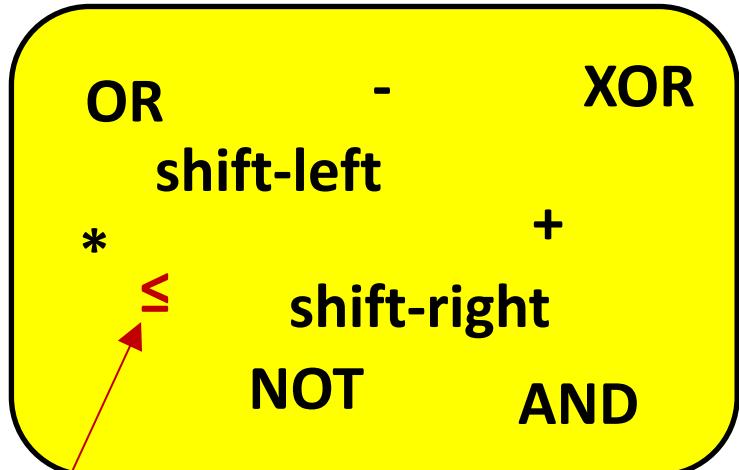


Implicit model

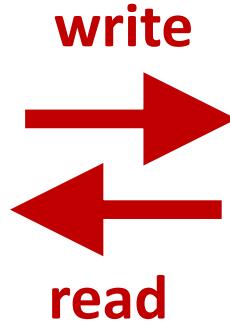
CPU, $O(1)$ registers

$O(\log n)$ bits or atomic elements



only allowed operation on elements

$$\text{Complexity} = \begin{cases} \# \text{ reads} \\ + \# \text{ writes} \\ + \# \text{ instructions performed} \end{cases}$$



atomic elements

1	x_1
2	x_2
3	x_3
4	x_4
5	x_5

Memory, n words

⋮

x_{n-1}
 x_n

Inaccessible

Sorting

	Comparisons	Data moves/writes	Implicit
Implicit priority queue	$O(n \cdot \log n)$	$O(n \cdot \log n)$	Yes
HeapSort	$O(n^2)$	$O(n)$	Yes
SelectionSort	$O(n \cdot \log n)$	$O(n)$	No
SearchTree	$O(n \cdot \log n)$	$O(n)$	Yes
[FG05]			

[G. Franceschini, V. Geffert, *An in-place sorting with $O(n \log n)$ comparisons and $O(n)$ moves*, J.ACM, 52(4), 515-537, 2005]

Search trees

	Search & updates	Range searching	Implicit	Cache-oblivious
Red-black, ...	$O(\log n)$	$O(\log n + t)$	No	No
Sorted array (no updates)	$O(\log n)$	$O(\log n + t)$	Yes	No
[FG02]	$O(\log n)$	$O(\log n + t)$	Yes	No
[FG03]	$O(\log n)$	-	Yes	Yes
[BFJ02], ...	$O(\log n)$	$O(\log n + t)$ am.	No	Yes

[G. Franceschini, R. Grossi, *Optimal Cache-Oblivious Implicit Dictionaries*, Proc. 30th International Colloquium on Automata, Languages, and Programming, volume 2719 of Lecture Notes in Computer Science, 316-331, Springer-Verlag, 2003.]

[G. Franceschini, R. Grossi, J.I. Munro, L. Pagli. *Implicit B-trees: New results for the dictionary problem*. IEEE Symposium on Foundations of Computer Science, 145-154, 2002]

[G.S. Brodal, R. Fagerberg, R. Jacob, *Cache-Oblivious Search Trees via Binary Trees of Small Height*, 13th Annual ACM-SIAM Symposium on Discrete Algorithms, 39-48, 2002]

The fundamental implicit trick

- The relative two elements $x < y$, can encode a bit

$$\begin{array}{|c|c|} \hline x & y \\ \hline \end{array} = 0$$

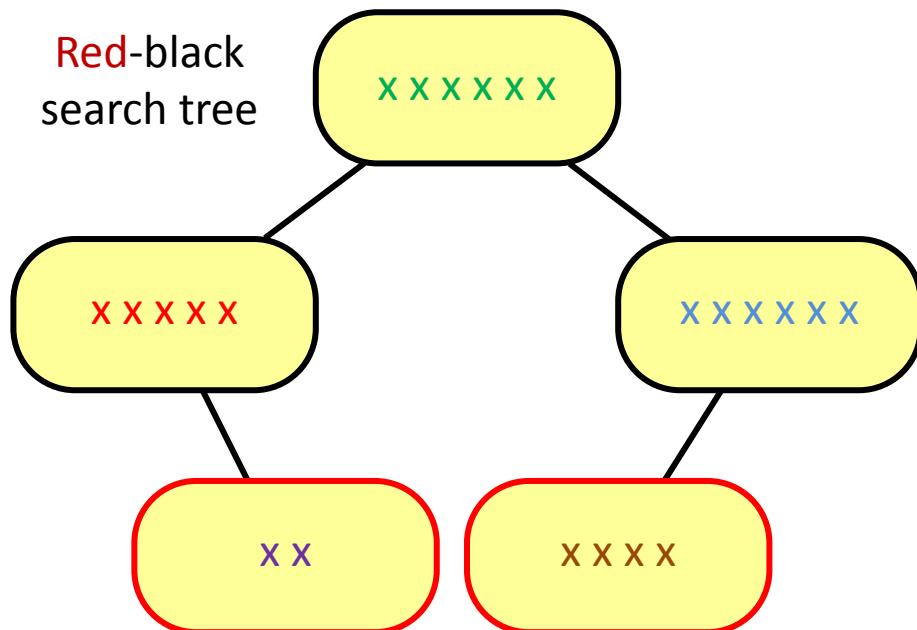
$$\begin{array}{|c|c|} \hline y & x \\ \hline \end{array} = 1$$

- $2\log n$ elements can encode integer $\{0, \dots, n-1\}$

Search trees

Search & updates $O(\log^2 n)$ Range searching $O(\log^2 n + t)$ Implicit Yes

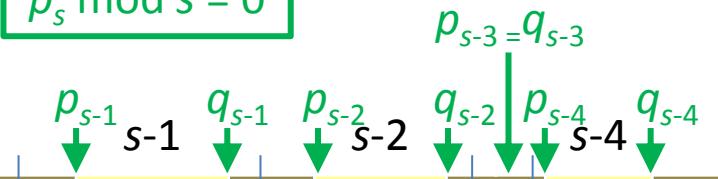
[J. Ian Munro, *An Implicit Data Structure Supporting Insertion, Deletion, and Search in $O(\log^2 n)$ Time*, Journal of Computer and System Sciences, 33(1), 66-74, 1986]



Each nodes stores $\Delta..2\Delta-1$ elements encoding the below fields ($\Delta=8 \cdot \log n + 2$)

field	values	encoded by #elements
left (address)	$0, 1, \dots, n-1$	$2 \cdot \log n$
right (address)	$0, 1, \dots, n-1$	$2 \cdot \log n$
parent(address)	$0, 1, \dots, n-1$	$2 \cdot \log n$
color (red/black)	0, 1	2
node size s	$0, 1, \dots, n-1$	$2 \cdot \log n$

$$p_s \bmod s = 0$$



$$(2\Delta+1) \cdot \log n$$

$$s \cdot (1 + \# \text{size-}s\text{-nodes})$$

$$\text{Total gap: } 2\Delta + (2\Delta-1) + \dots + \Delta$$



= arbitrary elements

Implicit merging $O(n + m)$

- can be used in an implicit $O(n \cdot \log n)$ MergeSort

