

Extension of Planar Graph Drawings : Maximum Fan-crossing Free Graphs

Otfried Cheong¹, Sarel Har-Peled², Hyosil Kim³, Hyuna Kim¹

¹KAIST, Daejeon, Korea
²UIUC, Urbana, IL, USA
³POSTECH, Pohang, Korea

KAIST

Korea Advanced Institute of
Science and Technology

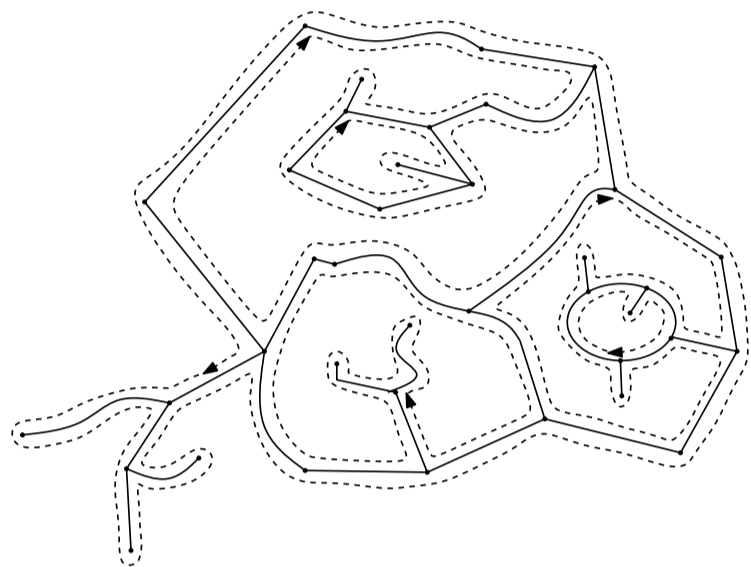


DCG

Background :

The Maximum Number of Edges in a Planar Graph is $3v - 6$

- ▶ for a planar graph $G = (V, E)$ with $|V| = v$.
- ▶ **Triangulation.** \equiv # edges reaches the maximum
- ▶ $3f \leq \sum_{F \text{ faces}} (\# \text{ edges incident to } F) \leq 2e$

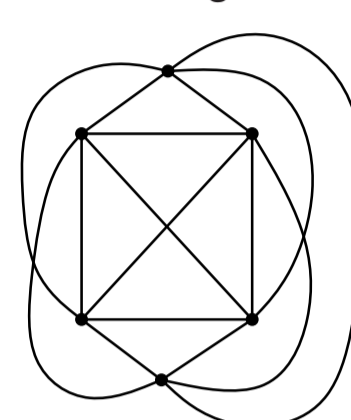


- ▶ Euler's Formula ($v - e + f = 2$).
- ▶ where v, e, f : # vertices, edges, and faces.
- ▶ $v - e + f = 2 \leq v - e + \frac{2}{3}e = v - \frac{1}{3}e$.

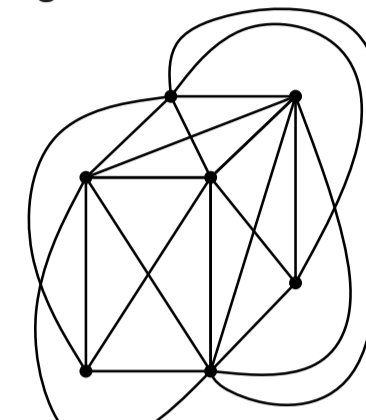
Proofs - A Lower Bound (Work in Progress) :

Maximum Fan-crossing Free Graphs

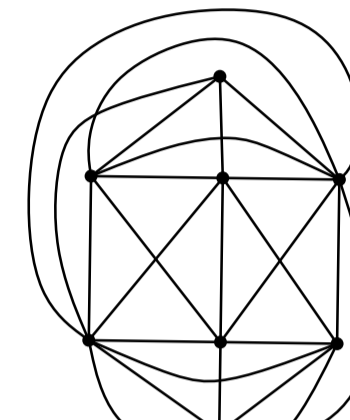
- ▶ Non-straight drawings



6 vertices
15 edges
the complete graph

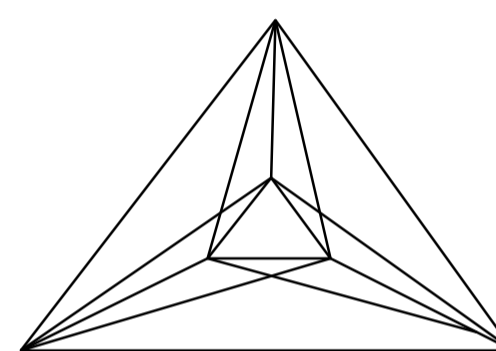


7 vertices
20 edges

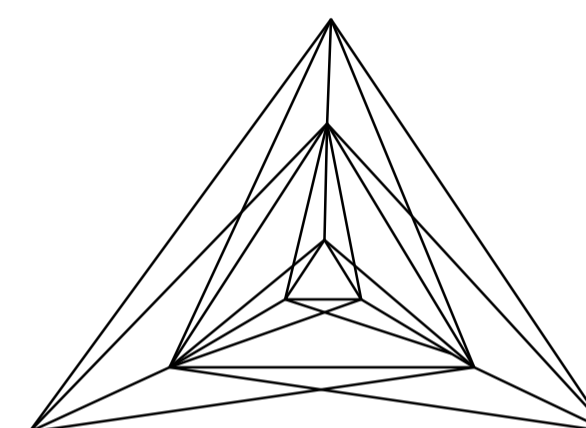


8 vertices
24 edges

- ▶ Straight drawings



6 vertices
15 edges

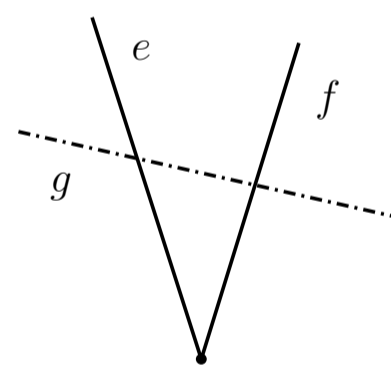
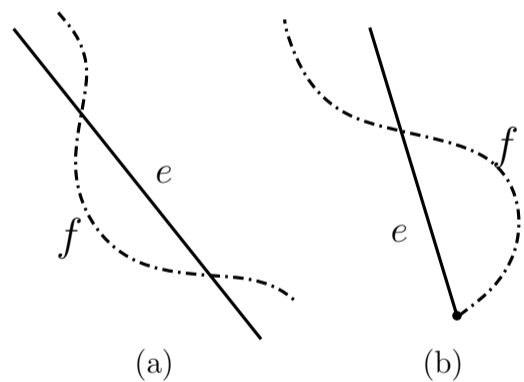


9 vertices
27 edges

Definitions :

Fan-crossing Free Graphs

- ▶ We assume that drawings do not allow



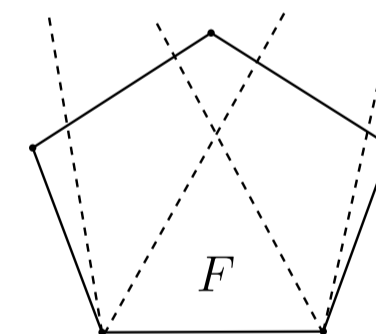
Fan-crossing

- ▶ A **Maximal Fan-crossing Free Graph** G
 - ▶ G is simple. (No parallel edges or loops.)
 - ▶ No more edge can be added to G for a given drawing.
- ▶ A **Maximum Fan-crossing Free Graph** G
 - ▶ G is simple.
 - ▶ G achieves the maximum number of edges for a given number of vertices.

Proofs - An Upper Bound (Work in Progress) :

Maximum Fan-crossing Free Graphs

- ▶ If a face is bounded by some cycle, fan-crossing graphs
 - ▶ can be obtained by adding a restricted #edges to each face,
 - ▶ proved by induction.



- ▶ If a face is not bounded by a cycle,
 - ▶ take a closed walk along the boundary of a faces.
 - ▶ handle holes (if there is no closed walk).

Conjectures :

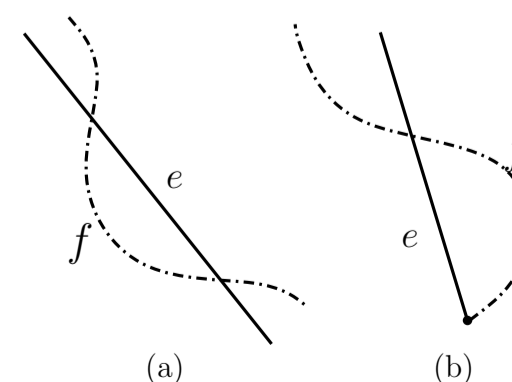
Maximum Fan-crossing Free Graphs

- ▶ $e = 4v - 8$ for non-straight line drawings
- ▶ $e = 4v - 9$ for straight line drawings
 - ▶ where e, v : # edges, vertices
- ▶ 2-connected
 - ▶ connected and a removal of a vertex does not affect to its connectivity.
- ▶ It can be constructed by tiling K_4 's.
 - ▶ It contains an underlying triangulation of vertices.
 - ▶ Edges can be added to every two adjacent triangles

Further Study (Work in Progress) :

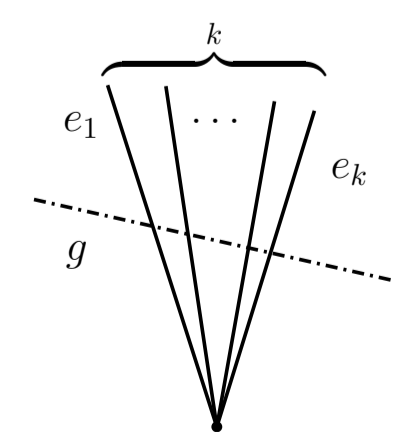
Maximum k -bound Free Graphs

- ▶ We assume that drawings do not allow



(a)

(b)



k -bound