#### International PhD School in Algorithms for Advanced Processor Architectures - AFAPA

# Word RAM Algorithms

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## **Lecture Material**

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#### THE ART OF COMPUTER PROGRAMMING

VOLUME 4 PRE-FASCICLE 1A

A DRAFT OF SECTION 7.1.3: BITWISE TRICKS AND TECHNIQUES



## Background...

- Computer word sizes have increased over time (4 bits, 8 bits, 12 bits, 16 bits, 32 bits, 64 bits, 128 bits, ...GPU...)
- What is the power and limitations of word computations?
- How can we exploit word parallellism?

## **Overview**

- Word RAM model
- Words as sets
- Bit-manipulation on words
- Trees
- Searching
- Sorting
- Word RAM results

# Word RAM Model

## Word RAM (Random Access Machine)



## Word RAM – Boolean operations

AND	0	1	OR	0	1	XOR	0	1	x	~ x
0	0	0	0	0	1	0	0	1	0	1
1	0	1	1	1	1	1	1	0	1	0

0 = False, 1 = True

Corresponding word operations work on all *n* bits in one or two words in parallel.

Example: Clear a set of bits using AND



The first tricks...

Consider a double-linked list, where each node has three fields: prev, next, and an element. Usually prev and next require one word each.

Question. Describe how prev and next for a node can be combined into *one word*, such that navigation in a double-linked list is still possible.



#### Question.

How can we pack an array of N 5-bit integers into an array of 64-bit words, such that

a) we only use  $\approx N.5/64$  words, and



b) we can access the *i*'th 5-bit integer efficiently ?

Words as Sets

## Words as Sets

Would like to store *subsets* of {0,1,2,...,*n*-1} in an *n*-bit word.

The set {2,5,7,13} can e.g. be represented by the following word (bit-vector):



#### Question.

How can we perform the following set operations efficiently, given two words representing  $S_1$  and  $S_2$ :

a) 
$$S_3 = S_1 \cap S_2$$
  
b)  $S_3 = S_1 \cup S_2$   
c)  $S_3 = S_1 \setminus S_2$ 

#### Question.

How can we perform the following set queries, given words representing the sets:

a) 
$$x \in S$$
?  
b)  $S_1 \subseteq S_2$ ?  
c) Disjoint $(S_1, S_2)$ ?  
d) Disjoint $(S_1, S_2, ..., S_k)$ ?

#### Question.

How can we perform compute |S|, given S as a word (i.e. numer of bits = 1)?

a) without using multiplicationb) using multiplication



# Bit-manipulations on Words

#### Question. Describe how to efficiently *reverse* a word *S*.



#### Question. How can we efficiently compute the *zipper*

#### $y_{n/2-1}x_{n/2-1}...y_2x_2y_1x_1y_0x_0$

of two half-words  $x_{n/2-1}...x_2x_1x_0$  and  $y_{n/2-1}...y_2y_1y_0$ ?

Whitcomb Judson developed the first commercial zipper (named the Clasp Locker) in 1893.

#### Question.

Describe how to *compress* a subset of the bits w.r.t. an arbitrary set of bit positions  $i_k > \cdots > i_2 > i_1$ :

compress(
$$x_{n-1},...,x_2,x_1,x_0$$
) = 0....0 $x_{i_k}...x_{i_2}x_{i_1}$ 



#### Question.

- a) Describe how to remove the rightmost 1
- b) Describe how to extract the rightmost 1



Question.

Describe how to compute the *position*  $\rho(x)$  of the rightmost 1 in a word x

- a) without using multiplication
- b) using multiplication
- c) using integer-to-float conversion

Let  $\lambda(x)$  be the *position* of the leftmost 1 in a word x (i.e.  $\lambda(x) = \lfloor \log_2(x) \rfloor$ ).



#### Question.

Describe how to test if  $\lambda(x) = \lambda(y)$ , without actually computing  $\lambda(x)$  and  $\lambda(y)$ .

### **Exercise 12\***

#### Question.

Describe how to compute the *position*  $\lambda(x)$  of the leftmost 1 in a word x (i.e.  $\lambda(x) = \lfloor \log_2(x) \rfloor$ )

- a) without using multiplication
- b) using multiplication
- c) using integer-to-float conversion

## Fredman & Willard

#### Computation of $\lambda(x)$ in O(1) steps using 5 multiplications

 $n = g \cdot g$ , g a power of 2

$$\begin{split} t_1 &\leftarrow h \& (x \mid ((x \mid h) - l)), & \text{where } h = 2^{g-1}l \text{ and } l = (2^n - 1)/(2^g - 1); \\ y &\leftarrow (((a \bullet t_1) \mod 2^n) \gg (n - g)) \bullet l, & \text{where } a = (2^{n-g} - 1)/(2^{g-1} - 1); \\ t_2 &\leftarrow h \& (y \mid ((y \mid h) - b)), & \text{where } b = (2^{n+g} - 1)/(2^{g+1} - 1); \\ m &\leftarrow (t_2 \ll 1) - (t_2 \gg (g - 1)), & m \leftarrow m \oplus (m \gg g); \\ z &\leftarrow (((l \bullet (x \& m)) \mod 2^n) \gg (n - g)) \bullet l; \\ t_3 &\leftarrow h \& (z \mid ((z \mid h) - b)); \\ \lambda &\leftarrow ((l \bullet ((t_2 \gg (2g - \lg g - 1)) + (t_3 \gg (2g - 1)))) \mod 2^n) \gg (n - g). \end{split}$$

#### Question.

Describe how to compute the length of the longest common prefix of two words



![](_page_25_Picture_0.jpeg)

#### Question.

Consider the nodes of a complete binary tree being numbered level-by-level and the root being numbered 1.

- a) What are the numbers of the children of node *i* ?
- b) What is the number of the parent of node *i* ?

![](_page_26_Figure_5.jpeg)

1

5

11

10

4

9

LCA(x,y)

7

14

V

15

3

6

12

X

13

#### Question.

- a) How can the height of the tree be computed from a leaf number?
- b) How can LCA(*x*,*y*) of two leaves *x* and *y* be computed <sup>2</sup> (lowest common ancestor)?

#### **Exercise 16\***

#### Question.

Describe how to assign O(1) words to each node in an *arbitrary tree*, such that LCA(x,y) queries can be answered in O(1) time.

![](_page_28_Figure_3.jpeg)

Searching

Question. Consider a *n*-bit word *x* storing *k* n/k-bit values  $v_0, ..., v_{k-1}$ 

![](_page_30_Figure_2.jpeg)

- a) Describe how to decide if all  $v_i$  are non-zero
- b) Describe how to find the first  $v_i$  equal to zero
- c) Describe how implement Search(x,u), that returns a *i* such that  $v_i = u$  (if such a  $v_i$  exists)

Sorting : Sorting Networks

Question. Construct a comparison network that outputs the *minimum* of 8 input lines.

What is the number of comparators and the depth of the comparison network?

![](_page_32_Figure_3.jpeg)

Question. Construct a comparison network that outputs the *minimum* and *maximum* of 8 input lines. What is the number of comparators and the depth of the comparison network?

![](_page_33_Figure_2.jpeg)

## **Odd-Even Merge Sort**

K.E. Batcher 1968

![](_page_34_Figure_2.jpeg)

Size  $O(N \cdot (\log N)^2)$  and depth  $O((\log N)^2)$ 

Fact. At each depth all compators have equal length

[Ajtai, Komlós, Szemerédi 1983: depth O(log N), size O(N·log N)]

## Sorting : Word RAM implementations of Sorting Networks

#### Question.

Descibe how to sort two sub-words stored in a single word on a Word RAM — without using branch-instructions

#### (implementation of a comparator)

![](_page_36_Figure_4.jpeg)

Question.

Consider a *n*-bit word *x* storing n/k-bit values  $V_0, \dots, V_{k-1}$ .

Describe a Word RAM implementation of odd-even merge sort with running  $O((\log k)^2)$ .

![](_page_37_Figure_4.jpeg)

# More about Sorting & Searching

## **More about Sorting & Searching**

#### Sorting N words

Randomized	$O(N \cdot (\log \log N)^{1/2})$	Han & Thorup 2002
Deterministic	$O(N \cdot \log \log N)$	Han 2002
Randomized AC <sup>0</sup>	$O(N \cdot \log \log N)$	Thorup 1997
Deterministic AC <sup>0</sup>	$O(N \cdot (\log \log N)^{1+\epsilon})$	Han & Thorup 2002

#### Dynamic dictionaries storing N words

Deterministic	$O((\log N / \log \log N)^{1/2})$	Andersson & Thorup
Deterministic AC <sup>0</sup>	$O((\log N)^{3/4+o(1)})$	2001

![](_page_40_Picture_0.jpeg)

## Summary

- Many operations on words can be efficiently without using multiplication
- λ(x) and ρ(x) can be computed in O(1) time using multiplication, and O(loglog n) time without mult.
- Parallellism can be achieved by packing several elements into one word
- The great (theory) question: Can N words be sorted on a Word RAM in O(N) time?