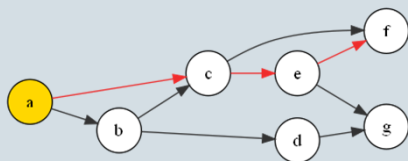


Improved Analysis of the Average-Case Behavior of Classic Single-Source Shortest Path Approaches

Problem and Algorithms

Single-Source Shortest-Paths



- Input is a graph with n vertices and m arcs
- Find the shortest path from source vertex s to all other vertices
- We study the lower bound of the runtime on graphs with independent real random edge weights uniformly chosen from the interval $[0,1]$

List class algorithms

(Maintain one or more queues)

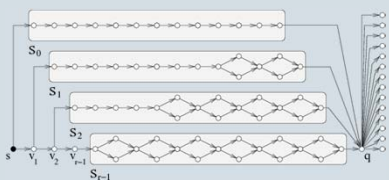
- Bellman-Ford algorithm
- Pallottino's algorithm

Algorithms with Approximate Priority Queues

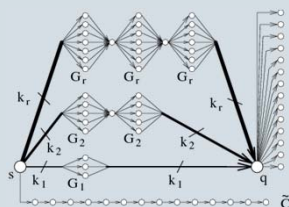
(Maintain arrays of buckets that contain an interval of tentative distances)

- Approximate Bucket Implementation of Dijkstra's algorithm (ABI-Dijkstra)
- Δ -Stepping algorithm

Previous Worst-Case Constructions



- Causes Bellman-Ford and Pallottino's algorithm to run in $\Omega(n^{4/3-\epsilon})$

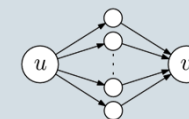


- Causes ABI-Dijkstra to run in $\Omega(n \log n / \log \log n)$
- Causes Δ -Stepping to run in $\Omega(n \log n / (\log \log n)^{1/2})$

Building Blocks

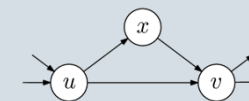
(u, v, k) -Gadgets

- k disjoint paths of length 2 between vertices u and v
- The higher k , the lower the expected shortest path weight



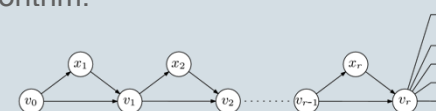
Triangle subgraph

- The path from u to v via x is smaller than the direct connection with probability $1/6$

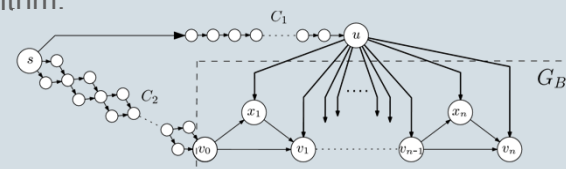


New Worst-Case Instances

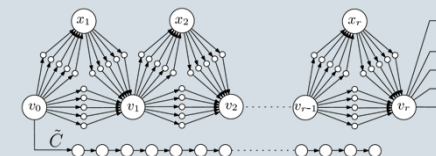
For the Bellman-Ford algorithm:



For Pallottino's algorithm:



For algorithms with approximate priority queues:



Algorithm	Previous Lower Bound	New Lower Bound	Upper Bound
Bellman-Ford algorithm	$\Omega(n^{4/3-\epsilon})$	$\Omega(n^2)$	$O(n^2)$
Pallottino's algorithm	$\Omega(n^{4/3-\epsilon})$	$\Omega(n^2)$	$O(n^3)$
ABI-Dijkstra	$\Omega(n \log n / \log \log n)$	$\Omega(n^{1.2-\epsilon})$	$O(n^2)$
Δ -Stepping	$\Omega(n \log n / (\log \log n)^{1/2})$	$\Omega(n^{1.1-\epsilon})$	$O(n^2)$