

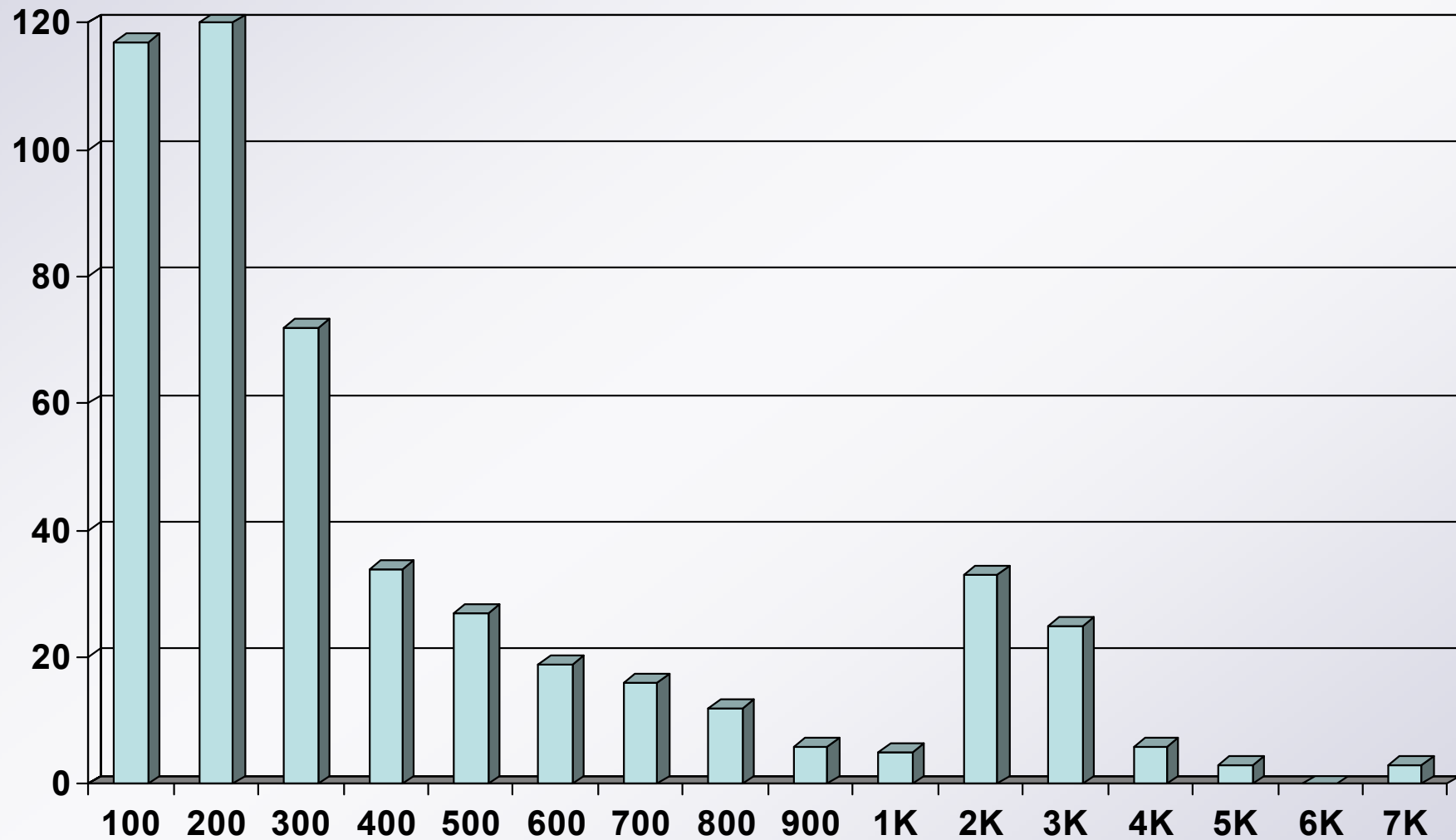
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- **Stylesheet mining**
- Type checking XSLT stylesheets
 - simplification
 - flow analysis
 - XML graph construction and validation

Stylesheet mining

- XSLT is a big language...
- How are the many features of XSLT being used?
 - typical stylesheet size?
 - complexity of select expressions?
 - complexity of match expressions?
- Obtained via Google:
499 stylesheets with a total of
186,726 lines of code

Stylesheet sizes

number of stylesheets



lines of code

Complexity of select expressions

Category	Number	Fraction
<i>default</i>	3,415	31.2%
<i>a</i>	3,335	30.4%
<i>a/b/c</i>	1,153	10.5%
<i>*</i>	740	6.8%
<i>a b c</i>	473	4.3%
<i>text()</i>	235	2.1%
<i>a[...]</i>	223	2.0%
<i>/a/b/c</i>	110	1.0%
<i>a[...]/b[...]/c[...]</i>	82	0.7%
<i>@a</i>	68	0.6%
<i>...</i>
<i>name(s) known</i>	602	5.6%
<i>nasty</i>	175	1.6%
Total	10,768	100.0%

Complexity of match expressions

Category	Number	Fraction
a	4,710	53.9%
<i>absent</i>	1,369	15.7%
a/b	523	6.0%
a[@b='...']	467	5.3%
a/b/c	423	4.8%
/	256	2.9%
*	217	2.5%
a b c	177	2.0%
...
a[...]	225	2.6%
.../a[...]	225	2.6%
.../a	108	1.2%
...
<i>nasty</i>	97	1.1%
Total	8,739	100.0%

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The XSLT validation algorithm

Our strategy:

1. reduce S to **core** features of XSLT
2. analyze **flow** (using D_{in})
 - apply-templates \rightarrow template ?
 - possible context nodes when templates are instantiated?
3. construct **XML graph**
4. **validate** XML graph relative to D_{out}

Semantics preserving simplifications

- make **defaults** explicit (built-in template rules, default select, default axes, coercions, ...)
- insert **imported/included** stylesheets
- convert **literal** elements and attributes to element/attribute instructions
- convert **text** to text instructions
- expand **variable uses** (not parameters)
- reduce **if** to choose
- reduce **for-each**, **call-template**, and **copy** to **apply-templates** instructions and new template rules
- move **nested templates** (in when/otherwise) to new template rules

Approximating simplifications

- replace each **number** by a `value-of` with `xs1v:unknownString()`
- replace each **value-of** expression by `xs1v:unknownString()`, except for `string(self::node())` and `string(attribute::a)`
- replace **when** conditions by `xs1v:unknownBoolean()`
- replace **name** attributes in **attribute** and **element** instructions by `{xs1v:unknownString()}`, except for constants and `{name()}`

Reduced XSLT

The only features left:

- **template** rules with **match**, **priority**, **mode**, **param**
- **apply-templates** with **select**, **mode**, **sort**, **with-param**
- **choose** where each condition is `xs1v:unknownBoolean()` and each branch template is an **apply-templates**
- **copy-of** with a parameter as argument
- **attribute** and **element** whose name is a constant, `{name()}` or `{xs1v:unknownString()}` and the contents of attribute is a **value-of**
- **value-of** where the argument is `xs1v:unknownString()`, `string(self::node())` or `string(attribute::a)`
- top-level **param** declarations (no variables)

– and that's all!

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Flow analysis

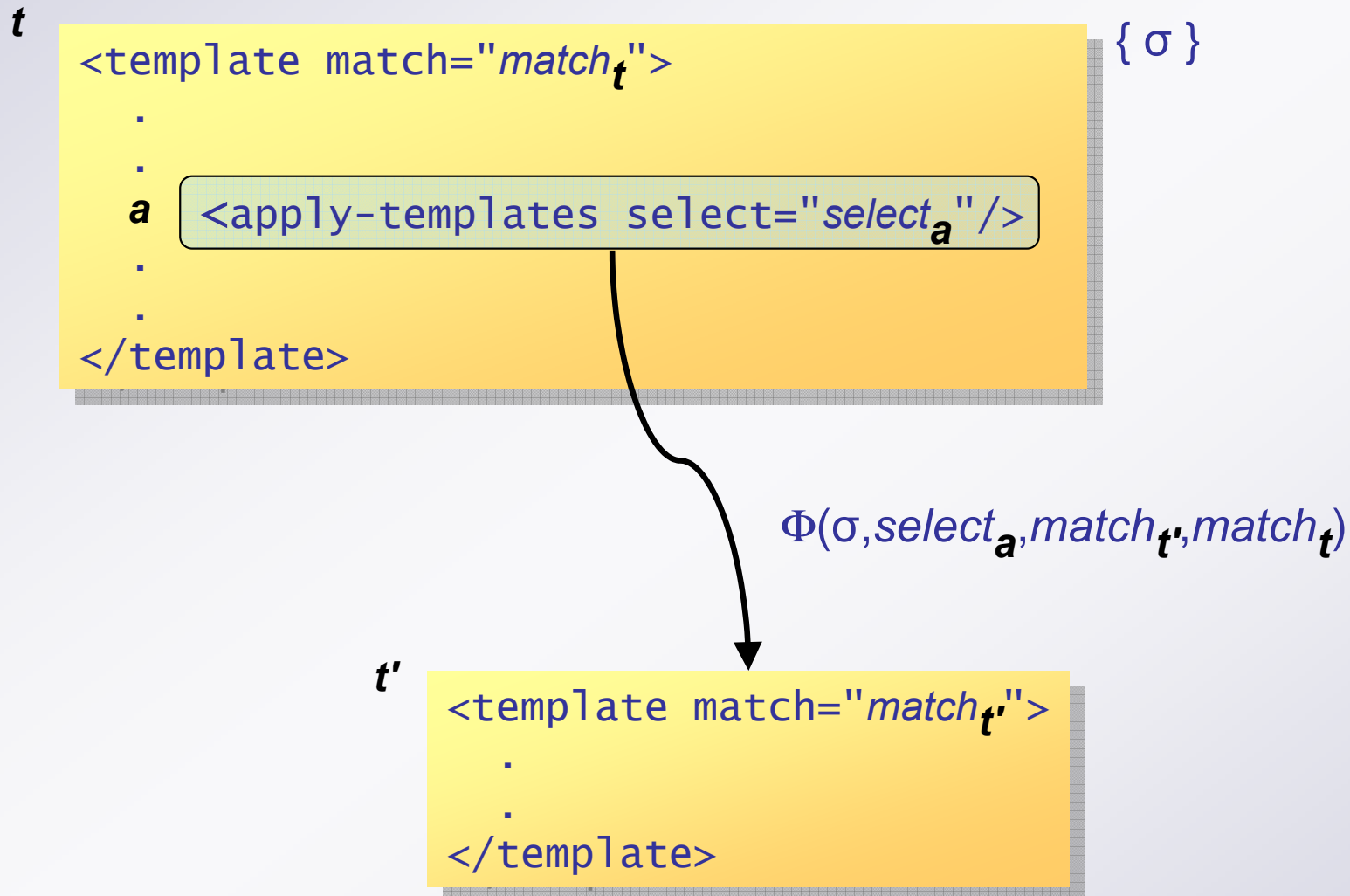
Goals:

- Determine **flow** from apply-templates nodes to template nodes
- Determine possible **context nodes** for instantiated template nodes

Flow graphs

- Define
 - $\Sigma = \mathcal{E} \cup (\mathcal{A} \times \mathcal{E}) \cup \{root, pcd\text{data}, comment, pi\}$
(describes types of possible context nodes)
 - $A_s = \text{apply-templates nodes for } S$
 - $T_s = \text{template nodes for } S$
- A **flow graph** is a pair $G = (C, F)$ where
 - $C: T_s \rightarrow 2^\Sigma$ describes the *context sets*
 - $F: A_s \times T_s \rightarrow (\Sigma \rightarrow 2^\Sigma)$ describes the *edge flow*

A typical situation



Fixed point algorithm

Find smallest solution to these **constraints**:

- $root \in C(t)$
if the `match` expression of t matches the root
- $\sigma \in C(t) \Rightarrow \Phi(\sigma, select_a, match_{t'}, match_t) \subseteq F(a, t')(\sigma)$
where $\Phi(\dots)$ is an upper approximation of the possible flow from a in t to t' starting with σ
- $F(a, t)(\sigma) \subseteq C(t)$

How to compute Φ ???

- ***match*** expressions are always **downward**
- According to our stylesheet mining, most ***select*** expressions are also downward!
 - and the rest can be approximated by downward expressions

Define **regular languages**:

$R(x)$ = strings over Σ corresponding to downward XPath location path x

$\Pi(D)$ = strings over Σ corresponding to downwards paths allowed by schema D

Computing Φ with downward paths

A good version of Φ is computed using finite-state automata:

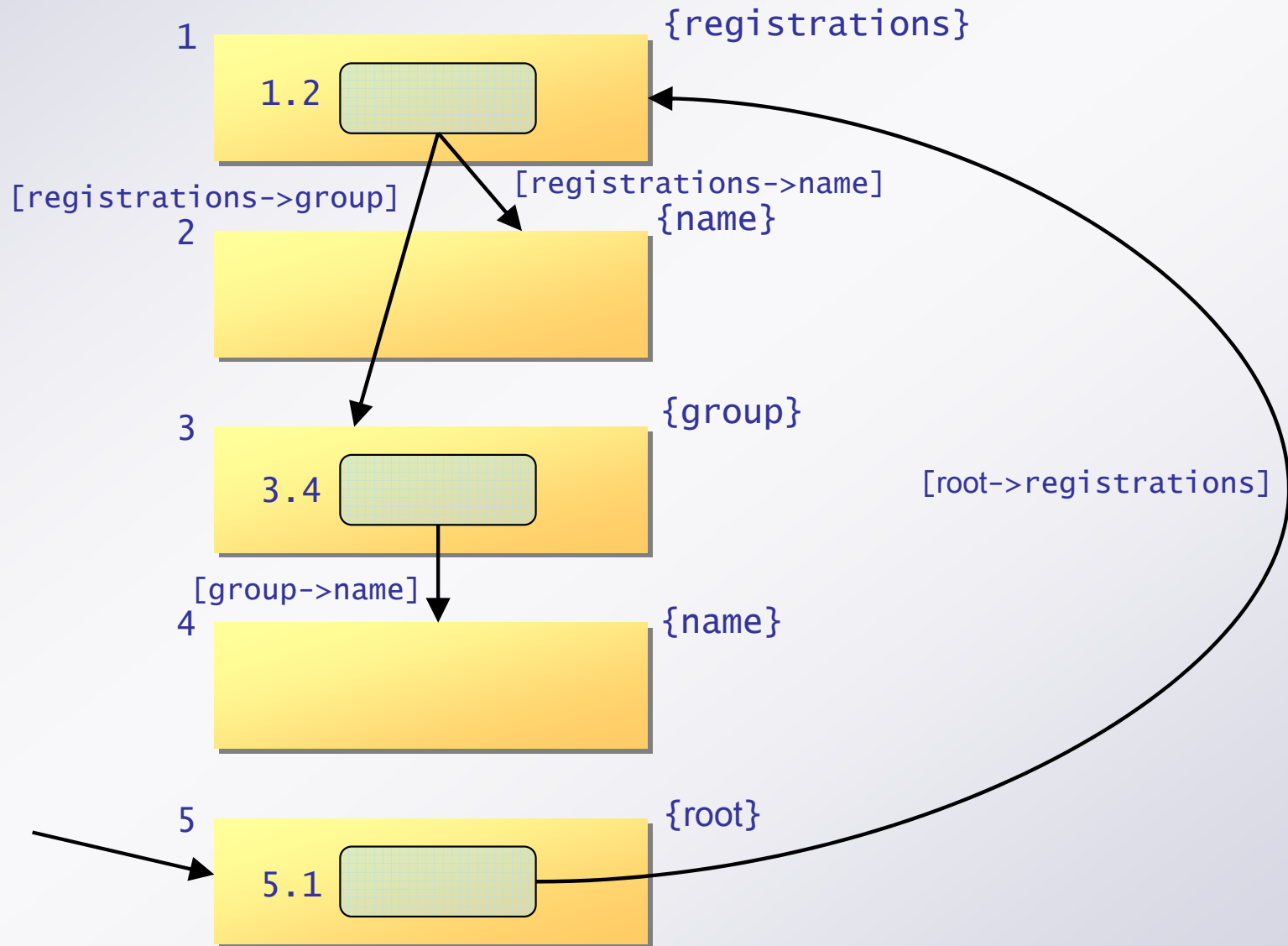
$$\sigma' \in \Phi(\sigma, \textit{select}_{a'}, \textit{match}_{t'}, \textit{match}_t)$$

iff

$$\omega\sigma' \in \Sigma^*R(\alpha) \cap \Sigma^*R(\textit{match}_{t'}) \cap \Pi(D_{in})$$

where $\alpha = \begin{cases} \textit{select}_a & \text{if } \textit{select}_a \text{ starts with } / \\ \textit{match}_t / \textit{type}(\sigma) / \textit{select}_a & \text{otherwise} \end{cases}$

Example flow graph



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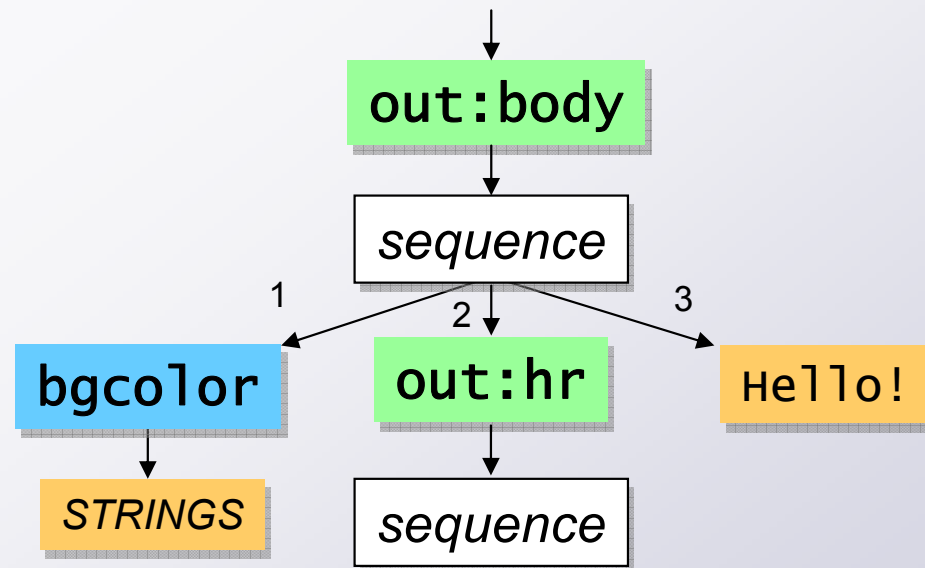
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XML graph fragments

- For each **template** $t \in T_s$ and $\sigma \in C(t)$ we construct an **XML graph fragment** describing the possible XML output
 - the fragment has *placeholders* for occurrences of apply-templates nodes
 - the construction is performed recursively in the template structure (lots of special cases)

A fragment example

```
<element name="out:body">  
  <attribute name="bgcolor">  
    <value-of select="xslv:unknownString()"/>  
  </attribute>  
  <element name="out:hr"/>  
  <value-of select="'Hello!'" />  
</element>
```



Connecting fragments

- The fragments for templates are connected using
 - the select attributes in apply-templates nodes
 - the information in the flow graph
 - the information in the input schema
- *The challenge is to capture the content model of the output language with sufficient precision*

XML graph validation

- We now have an **XML graph** that conservatively models the output language
- We must check that its language is accepted by the output schema D_{out}
- This can be done using `dk.brics.schematools` 😊

Validation errors

A typical error message:

```
*** validation error
Source: element {http://www.w3.org/1999/xhtml}pre at
list2html line 120 column 25
Schema: xhtml1-transitional.rng line 1284 column 25
Error: invalid child:
{http://www.w3.org/1999/xhtml}map
```

Related work

- Audebaud & Rose 2000:
 - typing rules
 - tiny fragment of XSLT
- Tozawa 2001:
 - inverse type inference (Milo, Suciu, Vianu)
 - even smaller fragment, not implemented
- Dong & Bailey 2004:
 - coarser (but cheaper) flow analysis
 - used for debugging (not static validation)

Recent work

- Full **XSLT 2.0** (and thus full XPath 2.0)
- Full **XML Schema**, not just DTD
- Much faster than our first implementation:
 - weeds out potential flow edges with Dong & Bailey's technique
 - avoids expensive automata computations without loss of precision
- Online demo:
<http://www.brics.dk/XSLV>

Conclusion

- **XML graphs** are useful for representing sets of XML documents in program analysis

- Example application:
*practical validity analyzer for **XSLT***

Methodology:

- **mining** to learn about XSLT in practice
- reduce to **core features**
- **pragmatic, conservative approximation**
- **flow analysis** (apply-templates → template)
- **XML graphs** for validation