

Privacy-Preserving Outsourcing by Distributed Verifiable Computation

Mei of Veeningen

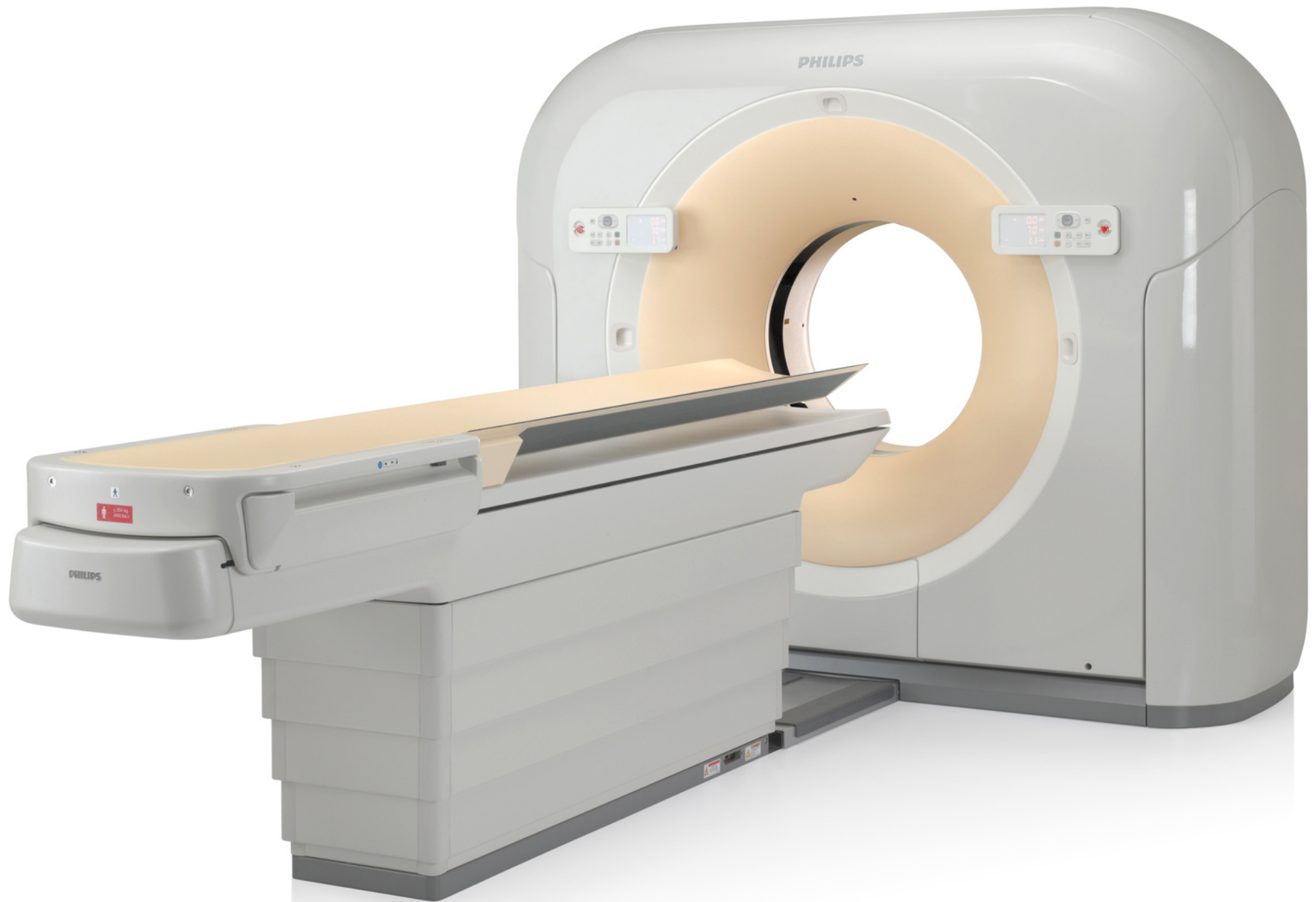
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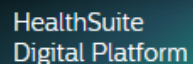
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The Philips logo, consisting of the word "PHILIPS" in blue capital letters on a white background.The HealthSuite Digital Platform logo, featuring the text "HealthSuite Digital Platform" in white on a dark teal background.[Products & Services](#)[Education & Resources](#)[Specialties](#)[Innovation](#)[Financial](#)[About](#)[Home](#) › [Innovation](#) › [About HealthSuite digital platform](#)

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The HealthSuite digital platform represents a new era in connected health and care for both patients and providers, as healthcare continues to move outside the hospital walls, and into our homes and everyday lives.

HealthSuite is an open, cloud-based platform that collects, compiles and analyzes clinical and other data from a wide range of devices and sources.

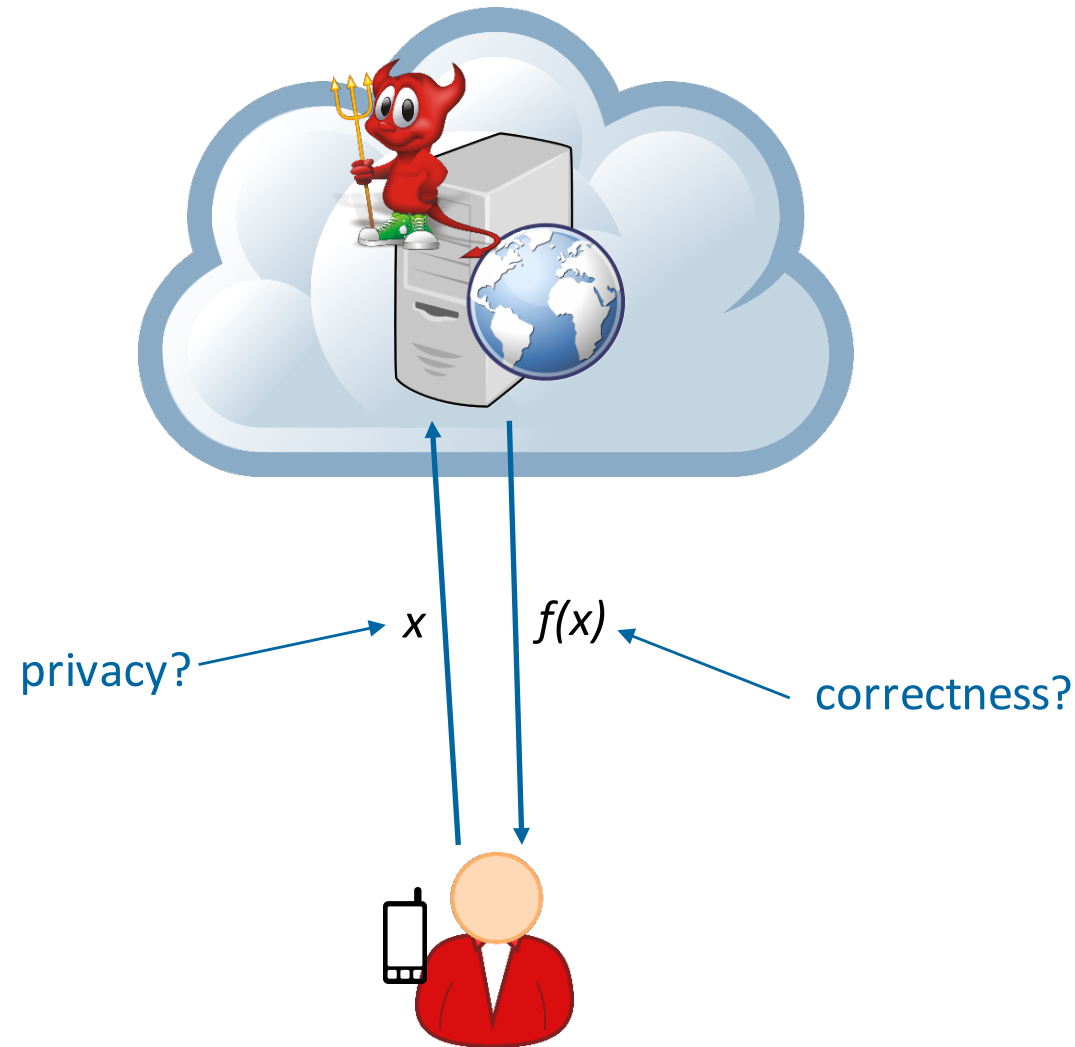
Applications can be built with HealthSuite for health systems, care providers and individuals to access data on personal health, specific patient conditions and entire populations — so care can be more personalized and people more empowered in their own health, wellbeing and lifestyle.

Connecting solutions from the hospital to the home and everywhere in between, we can enable a value-based path to healthier living and wellbeing, throughout the health continuum.

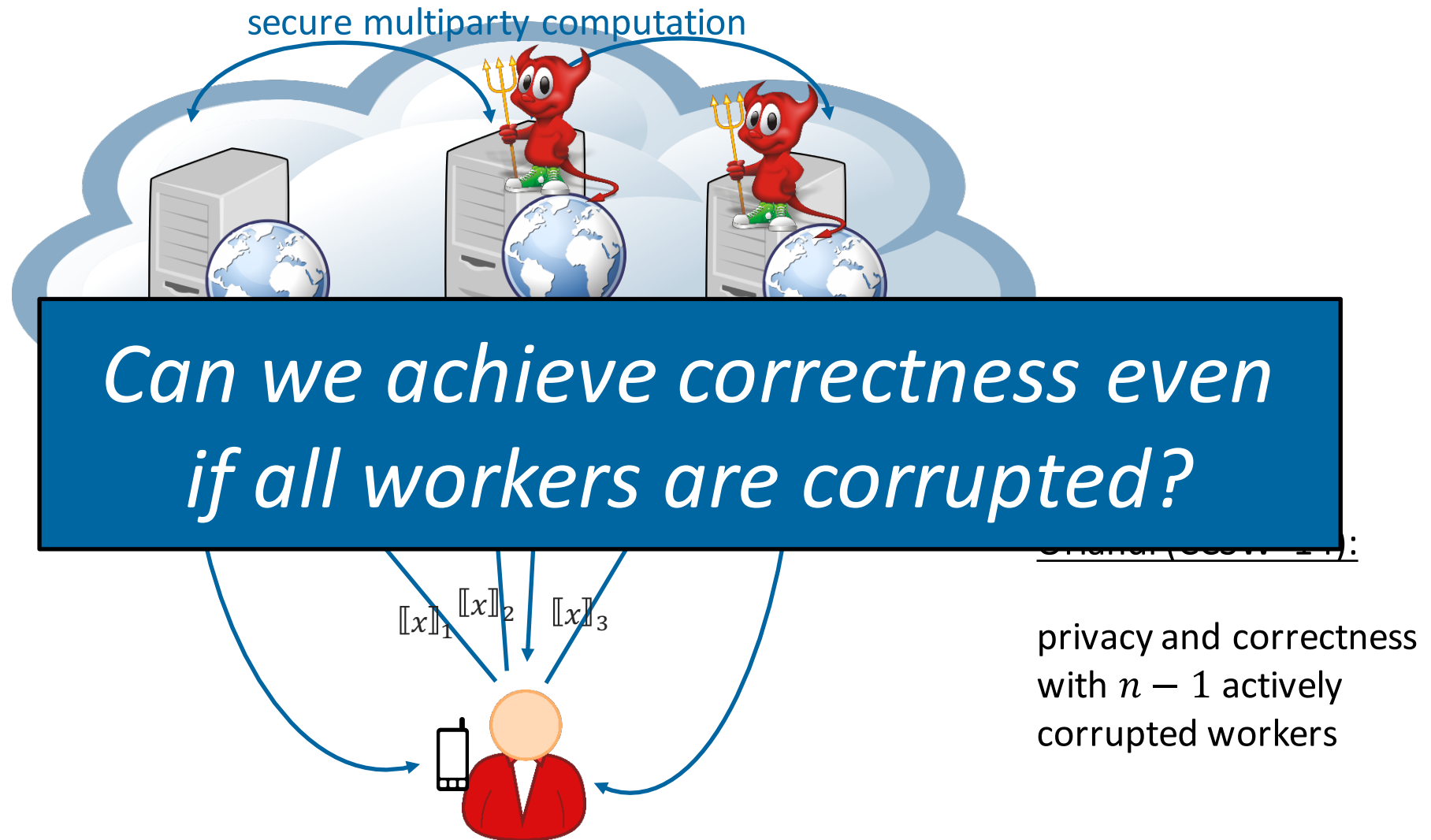
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Outsourcing Computations on Sensitive Data (I)



Outsourcing Computations on Sensitive Data (I)



Outsourcing & Correctness (But No Privacy)

Pinocchio: Nearly Practical Verifiable Computation

Bryan Parno
Jon Howell
Microsoft Research

Craig Gentry
Mariana Raykova
IBM Research

Abstract

To instill greater confidence in cloud computing, clients should be able to verify the results returned. To this end, we describe Pinocchio, a built system for efficiently verifying computations while relying only on cryptographic assumptions. In Pinocchio, the client creates a public key to describe her computation; this setup is done once, amortizing the computation. The worker then performs the computation on a particular input and produces a proof of correctness. The proof is only 288 bytes, regardless of the computation performed or the size of the inputs and outputs. Anyone can use a public verification key to check the proof.

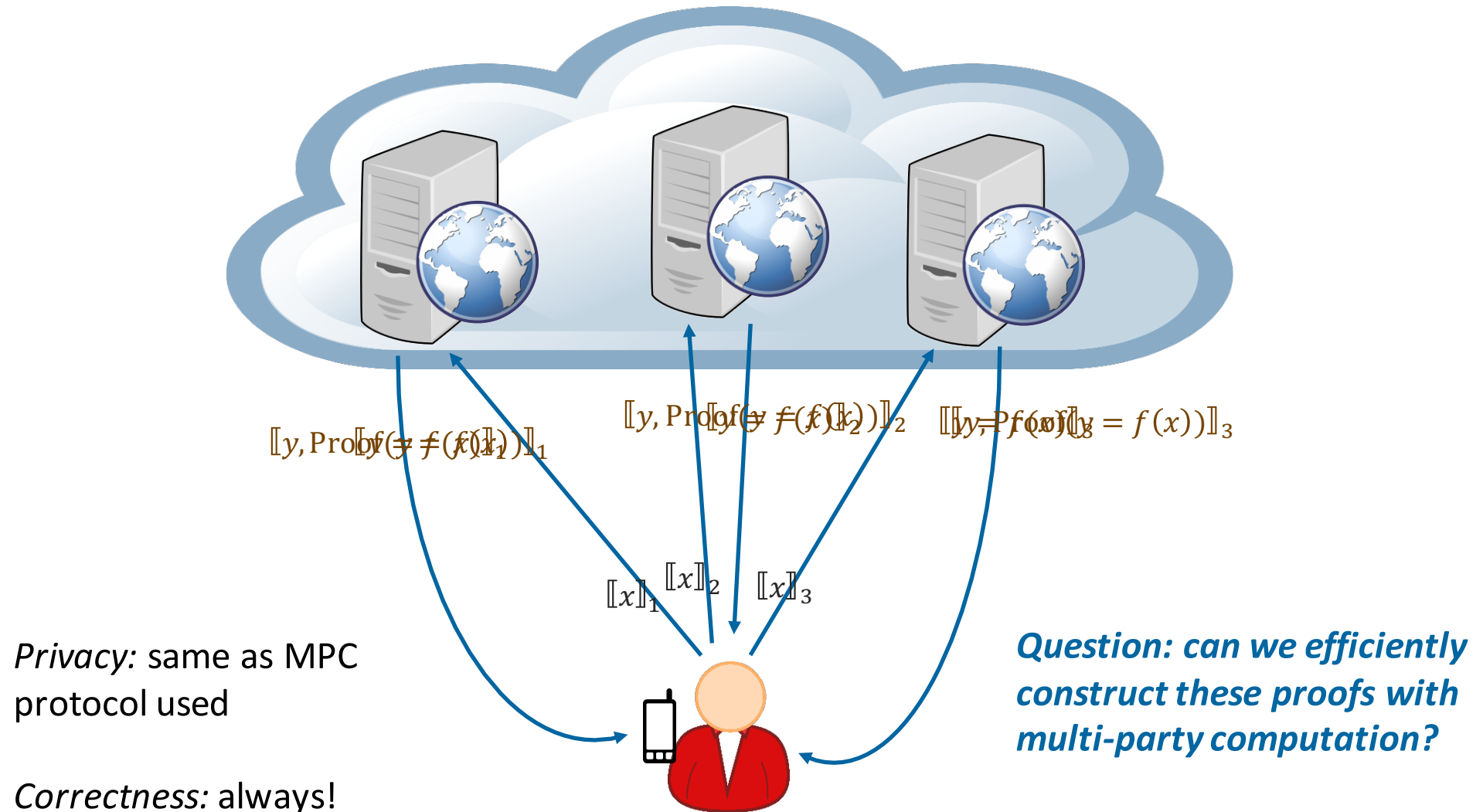
Crucially, our evaluation on seven applications demonstrates that Pinocchio is efficient in practice too. Pinocchio's verification time is typically 10ms: 5-7 orders of magni-

Compared with previous work, Pinocchio improves verification time by 5-7 *orders of magnitude* and requires less than 10ms in most configurations, enabling it to beat native C execution for some apps. We also improve the worker's proof efforts by 19-60 \times relative to prior work. The resulting proof is tiny, 288 bytes (only slightly more than an RSA-2048 signature), regardless of the computation. Making a proof zero-knowledge is also cheap, adding negligible overhead (213 μ s to key generation and 0.1% to proof generation).

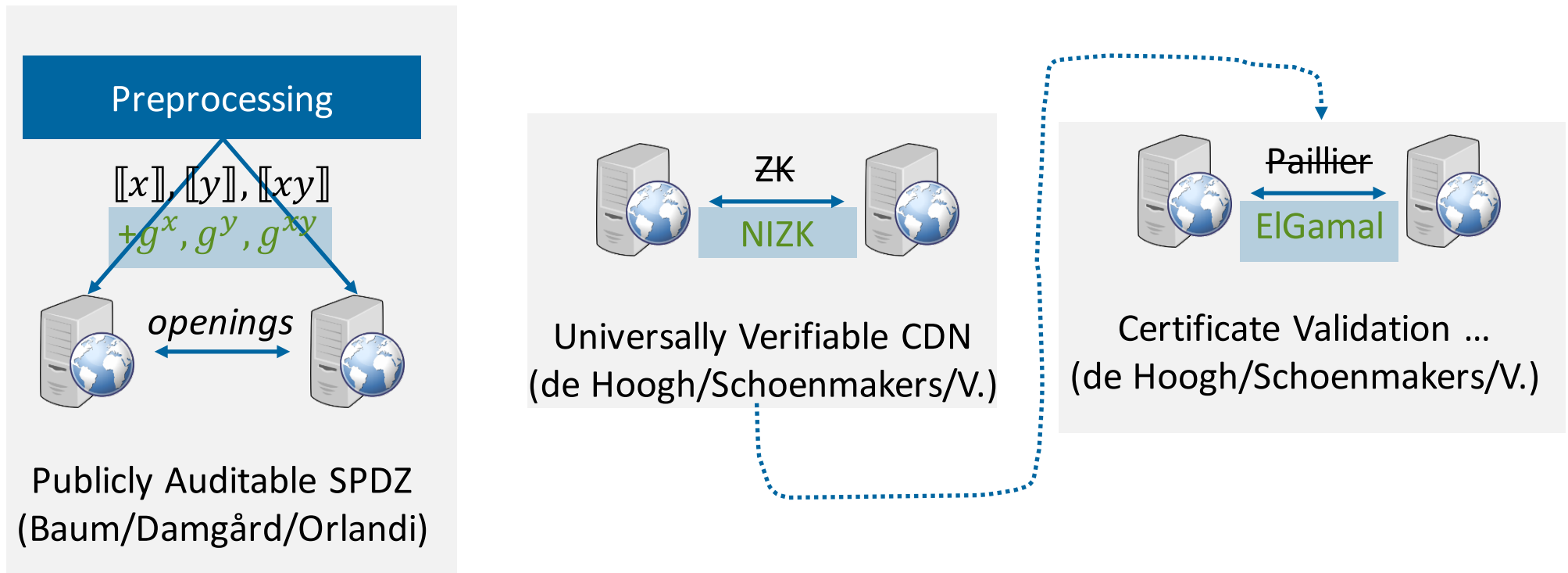
Computing [9–11] or other secure hardware [12–15] assume the worker cannot be defeated. Finally, the theoretical number of beautiful, general-purpose verifiers offer compelling asymptotics. However, they rely on complex Probabilistic Checkable Delegation [17] or fully-homomorphic encryption [18]. Their performance is unacceptable – they take hundreds to trillions of operations. Recent work [25–28] has improved these asymptotics, but efficiency is still problematic, and the protocols lack features like public verification.

In contrast, we describe Pinocchio, a concrete system for efficiently verifying general computations while making only cryptographic assumptions. In particular, Pinocchio supports public verifiable computation [22, 29], which allows an untrusted worker to produce *signatures of computation*. Initially, the client chooses a function and generates a public evaluation key and a (small) public verification key. Given

Privacy + Correctness: A Generic Construction



Privacy + Correctness: Previous Work

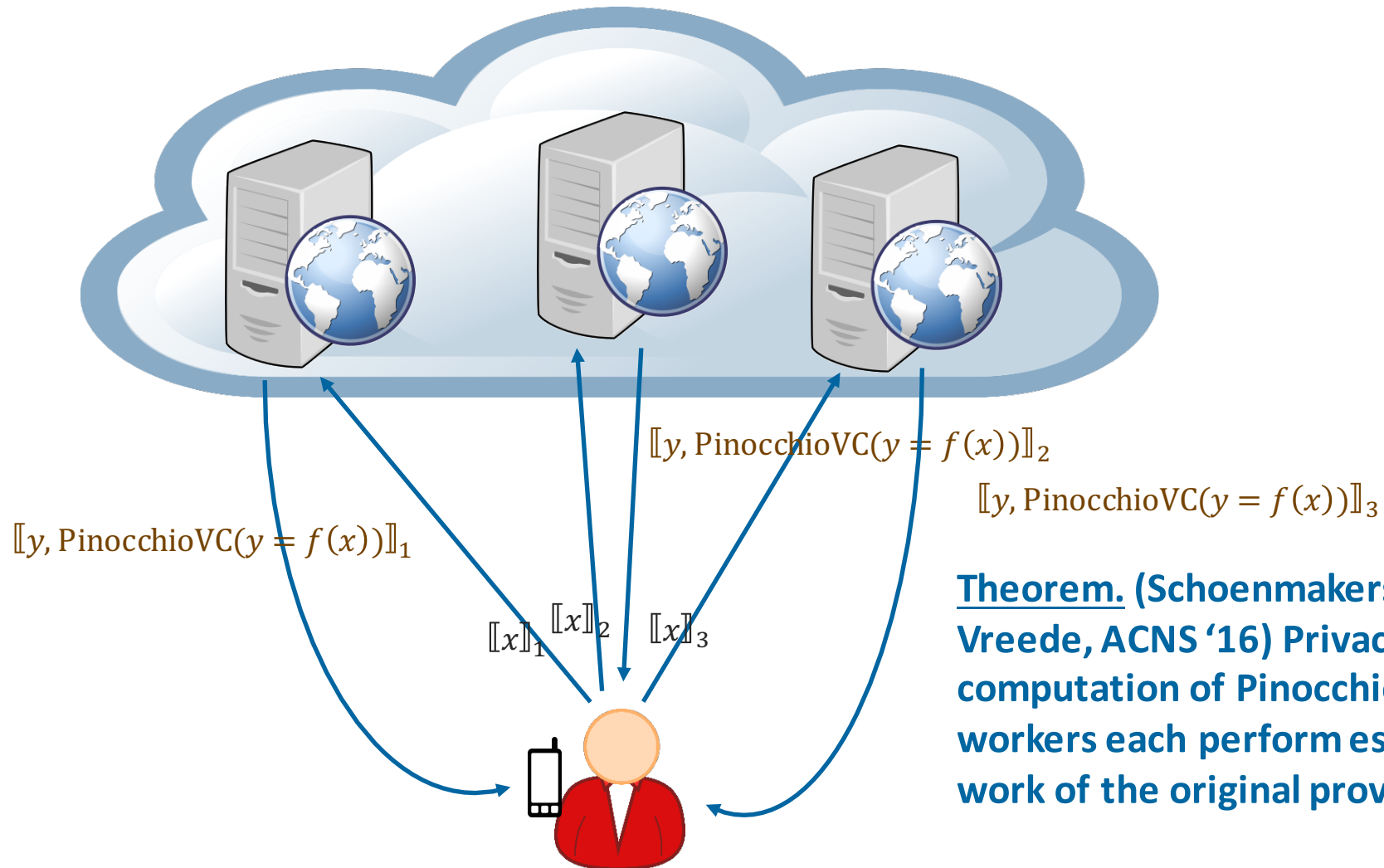


Verification effort scales in computation size!
Reason: existing work takes MPC as starting point!

Privacy + Correctness: Previous Work

- Instead of $\llbracket y, \text{Proof}(y = f(x)) \rrbracket_2$:
 - Baum/Damgård/Orlandi: SPDZ + Pedersen commitments = SPDZ'
 - de Hoogh/Schoenmakers/Veeningen: CDN + non-interactive proofs = CDN'
 - de Hoogh/Schoenmakers/Veeningen: CDN' + ElGamal encryption = CDN''
- Because of MPC starting point, no efficient verification!

Today: $\llbracket y, \text{Proof}(y = f(x)) \rrbracket$ can be efficient!



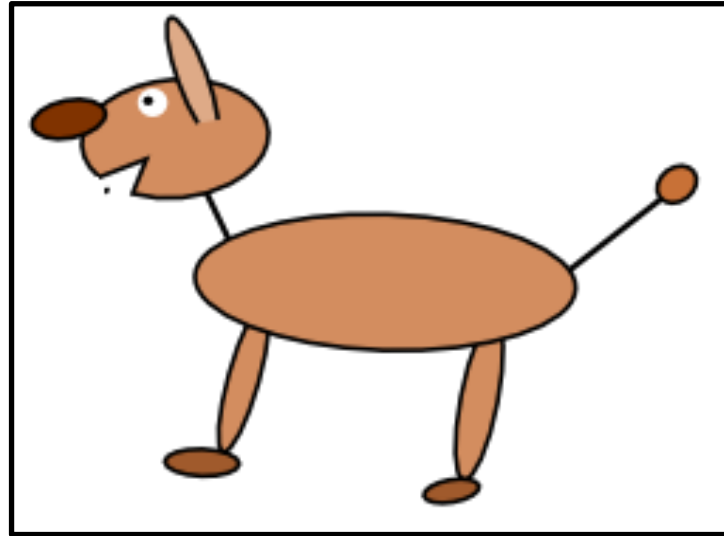
Theorem. (Schoenmakers/V/de Vreede, ACNS '16) Privacy-preserving computation of Pinocchio VC: three workers each perform essentially the work of the original prover.

Corollary. Verifiable Multi-Party Computation with constant-time verification!

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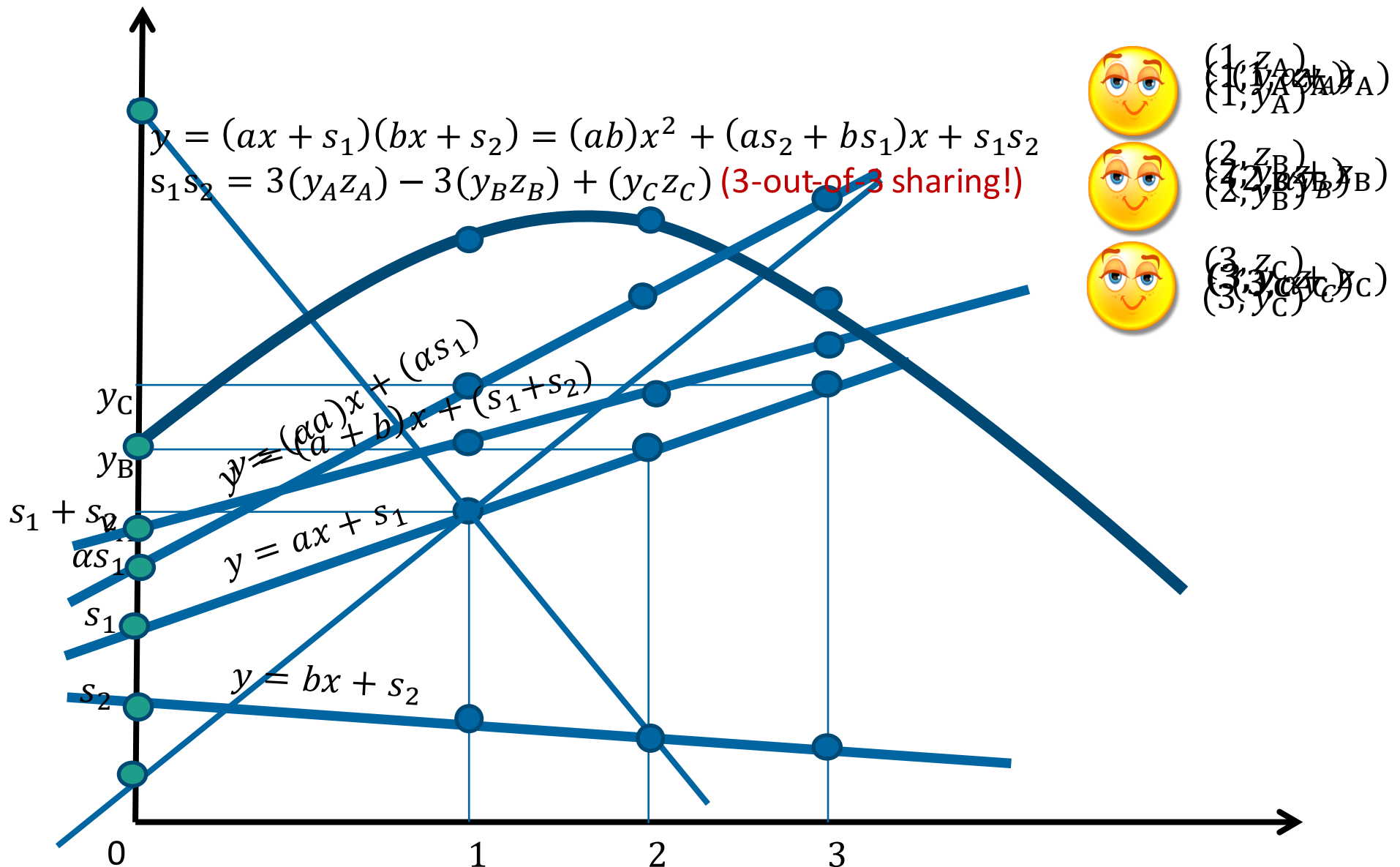
Outline

- Secret sharing MPC
- Pinocchio VC
- Secret sharing MPC + Pinocchio VC



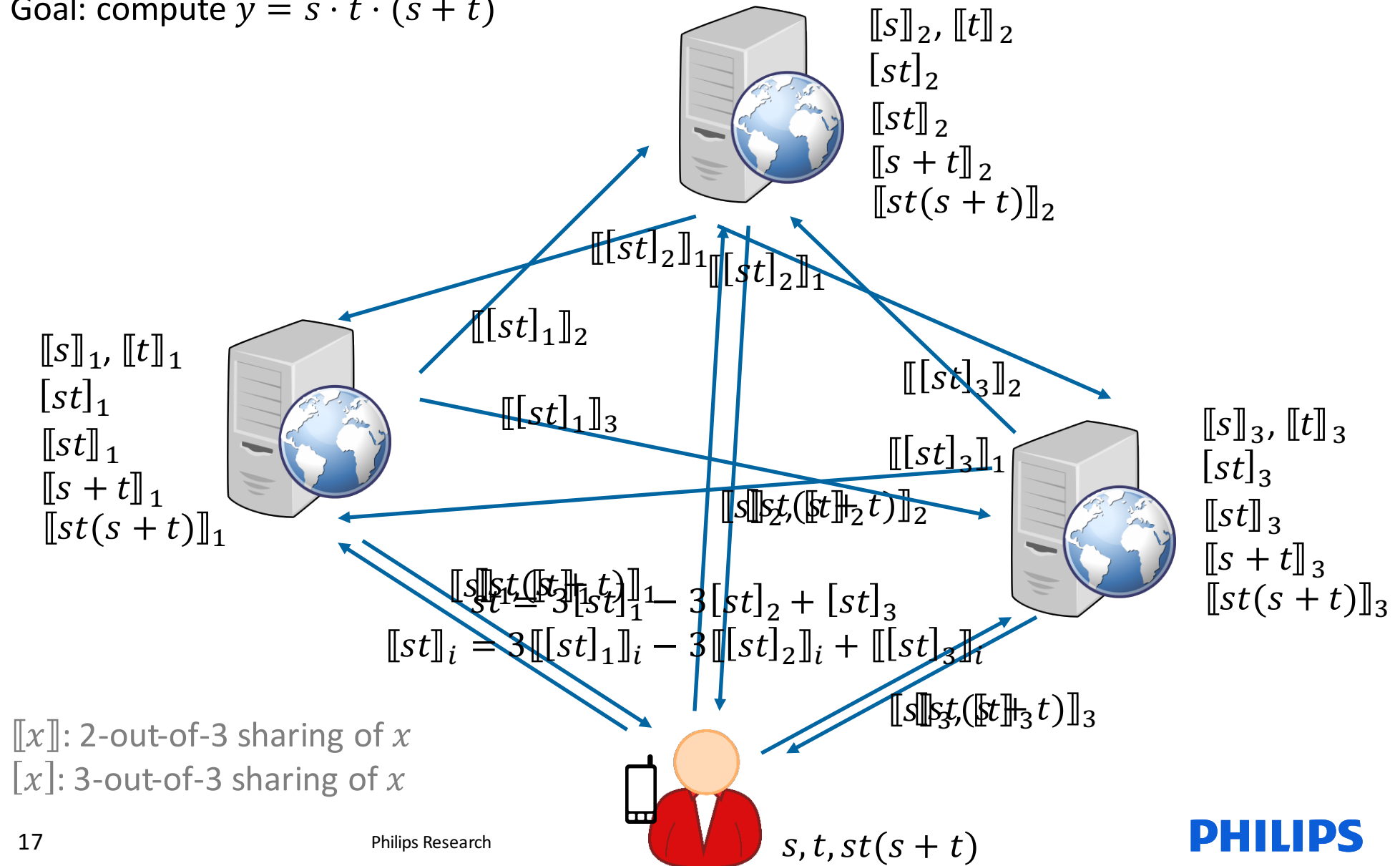
Secret sharing MPC

Shamir secret sharing (2-out-of-3)



MPC based on Shamir secret sharing

Goal: compute $y = s \cdot t \cdot (s + t)$






Pinocchio VC

Pinocchio: Quadratic Arithmetic Programs

Prove that committed \vec{x} satisfies equations

$$(V \cdot \vec{x}) * (W \cdot \vec{x}) = (Y \cdot \vec{x})$$

*“quadratic
arithmetic
program”
(QAP)*



Example: $y = s \cdot t \cdot (s + t)$ if and only if:

$$\exists z : \begin{cases} s & \cdot & t & = & z \\ z & \cdot & (s + t) & = & y \end{cases}$$

$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} * \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix}$$

E.g.: $(s \ t \ y \ z) = (3 \ 2 \ 6 \ 30)$ is a solution

Pinocchio: From QAP to SNARK (I)

Prove that committed \vec{x} satisfies equations $(V \cdot \vec{x}) * (W \cdot \vec{x}) = (Y \cdot \vec{x})$.

Define $V_i(\xi), W_i(\xi), Y_i(\xi)$ by “columnwise Lagrange interpolation”

$$\begin{array}{l}
 \text{value at 1} \rightarrow \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} * \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} \\
 \text{value at 2} \rightarrow \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} * \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} \\
 V_1(1) = 1, V_1(2) = 0 \quad W_2(1) = 1, W_2(2) = 1 \quad \dots \\
 V_1(\xi) = 2 - \xi \quad W_2(\xi) = 1
 \end{array}$$

Consider polynomial $P_{\vec{x}}(\xi) = (V_1(\xi)s + V_2(\xi)t + \dots) \cdot (W_1(\xi)s + \dots) - (Y_1(\xi)s + \dots)$:

- In $\xi = 1$: $P_{\vec{x}}(1) = (V_1(1)s + V_2(1)t + \dots) \cdot (W_1(1)s + \dots) - (Y_1(1)s + \dots) = s \cdot t - z$
- In $\xi = 2$: $P_{\vec{x}}(2) = (V_1(2)s + V_2(2)t + \dots) \cdot (W_1(2)s + \dots) - (Y_1(2)s + \dots) = z \cdot (s + t) - y$

So $(V \cdot \vec{x}) * (W \cdot \vec{x}) = (Y \cdot \vec{x})$

if and only if $P_{\vec{x}}(1) = P_{\vec{x}}(2) = 0$

if and only if $(\xi - 1) \cdot (\xi - 2) \mid P(\xi)$

if and only if there exists $h(\xi)$: $(\xi - 1) \cdot (\xi - 2) \cdot h(\xi) = P_{\vec{x}}(\xi)$

Pinocchio: From QAP to SNARK (II)

Example.

$$\begin{array}{l} \text{value at 1} \rightarrow \\ \text{value at 2} \rightarrow \end{array} \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} * \begin{pmatrix} 0 & 1 & 0 & 0 \\ 1 & 1 & 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} s \\ t \\ z \\ y \end{pmatrix}$$

$$V_1(\xi) = Y_3(\xi) = 2 - \xi$$

$$V_2(\xi) = V_4(\xi) = W_3(\xi) = W_4(\xi) = Y_1(\xi) = Y_2(\xi) = 0$$

$$V_3(\xi) = W_1(\xi) = Y_4(\xi) = \xi - 1$$

$$W_2(\xi) = 1$$

Claim: $(3, 2, 6, 3, 0)$ is a solution iff there exists $h(\xi)$ such that

$$\begin{aligned} (\xi - 1)(\xi - 2)h(\xi) = & (3W_1(\xi) + 2W_2(\xi) + 6W_3(\xi) + 3W_4(\xi) + 0) \cdot \\ & (3Y_1(\xi) + 2Y_2(\xi) + 6Y_3(\xi) + 3Y_4(\xi)) \end{aligned}$$

Pinocchio: From QAP to SNARK (III)

Lemma $\Rightarrow (3 \ 2 \ 6 \ 30)$ is solution *iff* there exists $h(\xi)$ such that

$$(\xi - 1)(\xi - 2)h(\xi) = 9\xi^2 - 27\xi + 18$$

$$\boxed{\xi^2} - 3\xi + 2 \quad / \quad \boxed{9\xi^2} - 27\xi + 18 \quad \backslash \quad 9$$
$$\frac{9(\xi^2 - 3\xi + 2)}{0} \quad -$$

$$h(\xi) = 9$$



Pinocchio: From QAP to SNARK (IV)

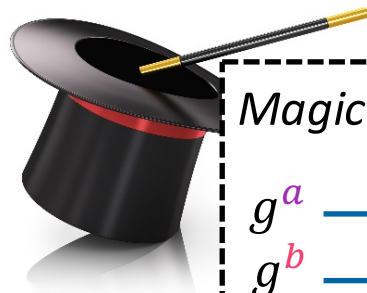
\mathbb{E} : random,
unknown

evaluation key:
 $g, g^{\mathbb{E}}, g^{\mathbb{E}^2}, \dots$

evaluation/verification key:
 $g^{V_i(\mathbb{E})}, g^{W_i(\mathbb{E})}, g^{Y_i(\mathbb{E})}$

Prove: $\underbrace{(\mathbb{E}-1) \cdot \dots \cdot (\mathbb{E}-d)}_{\text{verification key: } g^{(\mathbb{E}-1) \cdot \dots \cdot (\mathbb{E}-d)}} \cdot \underbrace{h(\mathbb{E})}_{\text{prover: } g^{h(\mathbb{E})}} = \underbrace{((W_1(\mathbb{E})x_1 + \dots))}_{\text{prover/verifier: } g^{V_1(\mathbb{E})x_1 + \dots}} \cdot \underbrace{((W_1(\mathbb{E})x_1 + \dots))}_{\text{prover/verifier: } g^{W_1(\mathbb{E})x_1 + \dots}} \cdot \underbrace{((Y_1(\mathbb{E})x_1 + \dots))}_{\text{prover/verifier: } g^{Y_1(\mathbb{E})x_1 + \dots}} \cdot 1$

verifier: $e(g^{(\mathbb{E}-1) \cdot \dots \cdot (\mathbb{E}-d)}, g^{h(\mathbb{E})}) = e(g^{V_1(\mathbb{E})x_1 + \dots}, g^{W_1(\mathbb{E})x_1 + \dots}) \cdot e(g^{Y_1(\mathbb{E})x_1 + \dots}, g)^{-1} ?$



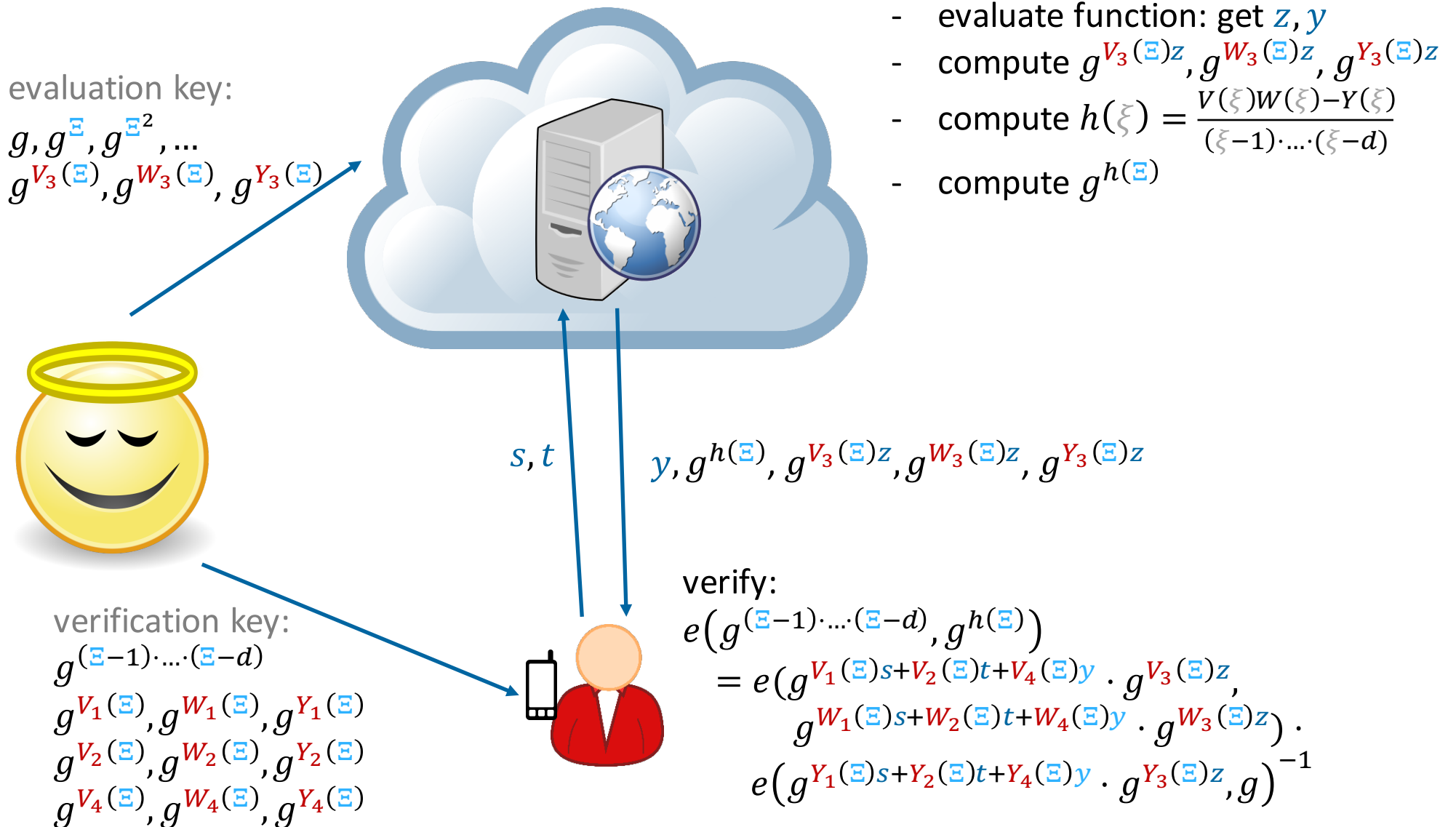
Magic crypto tool: pairing

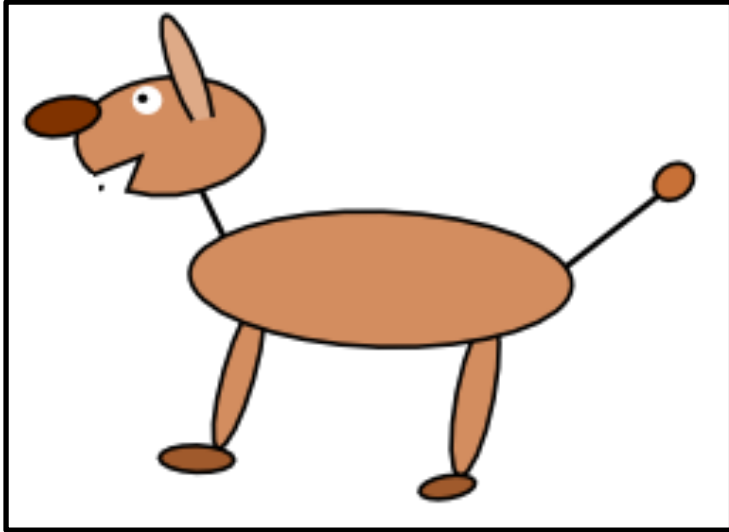
$$\begin{array}{c} g^a \\ g^b \end{array} \rightarrow \boxed{e} \rightarrow e(g^a, g^b) = e(g^c, g^d) \leftarrow \boxed{e} \leftarrow \begin{array}{c} g^c \\ g^d \end{array}$$

iff

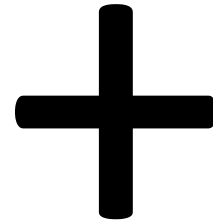
$$a \cdot b = c \cdot d$$

Pinocchio: From QAP to SNARK (V)



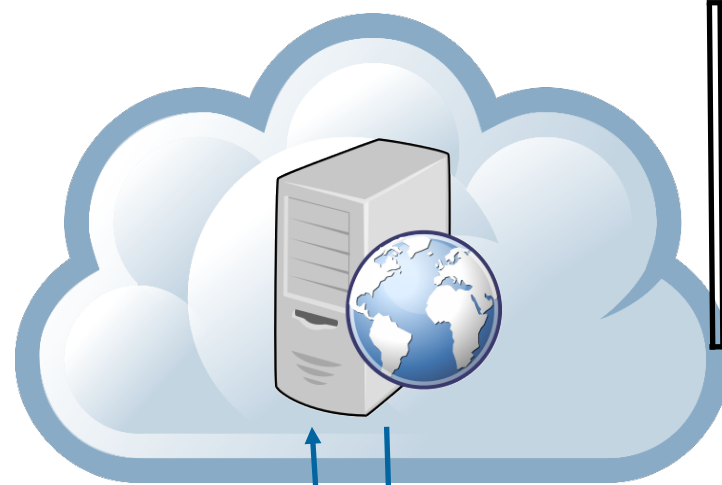


Secret sharing MPC



Pinocchio VC

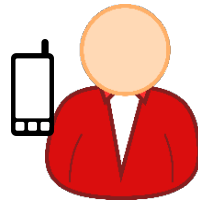
Trinocchio: Distributing the Pinocchio System (I)



- evaluate function: get z, y
- compute $g^{V_3(\mathbb{E})z}, g^{W_3(\mathbb{E})z}, g^{Y_3(\mathbb{E})z}$
- compute $h(\xi) = \frac{V(\xi)W(\xi) - Y(\xi)}{(\xi-1) \cdot \dots \cdot (\xi-d)}$
- compute $g^{h(\mathbb{E})}$

$[[s], s, [t]]$

$[[y], g^{h(\mathbb{E})}, g^{V_3(\mathbb{E})z}, g^{W_3(\mathbb{E})z}, g^{Y_3(\mathbb{E})z}]$



Trinocchio: Distributing the Pinocchio System (II)

prove($g, g^{\mathbb{E}}, g^{\mathbb{E}^2}, \dots, g^{V_3(\mathbb{E})}, g^{W_3(\mathbb{E})}, g^{Y_3(\mathbb{E})}, s, t$):

$$z, y = f(s, t)$$

$$g^{V_3(\mathbb{E})z} = \exp(g^{V_3(\mathbb{E})}, z)$$

$$g^{W_3(\mathbb{E})z} = \exp(g^{W_3(\mathbb{E})}, z)$$

$$g^{Y_3(\mathbb{E})z} = \exp(g^{Y_3(\mathbb{E})}, z)$$

$$n(\xi) = (V_1(\xi)s + V_2(\xi)t + V_3(\xi)z + V_4(\xi)y) * (W_1(\xi)s + \dots) - (Y_1(\xi)s + \dots)$$

$$h(\xi) = \frac{n(\xi)}{(\xi-1) \cdot \dots \cdot (\xi-d)}$$

$$g^{h(\mathbb{E})} = \exp(g, h_0) \cdot \exp(g^{\mathbb{E}}, h_1) \cdot \dots \cdot \exp(g^{\mathbb{E}^{d-1}}, h_{d-1})$$

$$\text{return } y, g^{h(\mathbb{E})}, g^{V_3(\mathbb{E})z}, g^{W_3(\mathbb{E})z}, g^{Y_3(\mathbb{E})z}$$

Trinocchio: Distributing the Pinocchio System (II)

$\llbracket \text{prove}(gg^{E^2}, \dots, gg^{V_3(E)}, gg^{W_3(E)}, gg^{Y_3(E)}, \llbracket s \rrbracket, \llbracket t \rrbracket) \rrbracket$:

MPC computation of f gives internal wire values “for free”

$$\llbracket z \rrbracket y \llbracket y \rrbracket f(\llbracket s \rrbracket, \llbracket t \rrbracket)$$

Shamir reconstruction “in the exponent”

$$\llbracket g^{V_3(E)z} \rrbracket = \exp(gg^{V_3(E)}, z \llbracket z \rrbracket)$$

$$\llbracket g^{W_3(E)z} \rrbracket = \exp(gg^{W_3(E)}, z \llbracket z \rrbracket)$$

$$\llbracket g^{Y_3(E)z} \rrbracket = \exp(gg^{Y_3(E)}, z \llbracket z \rrbracket)$$

Only step in which the workers communicate!

Products of 2-out-of-3 shares give 3-out-of-3 shares

$$\llbracket n(\xi) \rrbracket = ((W_1(\xi) \llbracket s \rrbracket + V_2(\xi) \llbracket t \rrbracket + \llbracket U_3(\xi) \rrbracket V_3(\xi) + \llbracket U_4(\xi) \rrbracket Y_4(\xi) \llbracket s \rrbracket + (W_1(\xi) \llbracket s \rrbracket + V_1(\xi) \llbracket s \rrbracket + \dots) \rrbracket - (Y_1(\xi) \llbracket s \rrbracket + \dots))$$

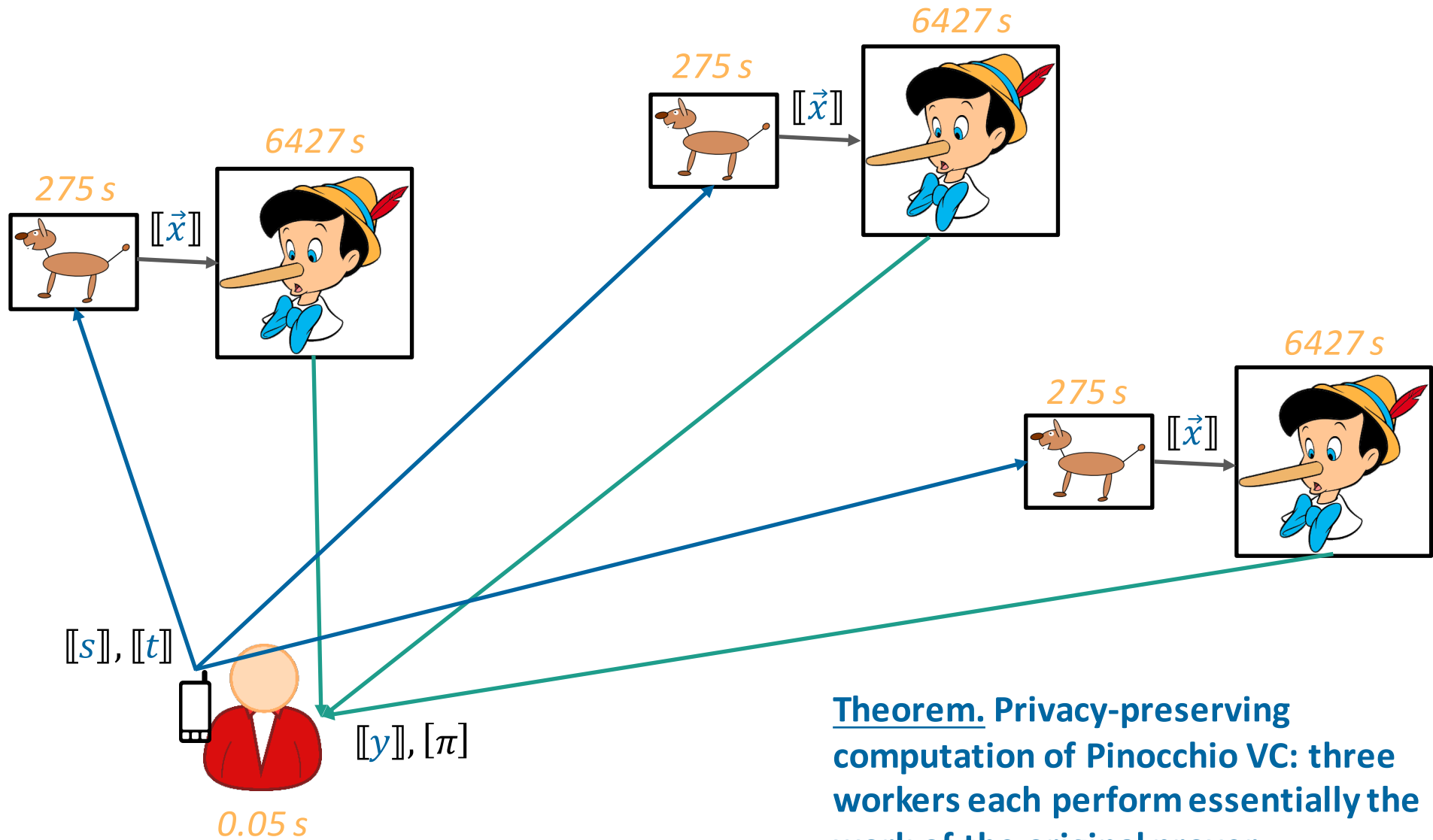
$$\llbracket h(\xi) \rrbracket = \frac{\llbracket n(\xi) \rrbracket}{(\xi-1) \dots (\xi-d)}$$

Division by public polynomial is linear!

$$\llbracket g^{h(E)} \rrbracket = \exp(g, h(E)) \exp(g, h_1(E)) \dots \exp(g, h_{d-1}(E))$$

$$\llbracket \text{return } \llbracket y \rrbracket g^{h(E)}, g^{V_3(E)}, g^{W_3(E)}, g^{Y_3(E)} \rrbracket$$

Trinocchio: Distributing the Pinocchio System (III)



Theorem. Privacy-preserving computation of Pinocchio VC: three workers each perform essentially the work of the original prover.

Extensions / Future Directions

- Multiple inputters
- Auditable MPC
- Verifiability by certificate validation
 - Zero testing
 - Comparison
 - ...
- QAPs + MPC for particular tasks?
 - Zero testing
 - Comparison
 - ...
- Easily programmable distributed verifiable computation

