

Bisimulation as path type for guarded recursive types

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Motivation

- In type theory, coinductive types are used to represent processes.
- In existing systems such as Coq or Agda, programming and reasoning about coinductive types is difficult:
 - Recursively defined data of coinductive type must be productive.
 - Mismatch between bisimilarity and propositional equality.
- Encoding productivity in types:
 - Sized types
 - Guarded recursion

In this talk

- We work in an extension of cubical type theory with guarded recursion.
- In this system, bisimilarity is equivalent to path equality for guarded recursive types.
- First step towards bisimilarity as path equality for coinductive types.
- Worked example of guarded labelled transition systems.
- The latter uses finite powerset defined as a higher inductive type (Frumin et al. 2018).

Cubical Type Theory (Cohen et al. 2015)

- Path types

$$\frac{\Gamma \vdash A \quad \Gamma, i : \mathbb{I} \vdash p : A}{\Gamma \vdash \lambda i. p : \text{Path}_A (p(i/0)) (p(i/1))}$$
$$\frac{\Gamma \vdash p : \text{Path}_{A \times y} \quad \Gamma \vdash r : \mathbb{I}}{\Gamma \vdash pr : A} \quad p0 \equiv x \quad p1 \equiv y$$

- We also write $x =_A y$ or $x = y$ for $\text{Path}_{A \times y}$
- Composition operator needed to compose paths
- Univalence is derivable:

$$\text{Path}_U A B \simeq (A \simeq B)$$

- Higher inductive types (Coquand et al. 2018)

Finite power sets as HIT (Frumin et al. 2018)

$$\frac{}{\emptyset : P_f A} \quad \frac{a : A}{\{a\} : P_f A} \quad \frac{x, y : P_f A}{x \cup y : P_f A}$$
$$\frac{x : P_f A}{\text{nl } x : \emptyset \cup x = x} \quad \frac{x, y, z : P_f A}{\text{assoc } x y z : (x \cup y) \cup z = x \cup (y \cup z)}$$
$$\frac{x : P_f A}{\text{idem } x : x \cup x = x} \quad \frac{x, y : P_f A}{\text{com } x y : x \cup y = y \cup x}$$

set-truncation constructor

- Membership $\in : A \rightarrow P_f A \rightarrow \text{Prop}$ defined by induction.
- Extensional equality

$$(x =_{P_f A} y) \simeq (\prod a : A. a \in x \leftrightarrow a \in y)$$

Guarded recursion

- Guarded fixed point operator:

$$\begin{aligned}\text{fix} &: (\triangleright A \rightarrow A) \rightarrow A \\ \text{fix}(f) &= f(\text{next}(\text{fix}(f))) \\ \text{next} &: A \rightarrow \triangleright A\end{aligned}$$

- Guarded recursive types:

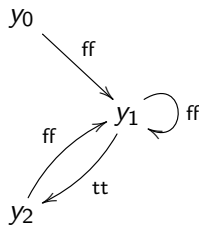
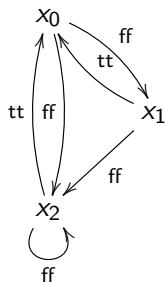
$$\text{Str}^g \simeq \text{Nat} \times \triangleright \text{Str}^g$$

$$\begin{aligned}\text{fold} &: \text{Nat} \times \triangleright \text{Str}^g \rightarrow \text{Str}^g \\ \text{unfold} &: \text{Str}^g \rightarrow \text{Nat} \times \triangleright \text{Str}^g\end{aligned}$$

- Str^g is *not* the usual coinductive type of streams, but it can be used to encode it (Atkey & McBride 2013).

Guarded labelled transition systems (GLTS)

- Coalgebras $c : X \rightarrow P_f(A \times \Delta X)$
- We write $x \xrightarrow{a}_c x'$ for $(a, x') \in c x$
- Example

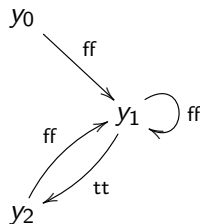
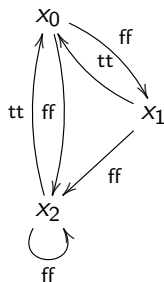


- $X \equiv_{\text{def}} \{x_0, x_1, x_2, y_0, y_1, y_2\}$

$$c x_0 \equiv_{\text{def}} \{ff, \text{next } x_1\} \cup \{ff, \text{next } x_2\}$$

...

The GLTS of processes



- Guarded recursive type $\text{Proc}^g \simeq P_f(A \times \triangleright \text{Proc}^g)$
- Define $px_0, px_1, px_2, py_0, py_1, py_2 : \text{Proc}^g$ by guarded recursion

$$px_0 = \text{fold}(\{\text{ff}, \text{next } px_1\} \cup \{\text{ff}, \text{next } px_2\})$$

...

- Formally fixed point of map $\triangleright(\text{Proc}^{g6}) \rightarrow \text{Proc}^{g6}$

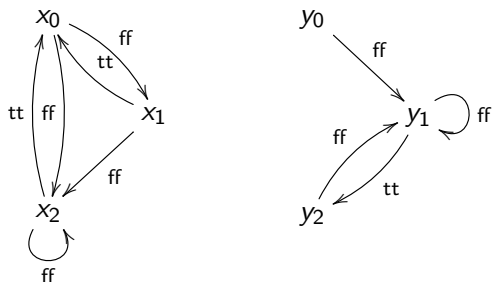
The GLTS of processes

- $\text{Proc}^g \simeq P_f(A \times \triangleright \text{Proc}^g)$ final coalgebra

$$\begin{array}{ccc} X & \xrightarrow{c} & P_f(A \times \triangleright X) \\ \llbracket - \rrbracket \downarrow & & \downarrow P_f(A \times \triangleright \llbracket - \rrbracket) \\ \text{Proc}^g & \xrightarrow{\text{unfold}} & P_f(A \times \triangleright \text{Proc}^g) \end{array}$$

- **Lemma.** $\llbracket x_i \rrbracket = px_i$, $\llbracket y_i \rrbracket = py_i$ for $i = 0, 1, 2$.
- **Proof.** By guarded recursion

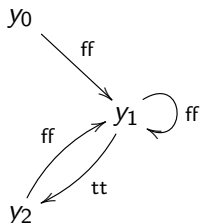
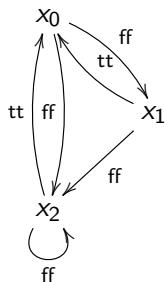
Bisimilarity example



- **Proposition.** $px_0 = py_0$.
- **Lemma.** $px_0 = py_0 \times px_1 = py_1 \times px_0 = py_2 \times px_2 = py_1$.
 - In the proof we need extensionality for the later modality:

$$\text{Path}_{\triangleright A}(\text{next } x)(\text{next } y) \simeq \triangleright(\text{Path}_A \times y)$$

Bisimilarity example, proof



- Suppose

$$\triangleright ((px_0 = py_0) \times (px_1 = py_1) \times (px_0 = py_2) \times (px_2 = py_1)).$$

$$px_0 = \text{fold}(\{\text{ff}, \text{next } px_1\} \cup \{\text{ff}, \text{next } px_2\})$$

$$= \text{fold}(\{\text{ff}, \text{next } py_1\} \cup \{\text{ff}, \text{next } py_1\})$$

$$= \text{fold}(\{\text{ff}, \text{next } py_1\})$$

$$= py_0$$

- Other cases similar.

Bisimulation

- Let $c : X \rightarrow P_f(A \times \triangleright X)$
- Let $R : X \rightarrow X \rightarrow U$
- Simulation if $R(x, y)$ and $x \xrightarrow{a}_c x'$ implies

$$\exists y' : \triangleright X. (y \xrightarrow{a}_c y') \times \triangleright R??$$

- R is a relation on X but $x', y' : \triangleright X$.
- Solutions:
 - Delayed substitutions, used in Guarded Cubical Type Theory (Birkedal et al. 2016)
 - Ticks from Clocked Type Theory (Bahr et al. 2017)

Ticked Cubical Type Theory

- Extension of Cubical Type Theory with rules

$$\frac{\Gamma \vdash}{\Gamma, \alpha : \text{tick} \vdash} \quad \frac{\Gamma, \alpha : \text{tick} \vdash A \text{ type}}{\Gamma \vdash \triangleright (\alpha : \text{tick}).A \text{ type}}$$
$$\frac{\Gamma, \alpha : \text{tick} \vdash t : A}{\Gamma \vdash \lambda(\alpha : \text{tick}).t : \triangleright (\alpha : \text{tick}).A} \quad \frac{\Gamma \vdash t : \triangleright (\alpha : \text{tick}).A}{\Gamma, \beta : \text{tick}, \Gamma' \vdash t[\beta] : A(\alpha/\beta)}$$

- Write $\triangleright A$ for $\triangleright (\alpha : \text{tick}).A$ when α not free in A .
- Example: The function next:

$$\lambda(x : A).\lambda(\alpha : \text{tick}).x : A \rightarrow \triangleright A$$

Ticked Cubical Type Theory

- Additional rules:

$$\frac{\Gamma, \alpha : \text{tick}, i : \mathbb{I} \vdash A}{\Gamma, i : \mathbb{I}, \alpha : \text{tick} \vdash A} \quad \frac{\Gamma, \alpha : \text{tick}, i : \mathbb{I} \vdash t : A}{\Gamma, i : \mathbb{I}, \alpha : \text{tick} \vdash t : A}$$
$$\frac{\Gamma, \alpha : \text{tick}, \varphi \vdash A}{\Gamma, \varphi, \alpha : \text{tick} \vdash A} \quad \frac{\Gamma, \alpha : \text{tick}, \varphi \vdash t : A}{\Gamma, \varphi, \alpha : \text{tick} \vdash t : A}$$

- Consequences:

- Extensionality principle for the later modality

$$\text{Path}_{\triangleright(\alpha:\text{tick}).A} \times y \simeq \triangleright (\alpha : \text{tick}).(\text{Path}_A (x [\alpha]) (y [\alpha]))$$

- Composition operation for \triangleright

Fixed points and guarded recursive types

- Fixed point equality:

$$\frac{\Gamma, x : \triangleright A \vdash t : A}{\Gamma \vdash \text{pfix } x.t : \text{Path}_A(\text{fix } x.t)(t(x/\text{next}(\text{fix } x.t)))}$$

- Processes

$$\text{Proc}^{\mathbb{G}} \equiv \text{fix } X.P_f(A \times \triangleright (\alpha : \text{tick}).X[\alpha]) : \mathbb{U}$$

- Then pfix proves

$$\text{Path}_{\mathbb{U}}(\text{Proc}^{\mathbb{G}})(P_f(A \times \triangleright \text{Proc}^{\mathbb{G}}))$$

- Terms

$$\begin{aligned} \text{fold} &: P_f(A \times \triangleright \text{Proc}^{\mathbb{G}}) \rightarrow \text{Proc}^{\mathbb{G}} \\ \text{unfold} &: \text{Proc}^{\mathbb{G}} \rightarrow P_f(A \times \triangleright \text{Proc}^{\mathbb{G}}) \end{aligned}$$

Back to bisimulation

- Let $c : X \rightarrow P_f(A \times \triangleright X)$
- Let $R : X \rightarrow X \rightarrow U$
- Simulation if $R(x, y)$ and $x \xrightarrow{a}_c x'$ implies

$$\exists y' : \triangleright X. (y \xrightarrow{a}_c y') \times \triangleright (\alpha : \text{tick}). R(x' [\alpha]) (y' [\alpha]))$$

- R is a bisimulation if R and R^{op} are both simulations
- Define by guarded recursion \sim_c bisimilarity, the greatest bisimulation on c .
- **Theorem.** For all $p, q : \text{Proc}^{\mathbb{G}}$, the types $p \sim_{\text{unfold}} q$ and $p = q$ are equivalent.

Coalgebraic bisimilarity

- Let $F : \mathbf{U} \rightarrow \mathbf{U}$ functor, let $\nu F^{\mathbb{g}} \simeq F(\triangleright \nu F^{\mathbb{g}})$.
- Using relation lifting, we define an abstract notion of bisimulation for a coalgebra $c : X \rightarrow F(\triangleright X)$.
- Greatest bisimulation \sim_c can be defined by guarded recursion.
- **Theorem.** For all $x, y : \nu F^{\mathbb{g}}$, the types $x \sim_{\text{unfold}} y$ and $\text{Path}_{\nu F^{\mathbb{g}}} x y$ are equivalent.

Model

- In the category of cubical trees

$$\mathbf{Set}^{(\mathcal{C} \times \omega)^{\text{op}}}$$

- Previously used to model Guarded Cubical Type Theory
- Extend with ticks
- Extend with HITs using (Coquand et al 2018)

Summary

- In Ticked Cubical Type Theory, bisimilarity is equivalent to path equality for guarded recursive types
- Simple equational reasoning for guarded labelled transition systems
- Future work:
 - More examples: CCS, up-to techniques
 - Extend with $\forall \kappa$ to encode coinductive types
 - Challenge: encode $\nu X.P_f(A \times X)$
 - Requires: $\forall \kappa.P_f(-) \simeq P_f(\forall \kappa.(-))$