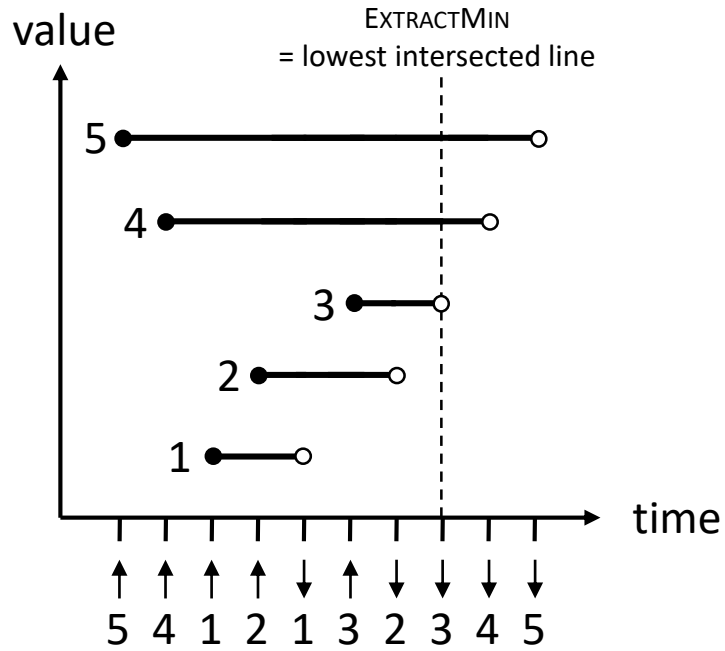


Soft Sequence Heaps

Gerth Stølting Brodal

Aarhus University

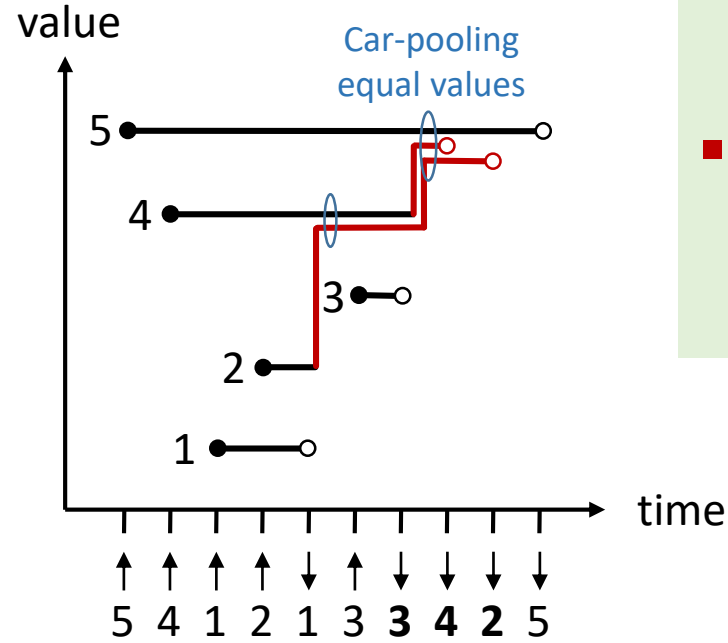
Heap



↑ INSERT(x)

↓ EXTRACTMIN()

Soft Heap



2 4 ← New corruptions
(created by EXTRACTMIN)

Soft heap properties

- EXTRACTMIN can increase values (**corruptions**)
- Returns new corruptions
- $\leq \epsilon N$ corrupted elements in soft heap, $0 \leq \epsilon \leq \frac{1}{2}$, $N = \#$ insertions

(other operations not discussed in this talk MAKEHEAP, MELD, FINDMIN, DELETE)

Soft heap results

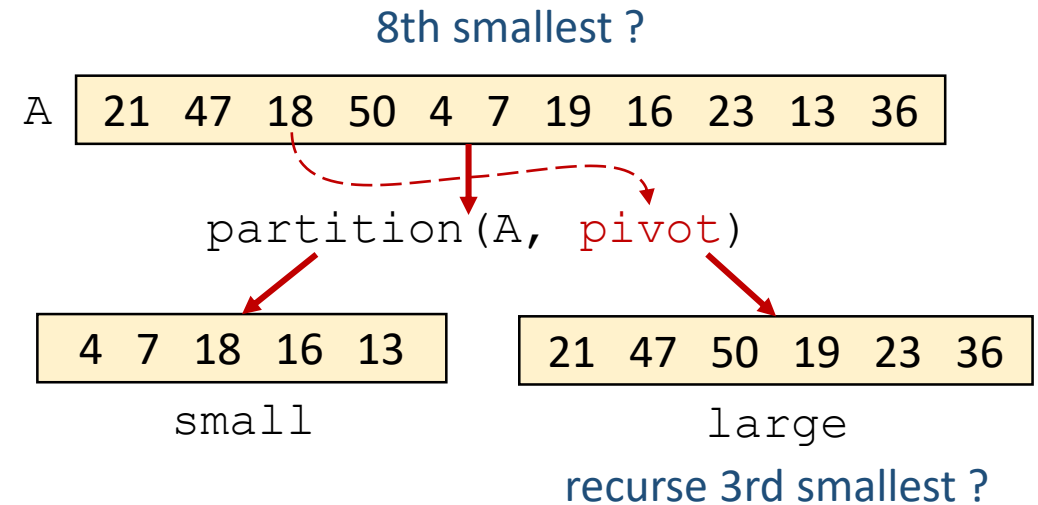
Soft heaps	INSERT / EXTRACTMIN	Reference	Applications
Introduced car-pooling Binomial trees	$O(\log \frac{1}{\epsilon}) / O(1)$	Chazelle ESA98*/JACM00 *2018 ESA Test-of-Time award	Selection MST $O(m \cdot \alpha(m, n))$
		Pettie, Ramachandran JACM02	MST optimal Unknown complexity
“A simpler ... soft heaps” Balanced binary trees	$O(\log \frac{1}{\epsilon}) / O(1)$	Kaplan, Zwick SODA09	
“Soft heaps simplified” Balanced binary trees	$O(1) / O(\log \frac{1}{\epsilon})$	Kaplan, Tarjan, Zwick SICOMP13	
Report corruptions Tag corrupted reported items Corruptions only EXTRACTMIN	$O(1) / O(\log \frac{1}{\epsilon})$	Kaplan, Kozma, Zamir, Zwick SOSA19	Heap selection (and related) Simplifying Frederickson JCSS93
Soft sequence heaps	$O(\log \frac{1}{\epsilon}) / O(1)$	Brodal SOSA21	

Time bounds are all amortized

Application of Soft Heaps – $O(n)$ Selection

```
function select(A, k)
  if k = 1 then
    return min(A)
  Q = softheap(1/3)
  for a ∈ A do
    Q.INSERT(a)
  for i = 1 to |A|/3 do
    pivot = Q.EXTRACTMIN()
  small, large = partition(A, pivot)
  if k ≤ |small| then
    return select(small, k)
  return select(large, k - |small|)
```

use soft heap
to find pivot

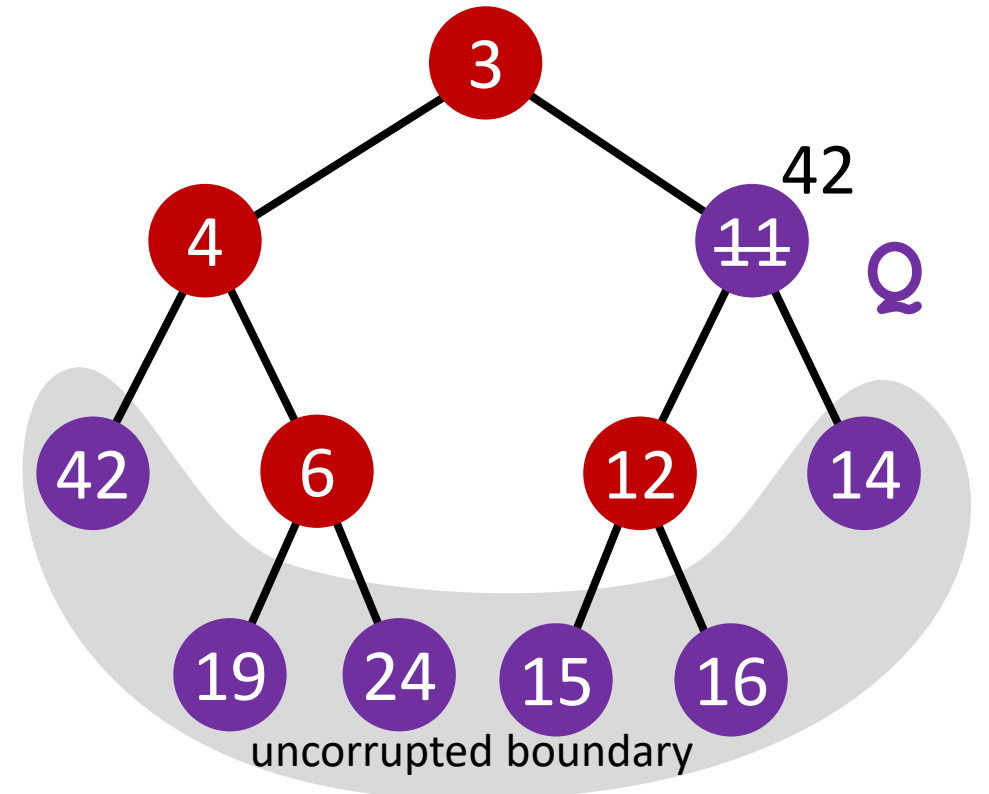


pivot rank $\in \left[\frac{|A|}{3}, \frac{2|A|}{3} \right]$
(pivot is the increased value)

$$T(n) \leq T(2n/3) + O(n)$$

Application of Soft Heaps – $O(k)$ Heap Selection

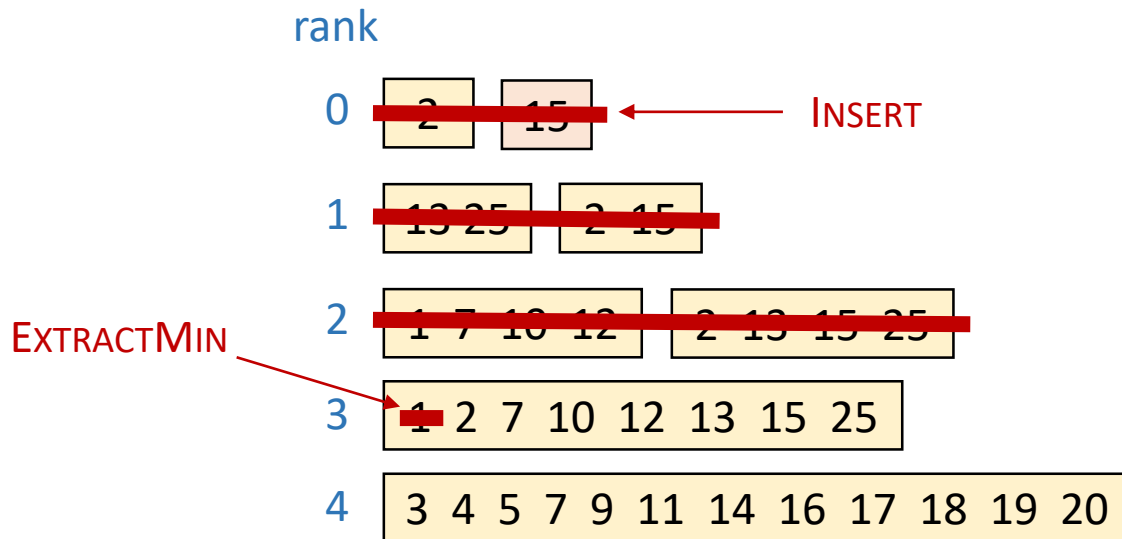
```
function select(root, k)
  S = {root}
  Q = softheap(1/4)
  Q.INSERT(root)
  for i = 1 to k - 1 do
    (e, C) = Q.EXTRACTMIN()
    if e not corrupted then
      C = C U {e}
    for e ∈ C do
      Q.INSERT(e.left)
      Q.INSERT(e.right)
      S = S U {e.left, e.right}
  return select(S, k)
```



Sequence Heaps

Sequence heap properties

- Sorted lists, each list a rank
- Two lists rank $r \Rightarrow$ **merge**, rank $r+1$
- Rank r list $\leq 2^r$ values
- N INSERT \Rightarrow rank $\leq \log N$
- INSERT and EXTRACTMIN amortized $O(\log N)$



INSERT(x)

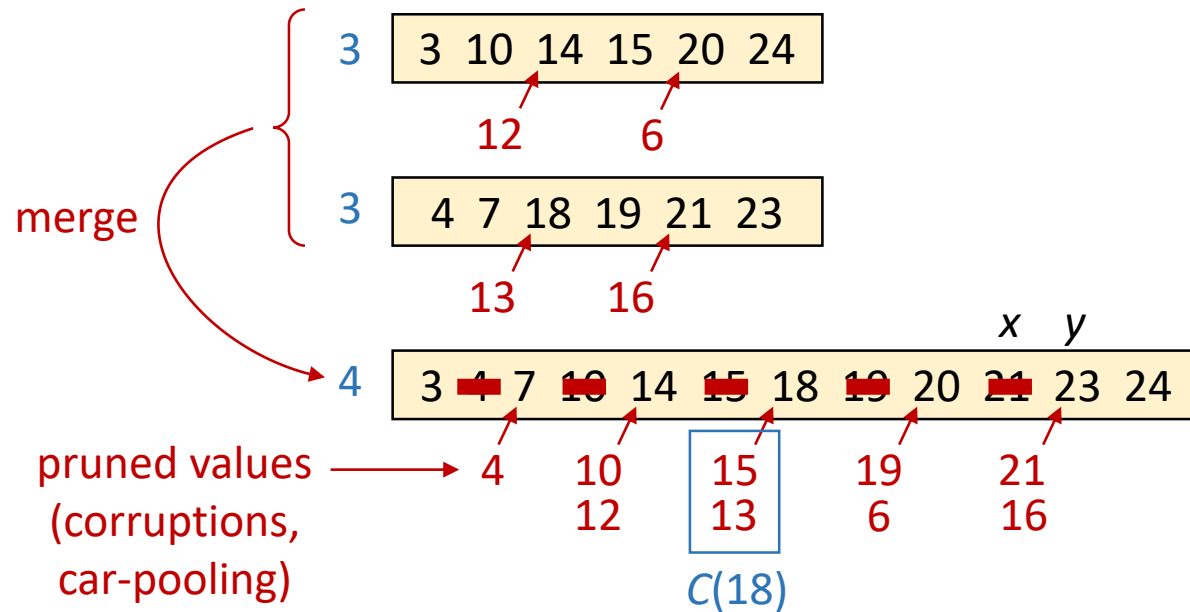
Create rank 0 list containing x

while two list have equal rank **do**
merge the two lists

EXTRACTMIN()

Find list with smallest head element e
Remove and return e

Soft Sequence Heap



How can this work ?

- Only $O(\sqrt{n/\epsilon})$ elements are not pruned

Solution

- Not all pruned elements need to be considered corrupted

Soft Sequence Heap properties

- Sorted lists, each list a rank
- Prune every 2^{nd} element of a new list of even rank $> \log \frac{1}{\epsilon}$
- x pruned $\Rightarrow \{x\} \cup C(x)$ added to $C(y)$ where y successor of x
- Rank r list $\Rightarrow \text{size} \leq \sqrt{2^r/\epsilon}$

INSERT (x)

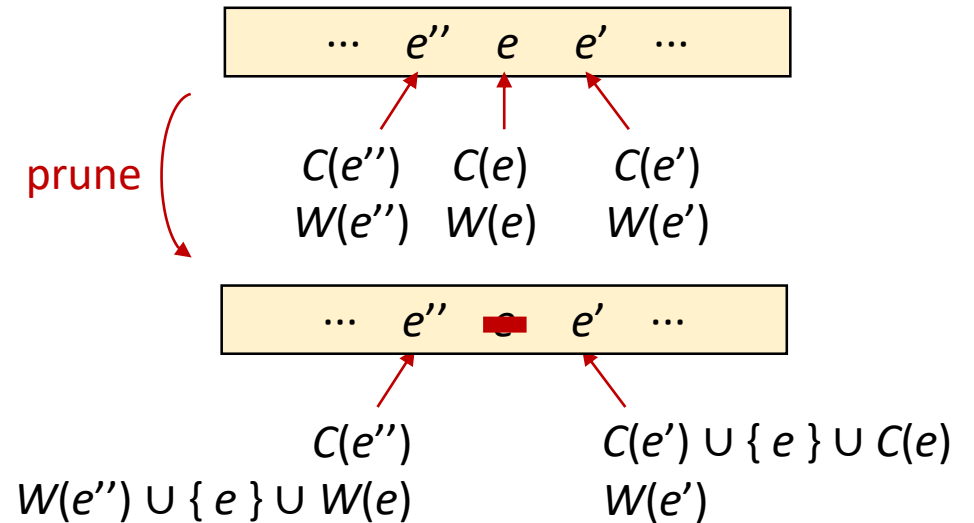
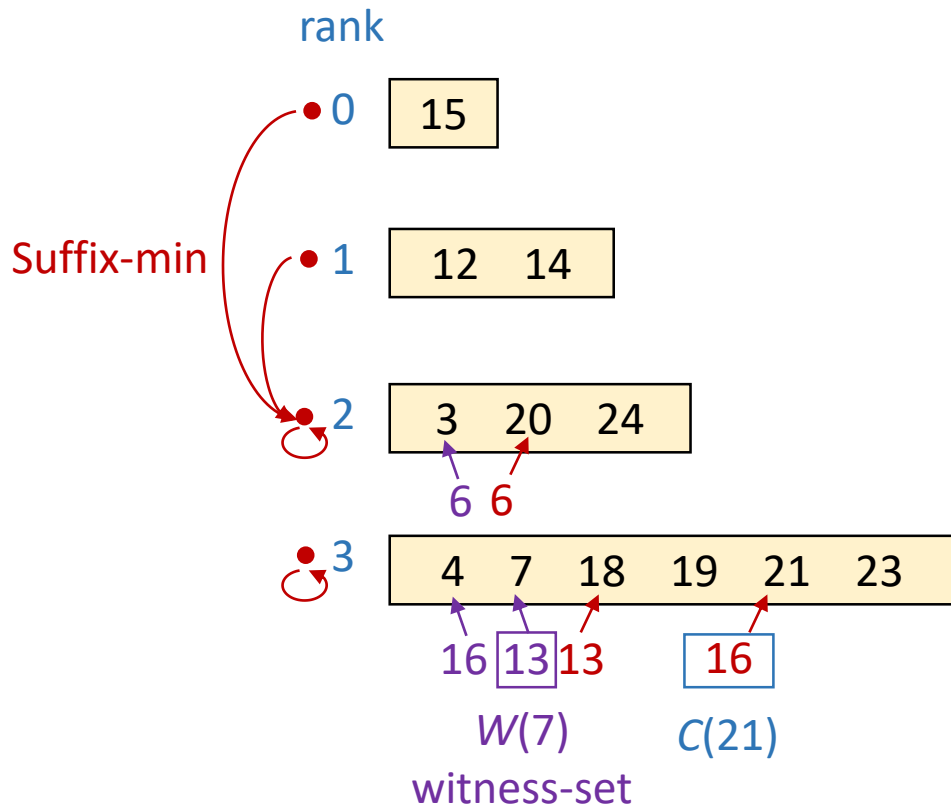
```
Create rank 0 list containing x
while two list have equal rank r do
    merge the two lists
    if r even and r > log 1/ε then
        prune list
```

EXTRACTMIN ()

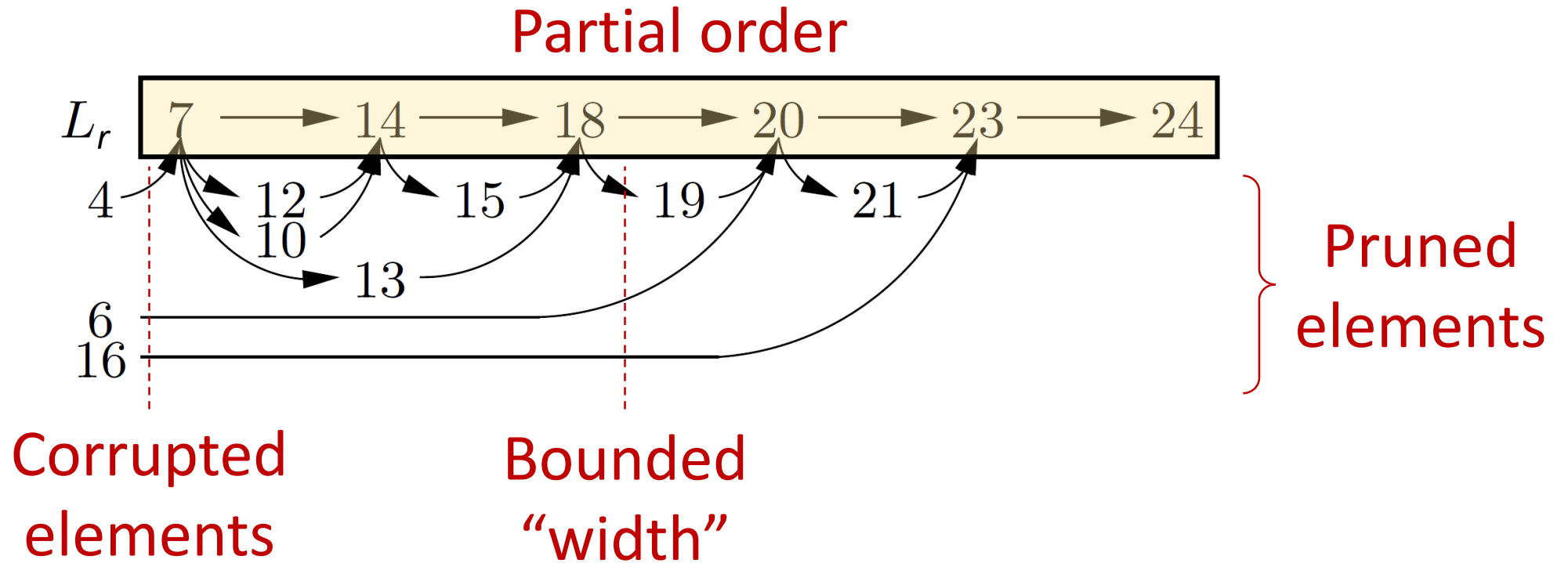
```
Find list with smallest head element e
if |C(x)| = 0 then
    Remove and return e
else
    Remove and return an element from C(e)
```

Suffix-min pointers and witness sets

- Each non-pruned element has a **corruption set** $C(e)$ and **witness-set** $W(e)$
- $x \in C(e) \implies x \leq e$
 $x \in W(e) \implies e \leq x$
- x **corrupted** $\iff x \in C(e')$ for some e' and $x \notin W(e'')$ for any e''
- When EXTRACTMIN removes e , $W(e)$ is reported as corrupted



Analysis – corruptions $\leq \varepsilon n$



- $C(e)$ doubles when pruning $\Rightarrow |C(e)| \leq 2^{(r - \log \frac{1}{\varepsilon})/2} \leq \sqrt{2^r / \varepsilon}$
- "width" doubles when merging + increases by $\sqrt{2^r / \varepsilon}$ when pruning \Rightarrow "width" $\leq \varepsilon n$

Summary - Soft Sequence Heaps

- At most εn corruptions in heap
- INSERT and EXTRACTMIN amortized time $O(\log \frac{1}{\varepsilon})$
- **Witness-sets** used in analysis and for reporting corruptions
 - can be removed from construction if reporting not needed
 - only $\sqrt{n/\varepsilon}$ elements are not in corruption sets (previous constructions $\Theta(n)$)

Further results in paper

- Discuss how to remove buffering insertions from previous constructions

Open problems

- I/O & cache oblivious soft heaps with $O(B)$ operations taking $O(1)$ I/Os ?
- Other applications of soft heaps ?