

Machine Learning and the Geometry of Data

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Mathematics of Machine Learning

Choose the pattern ϕ to “fit” the data.

Key: controlling the space of predictors ϕ . [Avoiding the [curse of dimensionality](#)]
[typically using statistical assumptions to validate models]

➤ Spaces of low VC-dimension, parameterized families.

Linear methods, parametric families, neural networks...

➤ Smoothness

Kernel methods, splines, regularization in RKHS, Support Vector Machines.

➤ Sparsity

Wavelets, LASSO, compressed sensing, L_1 regularization.

➤ **Geometry** -- understanding the shape of the domain.

Graph methods, Laplacian-based methods, diffusions, topological methods.

Mathematics needed: Functional analysis, probability/statistics, combinatorics, **graph theory**, approximation theory, **differential geometry**, topology, algorithms and numerical methods.

Geometry and Manifold learning

Two main points:

1. Natural data is non-uniform and concentrates along lower dimensional structures.
2. The **shape of the data** can be exploited for learning patterns.

The notion of a **Riemannian manifold** is a very general and powerful mathematical framework for describing geometry.

Note: in high dimension only nearest neighbors make sense.

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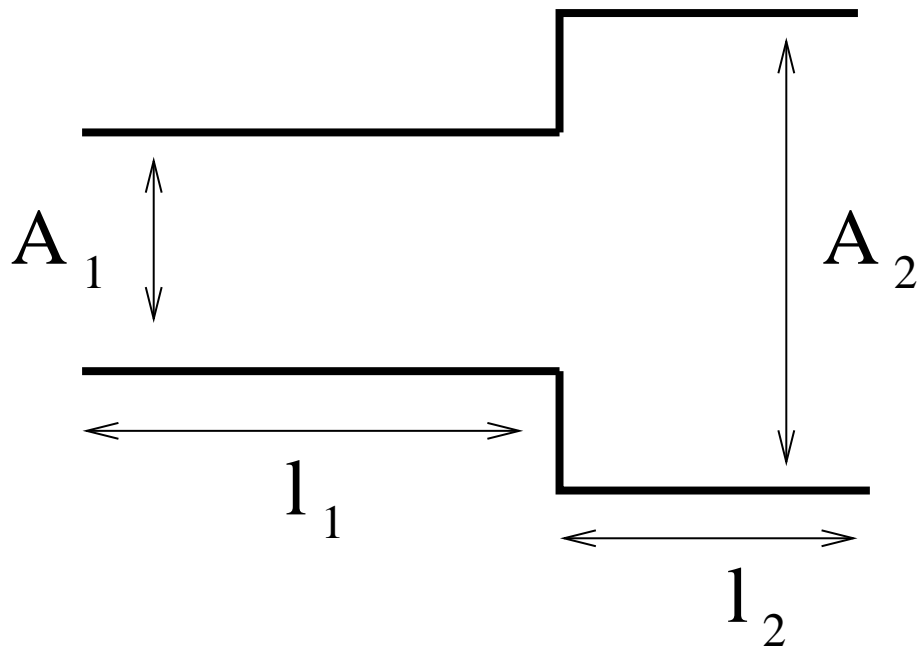
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- ▶ Much of the data is highly nonlinear.

Ubiquity of manifolds

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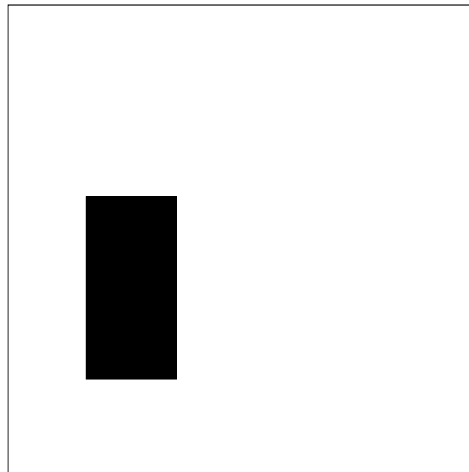
Manifolds (Riemannian manifolds with a measure + noise) provide a natural mathematical language for thinking about **high-dimensional data**.



Vocal tract modeled as a sequence of tubes.
(e.g. Stevens, 1998)

$$f : \mathbb{R}^2 \rightarrow [0, 1]$$

$$\mathcal{F} = \{f \mid f(x, y) = v(x - t, y - r)\}$$





$$g : S^2 \times S^2 \times S^2 \rightarrow \mathbb{R}^3$$

$$\langle (\theta_1, \phi_1), (\theta_2, \phi_2), (\theta_3, \phi_3) \rangle \rightarrow (x, y, z)$$

Graph-based methods

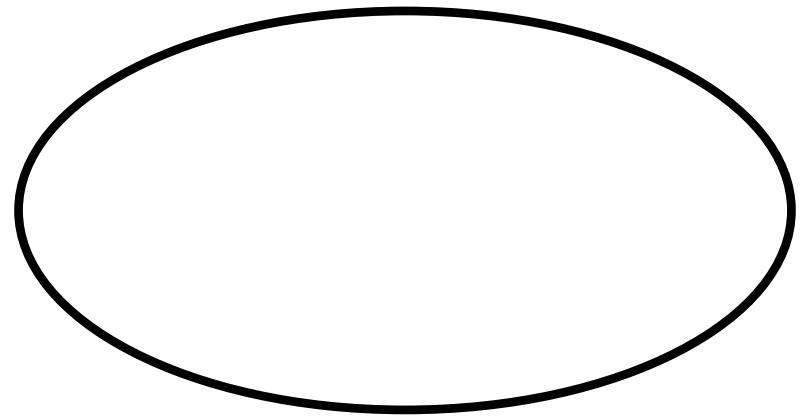
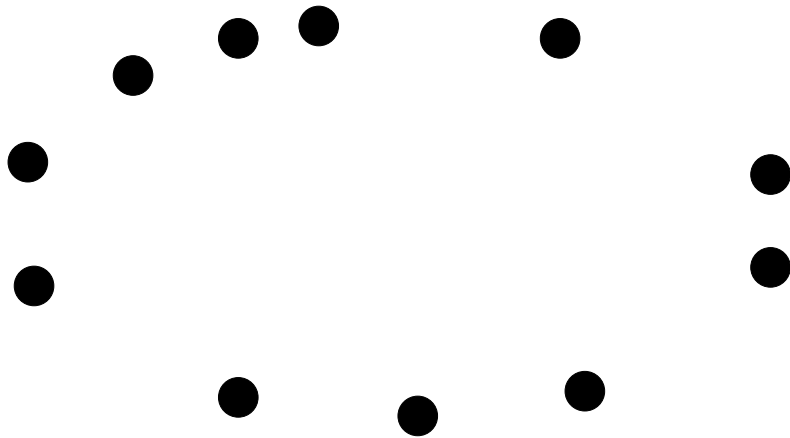
Data — Probability Distribution

Graph — Manifold

Graph-based methods

Data ——— Probability Distribution

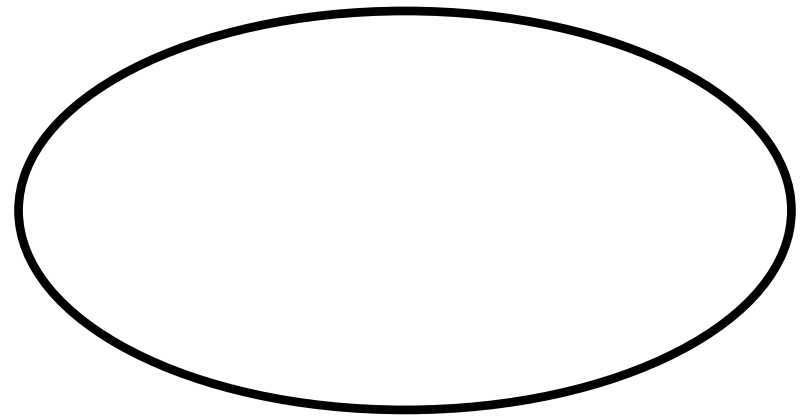
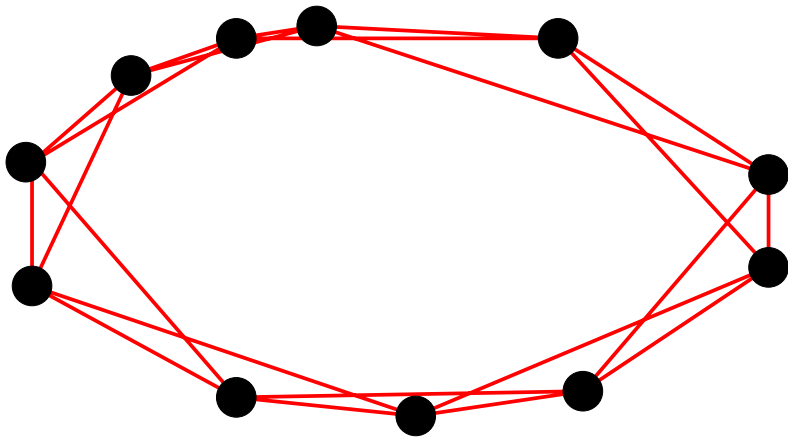
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Graph-based methods

Data ——— Probability Distribution

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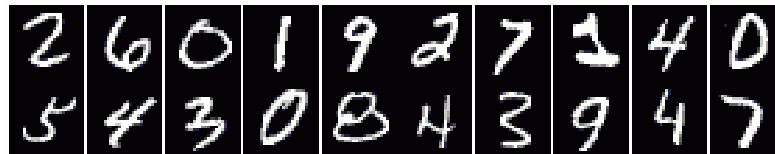
Graph extracts underlying geometric structure.

Problems of machine learning

- ▶ Classification / regression.
- ▶ Data representation / dimensionality reduction.
- ▶ Clustering.

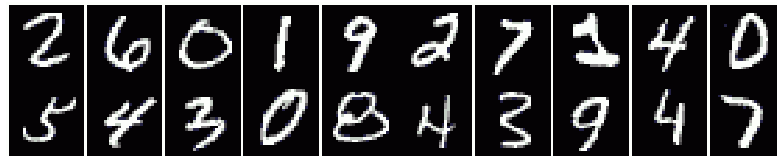
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Common intuition – similar objects have similar labels.

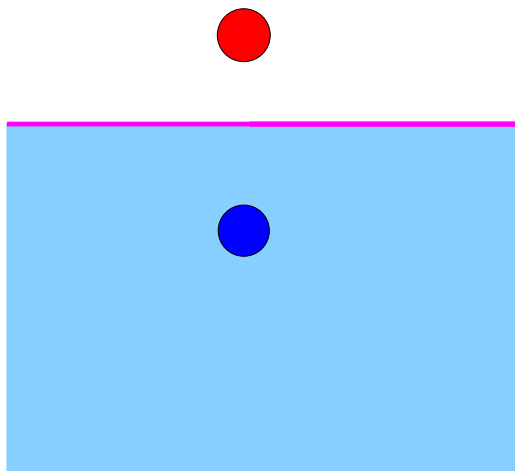
Geometry of classification

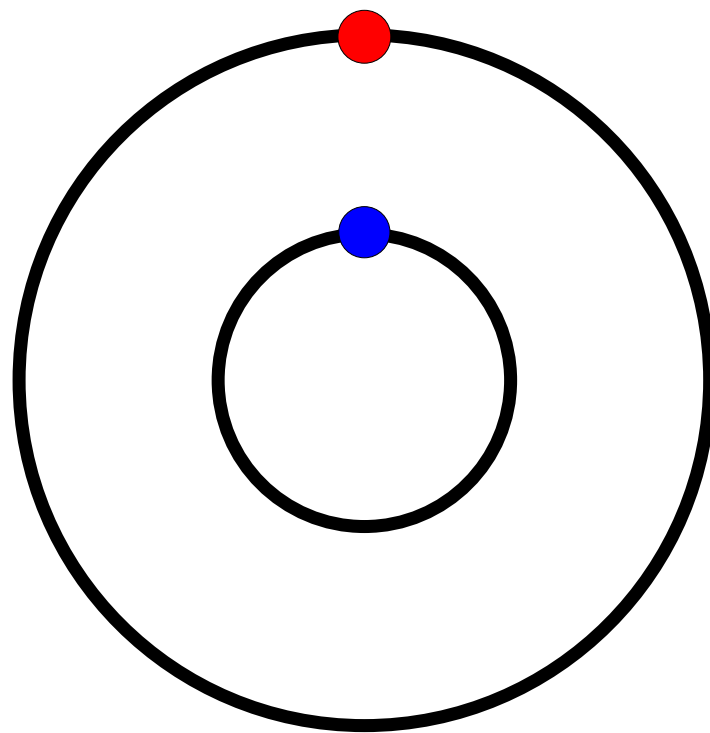
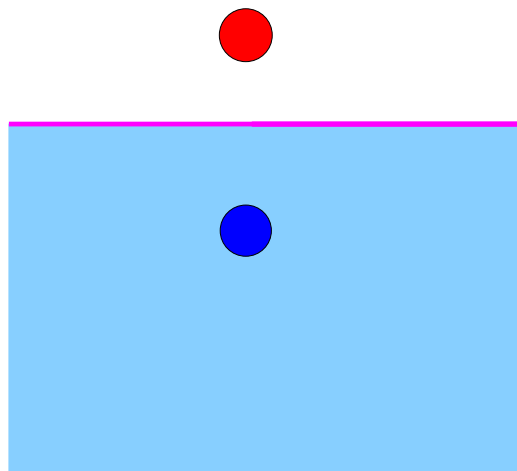
How does shape of the data affect the notion of *similarity*?

- ▶ Manifold assumption.
- ▶ Cluster assumption.

Reflect our understanding of structure of natural data.



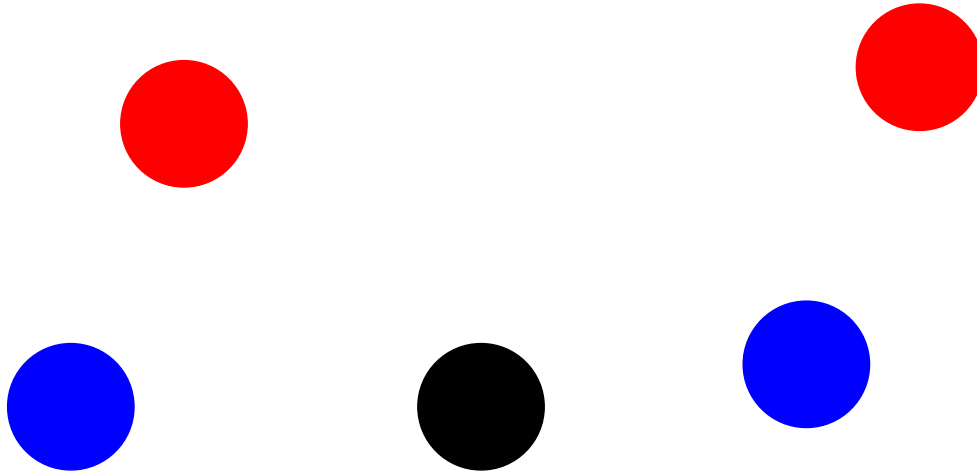




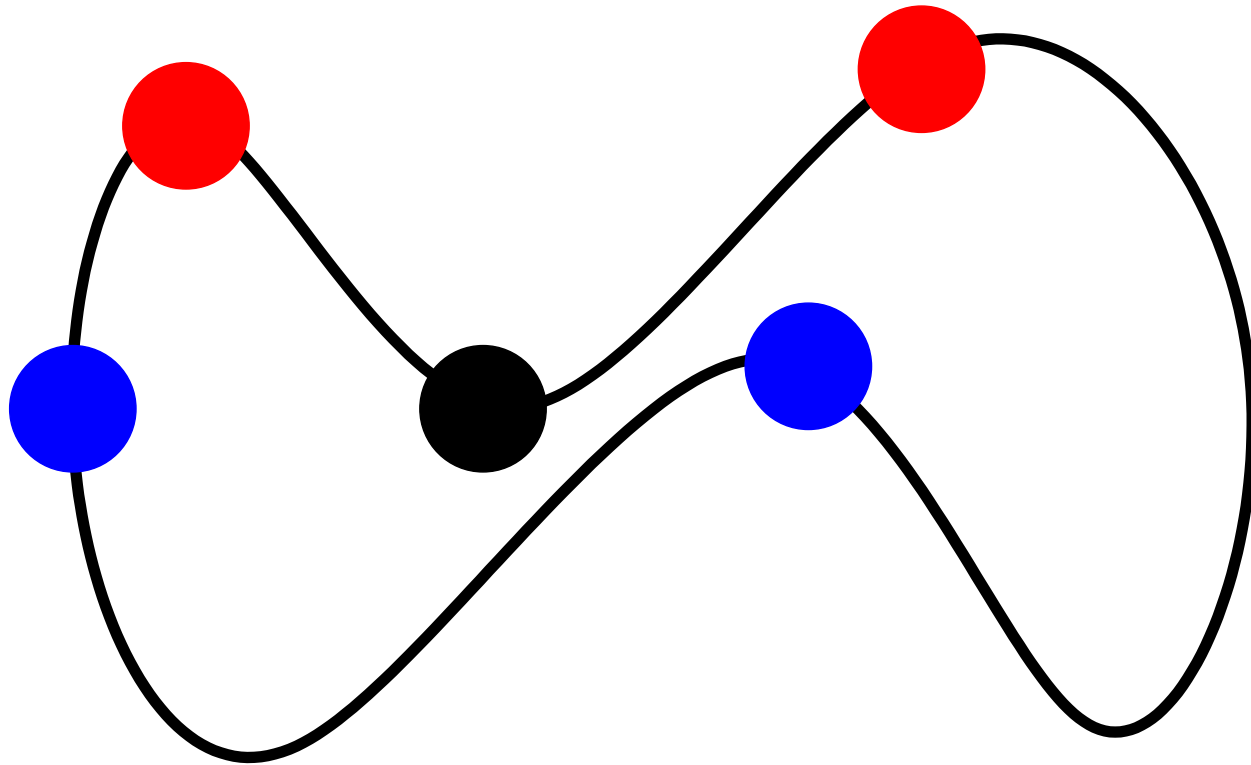
Manifold assumption



Manifold assumption



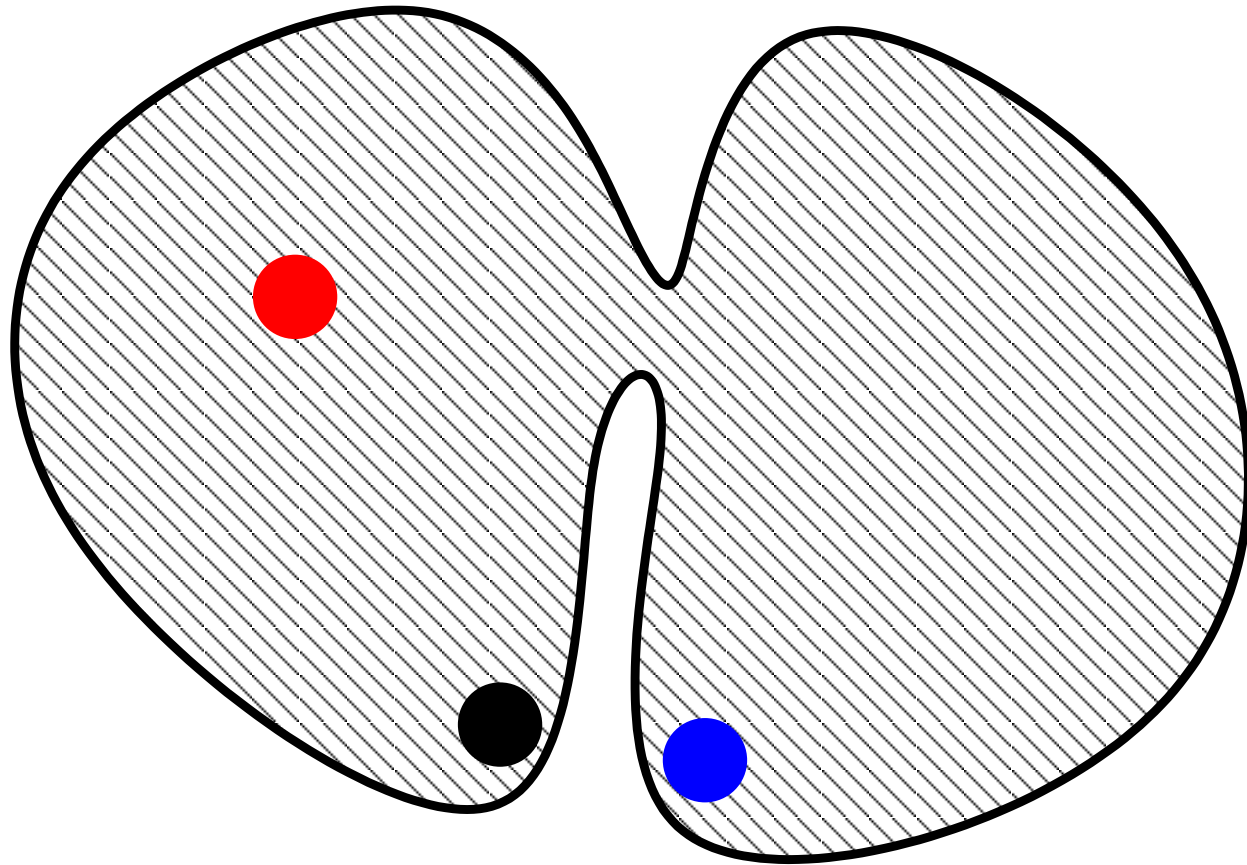
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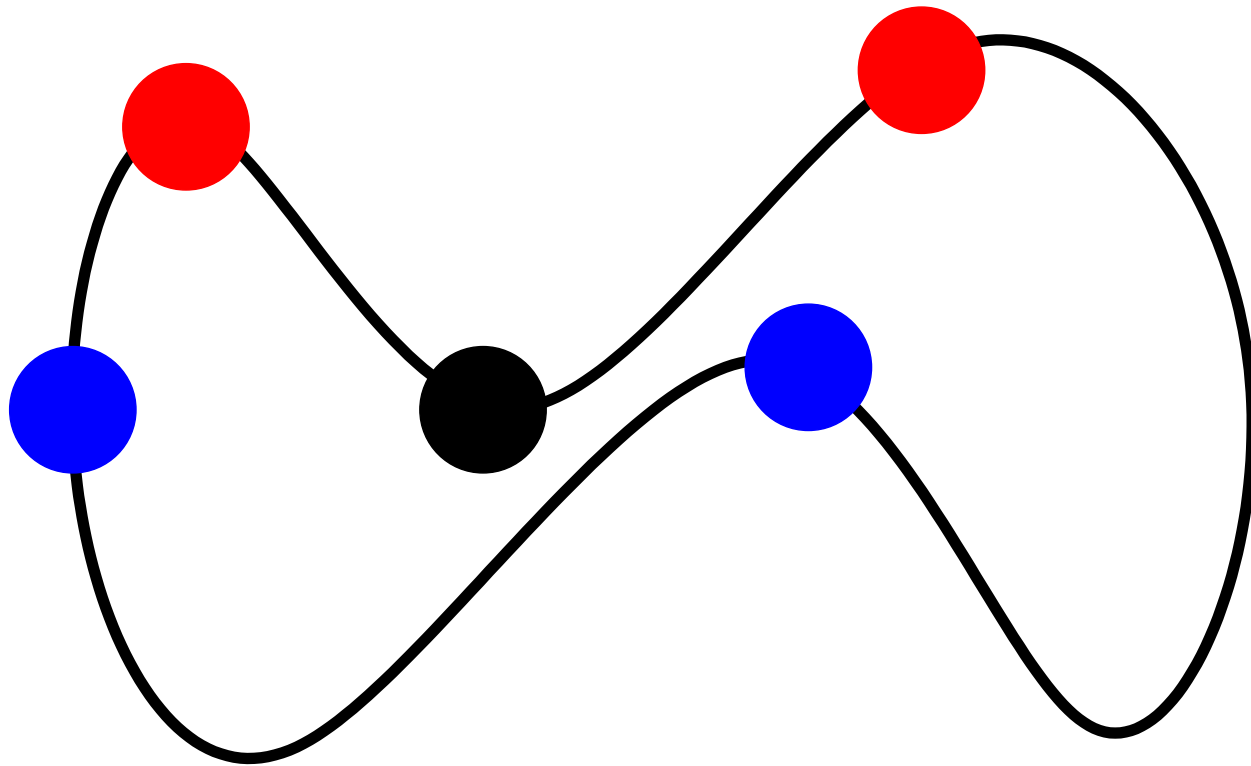
Cluster assumption

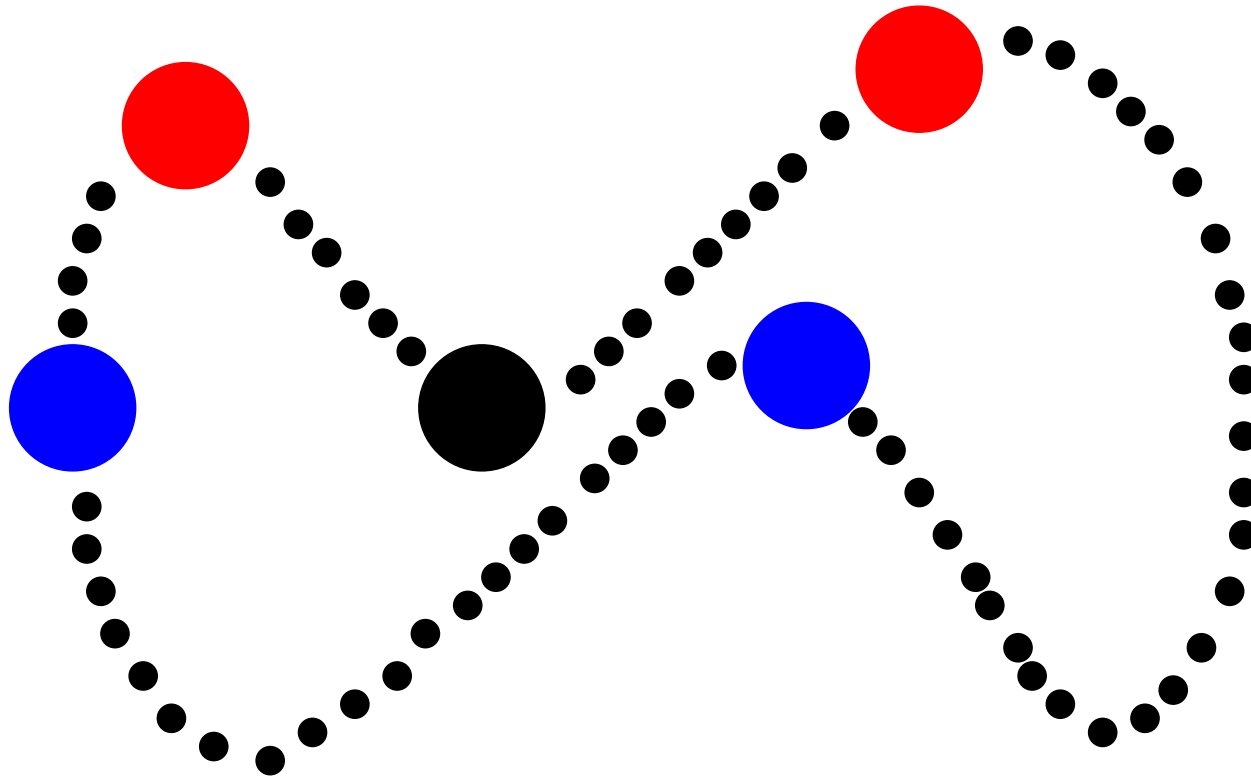


Cluster assumption



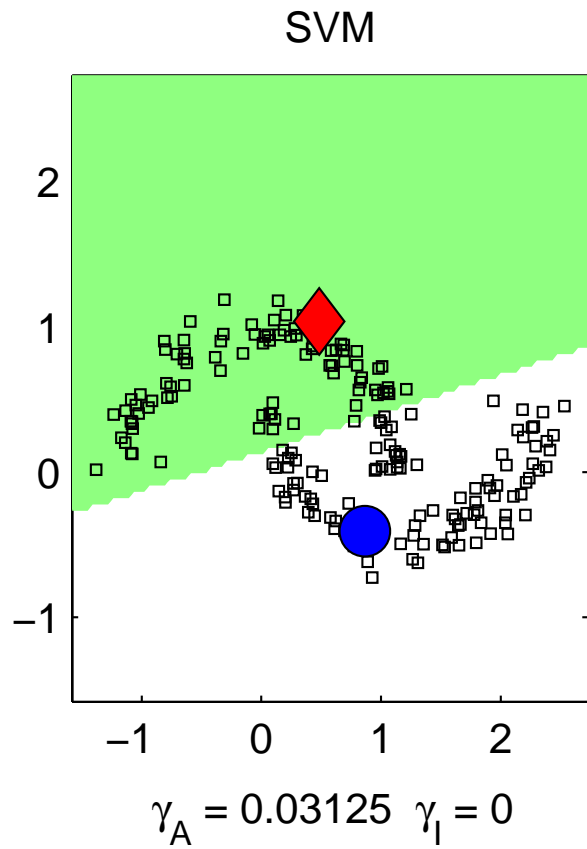
Unlabeled data





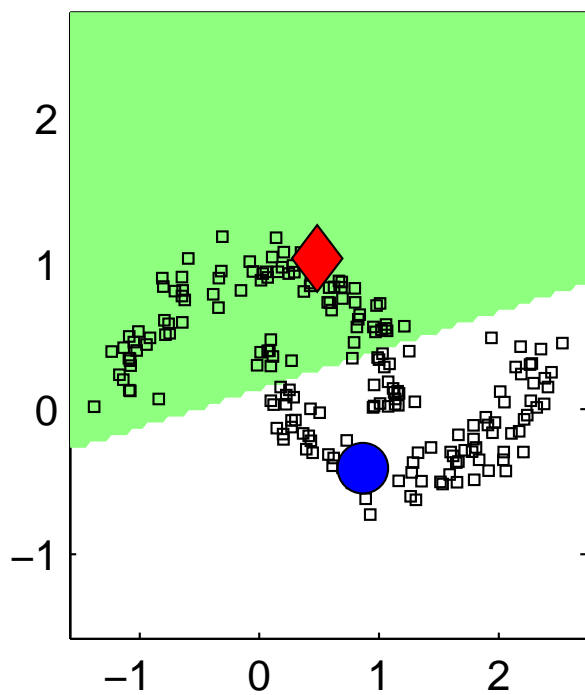
Unlabeled data to estimate geometry.

Toy example



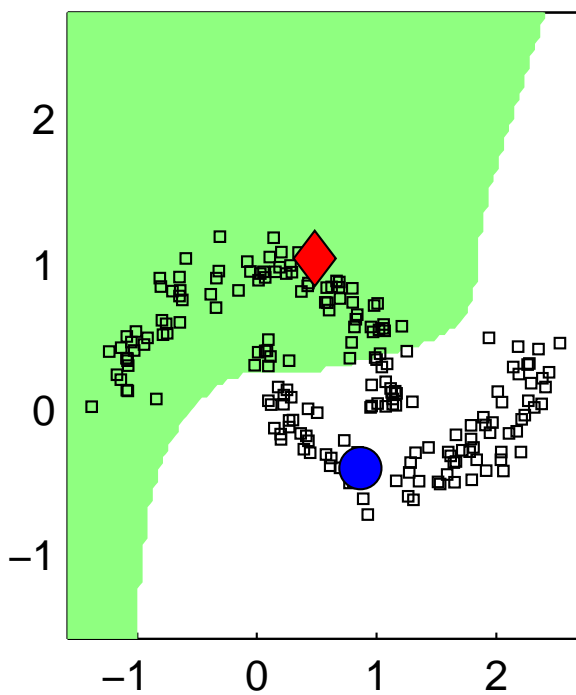
Toy example

SVM



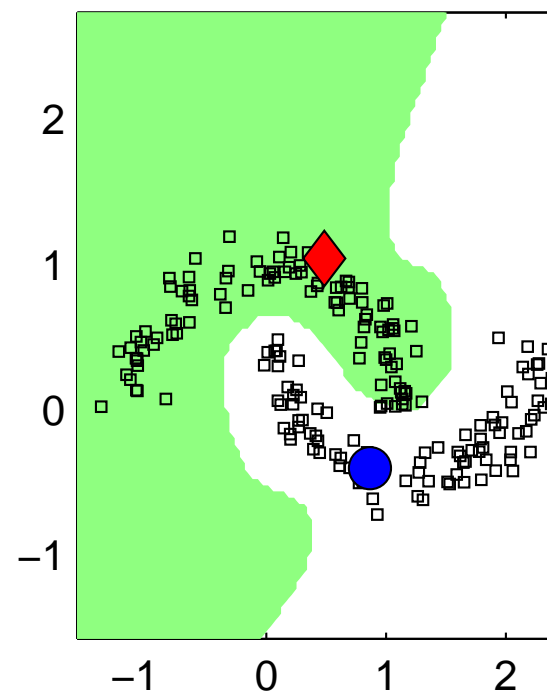
$$\gamma_A = 0.03125 \quad \gamma_I = 0$$

Laplacian SVM



$$\gamma_A = 0.03125 \quad \gamma_I = 0.01$$

Laplacian SVM



$$\gamma_A = 0.03125 \quad \gamma_I = 1$$

Manifold assumption

Manifold/geometric assumption:

functions of interest are smooth with respect to the underlying geometry.

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Probabilistic setting:

Map $X \rightarrow Y$. Probability distribution P on $X \times Y$.

Regression/(two class)classification: $X \rightarrow \mathbb{R}$.

Manifold assumption

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Map $X \rightarrow Y$. Probability distribution P on $X \times Y$.

Regression/(two class)classification: $X \rightarrow \mathbb{R}$.

Probabilistic version:

conditional distributions $P(y|x)$ are smooth with respect to the marginal $P(x)$.

What is smooth?

Function $f : X \rightarrow \mathbb{R}$. Penalty at $x \in X$:

$$\frac{1}{\delta^k} \int_{\text{small } \delta} (f(x) - f(x + \delta))^2 p(x) d\delta \approx \|\nabla f\|^2 p(x)$$

Total penalty – Laplace operator:

$$\int_X \|\nabla f\|^2 p(x) = \langle f, \Delta_p f \rangle_X$$

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Two-class classification – conditional $P(1|x)$.

Manifold assumption: $\langle P(1|x), \Delta_p P(1|x) \rangle_X$ is small.

Laplace operator is a fundamental geometric object.

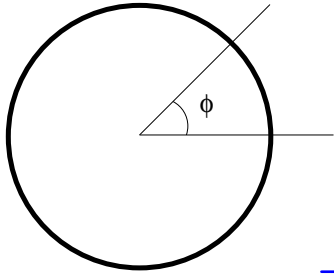
$$\Delta f = - \sum_{i=1}^k \frac{\partial^2 f}{\partial x_i^2}$$

The only differential operator invariant under translations and rotations.

Heat, Wave, Schroedinger equations.

Fourier analysis.

Laplacian on the circle



$$-\frac{d^2 f}{d\phi^2} = \lambda f \text{ where } f(0) = f(2\pi)$$

Same as in \mathbb{R} with periodic boundary conditions.

Eigenvalues:

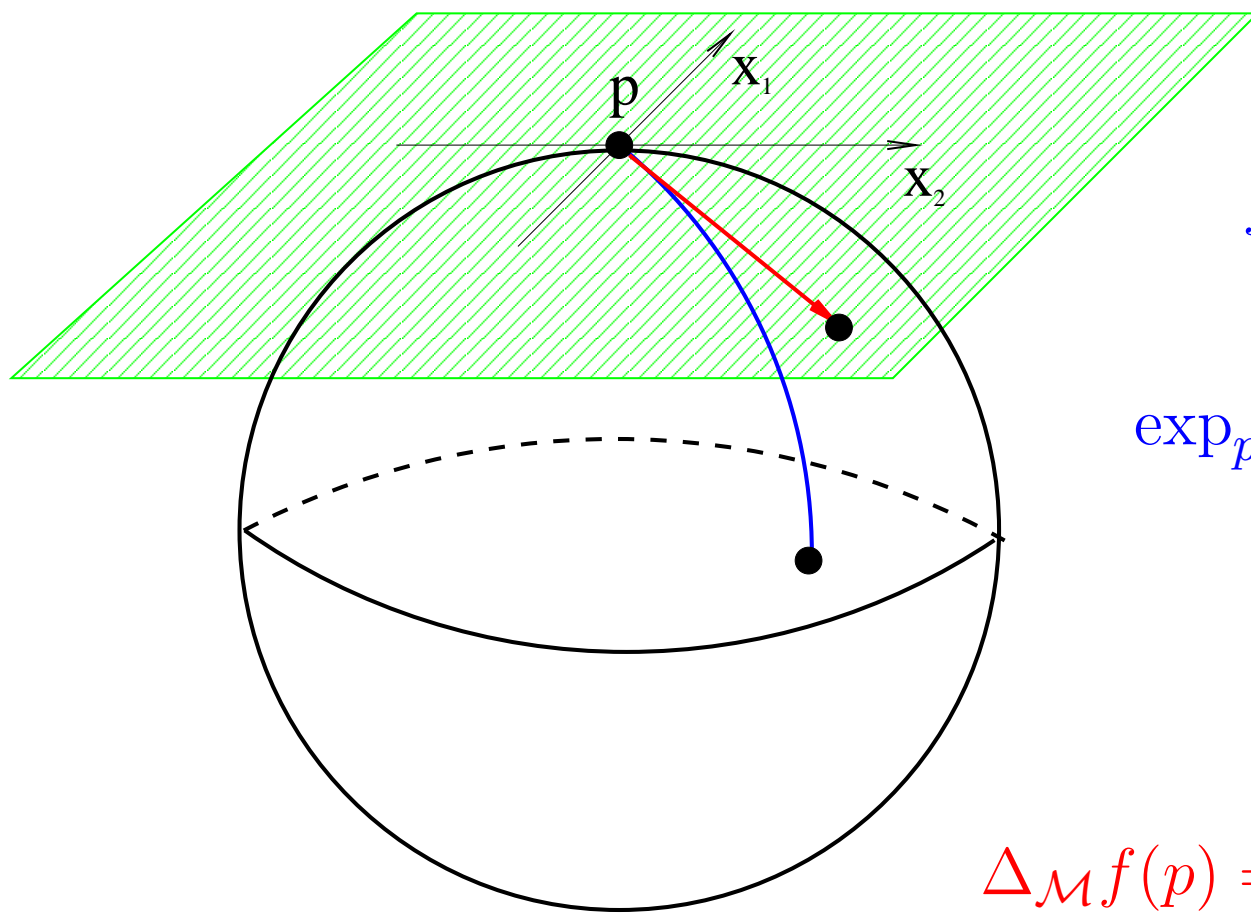
$$\lambda_n = n^2$$

Eigenfunctions:

$$\sin(n\phi), \cos(n\phi)$$

Fourier analysis.

Laplace-Beltrami operator



$$f : \mathcal{M}^k \rightarrow \mathbb{R}$$

$$\exp_p : T_p \mathcal{M}^k \rightarrow \mathcal{M}^k$$

$$\Delta_{\mathcal{M}} f(p) = - \sum_i \frac{\partial^2 f(\exp_p(x))}{\partial x_i^2}$$

Generalization of Fourier analysis.

Laplace-Beltrami operator

Eigenfunctions of the Laplace-Beltrami operator provide a basis for L_2 functions on the manifold ordered by smoothness according to the eigenvalue.

The span of a few bottom eigenvectors $(e_1 \dots e_k)$ is a natural space of predictors for fitting data.

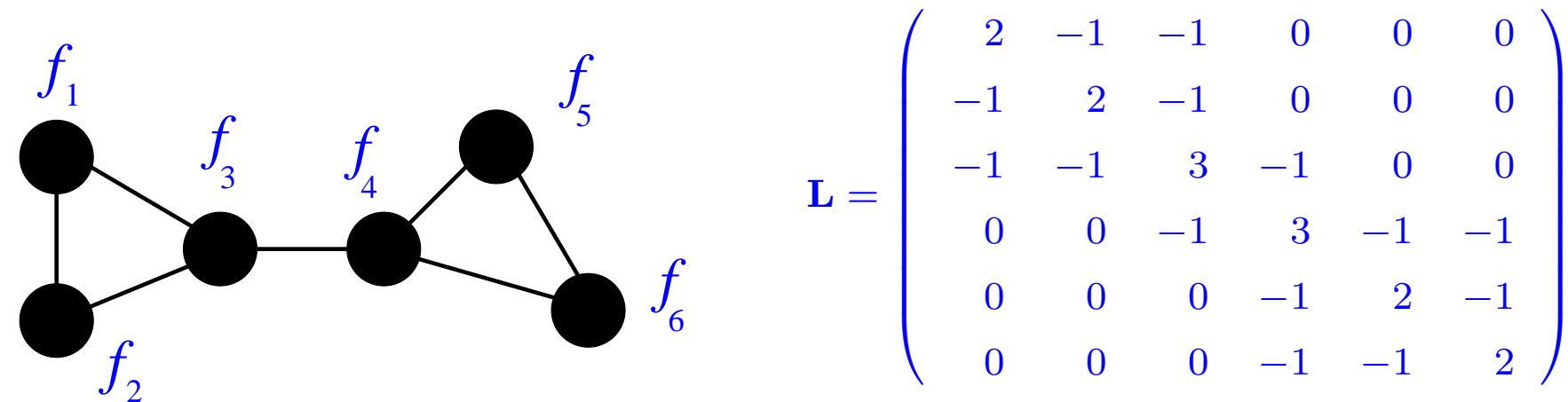
Data (x_i, y_i) . Simplest learning method:

$$\min_{a_i, i=1..k} \sum_{j=1}^n \left(\sum_{i=1}^k a_i e_i - y_j \right)^2$$

Predictor: $\phi(x) = \sum_{i=1}^k a_i e_i(x)$

What to do when the manifold is **not known**?

Algorithmic framework: Laplacian



$$\mathbf{L} = \begin{pmatrix} 2 & -1 & -1 & 0 & 0 & 0 \\ -1 & 2 & -1 & 0 & 0 & 0 \\ -1 & -1 & 3 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ 0 & 0 & 0 & -1 & 2 & -1 \\ 0 & 0 & 0 & -1 & -1 & 2 \end{pmatrix}$$

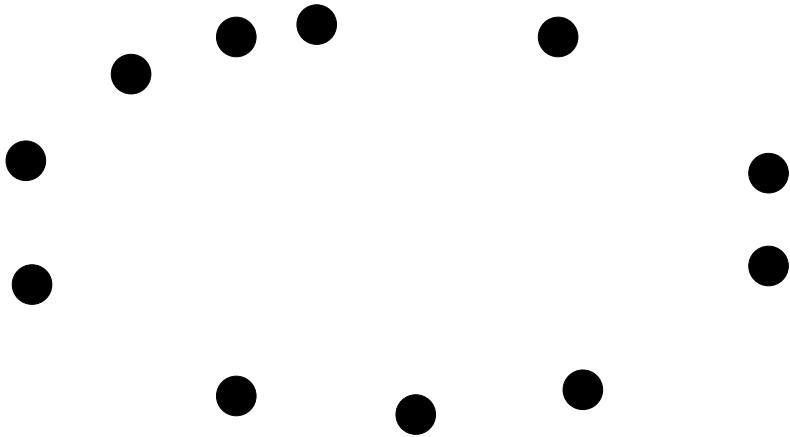
Natural smoothness functional (analogue of `grad`):

$$\mathcal{S}(\mathbf{f}) = (f_1 - f_2)^2 + (f_1 - f_3)^2 + (f_2 - f_3)^2 + (f_3 - f_4)^2 + (f_4 - f_5)^2 + (f_4 - f_6)^2 + (f_5 - f_6)^2$$

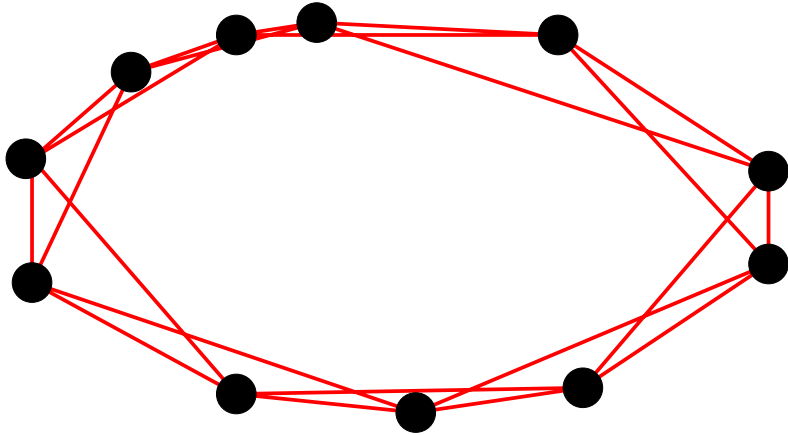
Basic fact:

$$\mathcal{S}(\mathbf{f}) = \sum_{i \sim j} (f_i - f_j)^2 = \frac{1}{2} \mathbf{f}^t \mathbf{L} \mathbf{f}$$

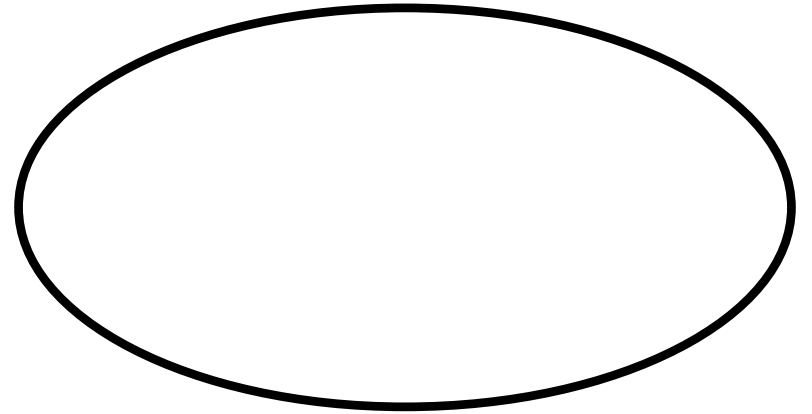
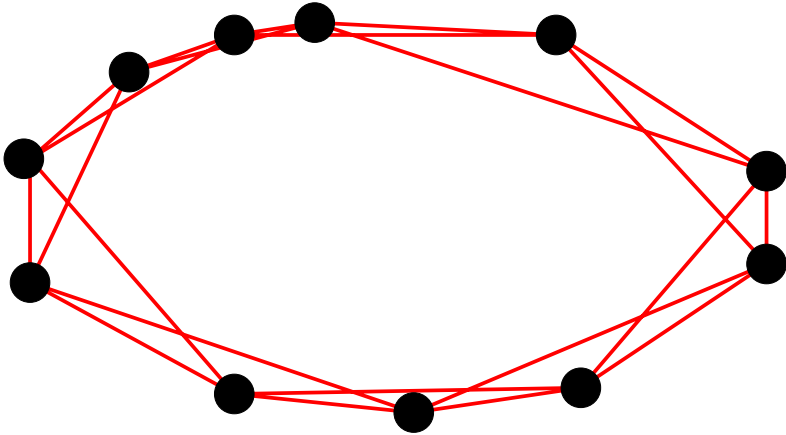
Algorithmic framework



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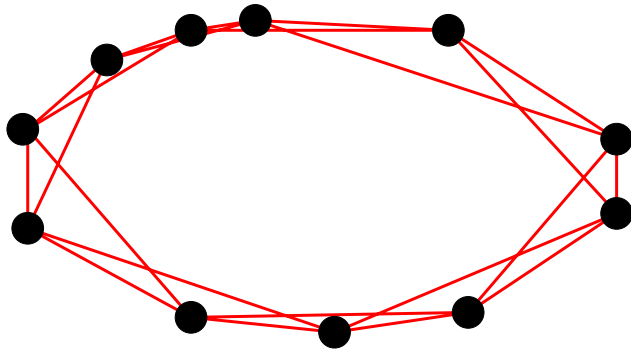
Algorithmic framework



$$W_{ij} = e^{-\frac{\|x_i - x_j\|^2}{t}}$$

$$Lf(x_i) = f(x_i) \sum_j e^{-\frac{\|x_i - x_j\|^2}{t}} - \sum_j f(x_j) e^{-\frac{\|x_i - x_j\|^2}{t}}$$

$$\mathbf{f}^t \mathbf{L} \mathbf{f} = 2 \sum_{i \sim j} e^{-\frac{\|x_i - x_j\|^2}{t}} (f_i - f_j)^2$$



$$f : G \rightarrow \mathbb{R}$$

$$\text{Minimize } \sum_{i \sim j} w_{ij} (f_i - f_j)^2$$

Preserve adjacency.

Solution: $Lf = \lambda f$ (slightly better $Lf = \lambda Df$)

Lowest eigenfunctions of L (\tilde{L}).

Laplacian Eigenmaps

Belkin Niyogi 01

Related work: LLE: Roweis, Saul 00; Isomap: Tenenbaum, De Silva, Langford 00

Hessian Eigenmaps: Donoho, Grimes, 03; Diffusion Maps: Coifman, et al, 04

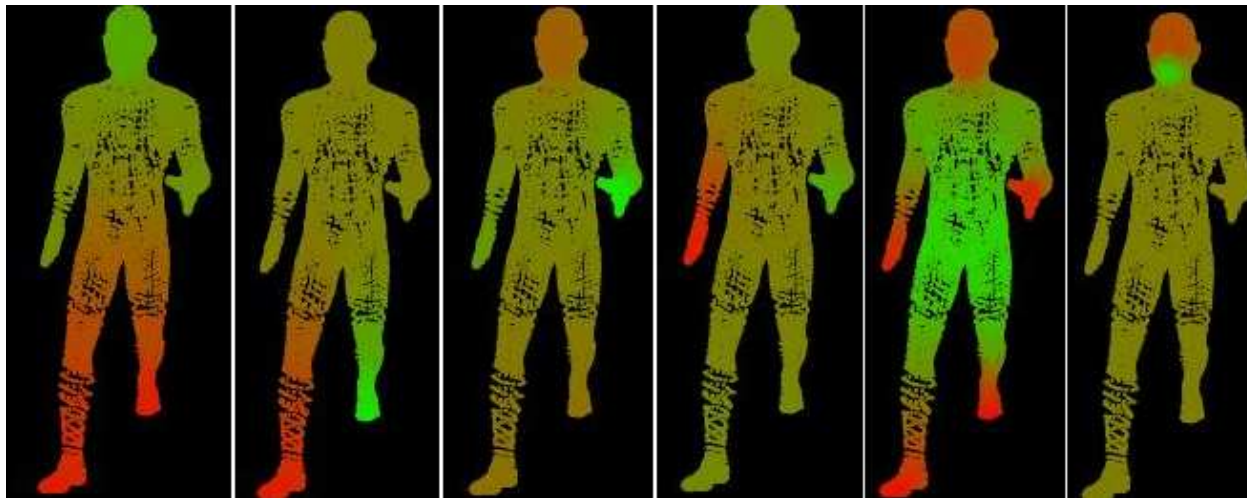
Laplacian Eigenmaps

- ▶ Visualizing spaces of digits and sounds.

Partiview, Ndaona, Surendran 04

- ▶ Machine vision: inferring joint angles.

Corazza, Andriacchi, Stanford Biomotion Lab, 05, Partiview, Surendran



Isometrically invariant representation. [[link](#)]

- ▶ Reinforcement Learning: value function approximation. Mahadevan, Maggioni, 05

Semi-supervised learning

Learning from labeled and unlabeled data.

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- ▶ Natural learning is semi-supervised.

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Labeled data: $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_l, y_l) \in \mathbb{R}^N \times \mathbb{R}$

Unlabeled data: $\mathbf{x}_{l+1}, \dots, \mathbf{x}_{l+u} \in \mathbb{R}^N$

Need to reconstruct

$$f_{L,U} : \mathbb{R}^N \rightarrow \mathbb{R}$$

Estimate $f : \mathbb{R}^N \rightarrow \mathbb{R}$

Data: $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_l, y_l)$

Regularized least squares (hinge loss for SVM):

$$f^* = \operatorname{argmin}_{f \in \mathcal{H}} \frac{1}{l} \sum (f(\mathbf{x}_i) - y_i)^2 + \lambda \|f\|_K^2$$

fit to data + smoothness penalty

$\|f\|_K$ incorporates our smoothness assumptions.

Choice of $\| \cdot \|_K$ is **important**.

Algorithm: RLS/SVM

Solve :
$$f^* = \operatorname{argmin}_{f \in \mathcal{H}} \frac{1}{l} \sum (f(\mathbf{x}_i) - y_i)^2 + \lambda \|f\|_K^2$$

$\|f\|_K$ is a Reproducing Kernel Hilbert Space norm with kernel $K(\mathbf{x}, \mathbf{y})$.

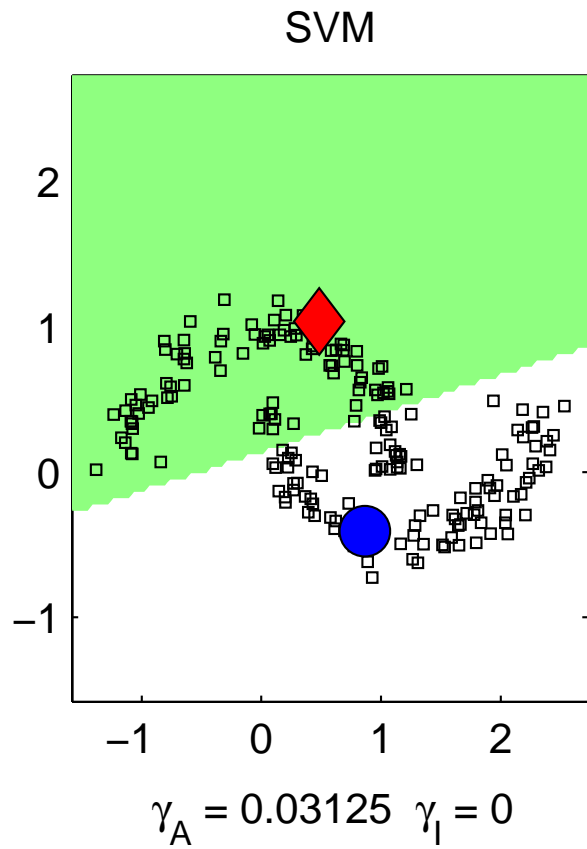
Can solve explicitly (via Representer theorem):

$$f^*(\cdot) = \sum_{i=1}^l \alpha_i K(\mathbf{x}_i, \cdot)$$

$$[\alpha_1, \dots, \alpha_l]^t = (\mathbf{K} + \lambda I)^{-1} [y_1, \dots, y_l]^t$$

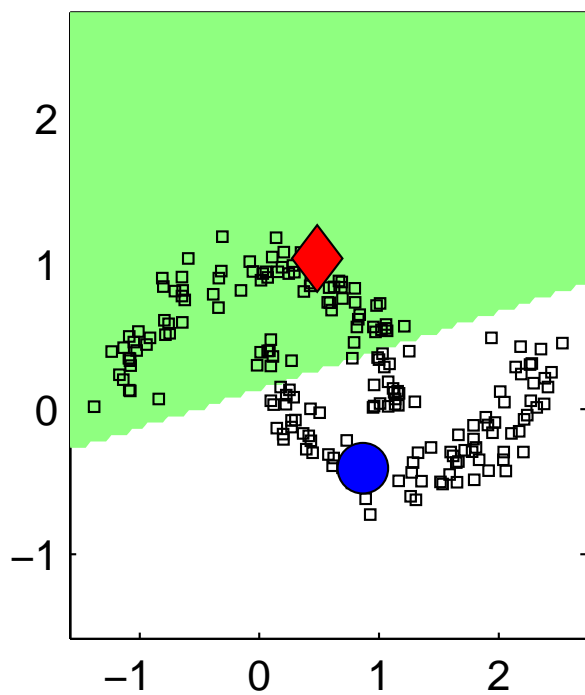
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Toy example



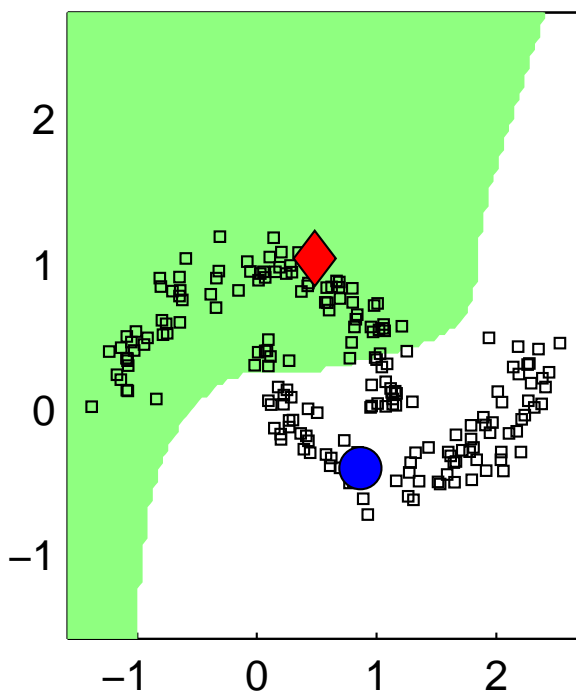
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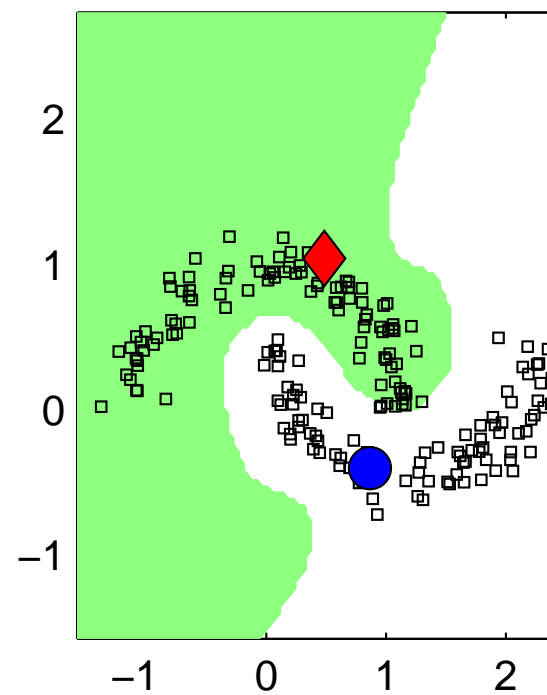
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Laplacian SVM



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Manifold regularization

Estimate $f : \mathbb{R}^N \rightarrow \mathbb{R}$

Labeled data: $(\mathbf{x}_1, y_1), \dots, (\mathbf{x}_l, y_l)$

Unlabeled data: $\mathbf{x}_{l+1}, \dots, \mathbf{x}_{l+u}$

$$f^* = \operatorname{argmin}_{f \in \mathcal{H}} \frac{1}{l} \sum (f(\mathbf{x}_i) - y_i)^2 + \lambda_A \|f\|_K^2 + \lambda_I \|f\|_I^2$$

fit to data + extrinsic smoothness + intrinsic smoothness

Empirical estimate:

$$\|f\|_I^2 = \frac{1}{(l+u)^2} [f(\mathbf{x}_1), \dots, f(\mathbf{x}_{l+u})] L [f(\mathbf{x}_1), \dots, f(\mathbf{x}_{l+u})]^t$$

Representer theorem (discrete case):

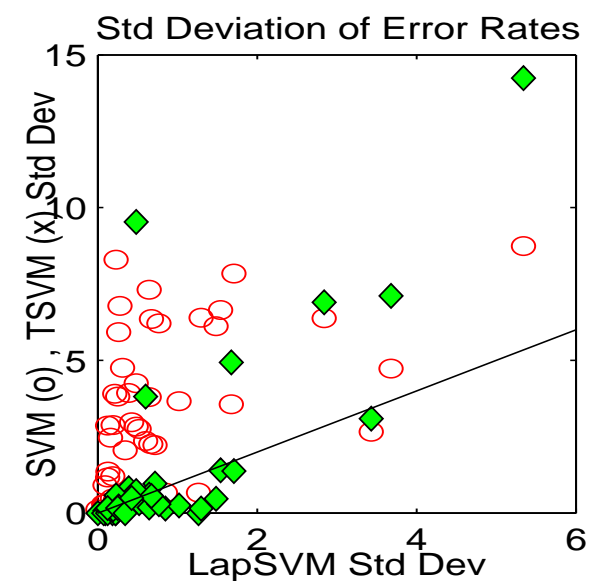
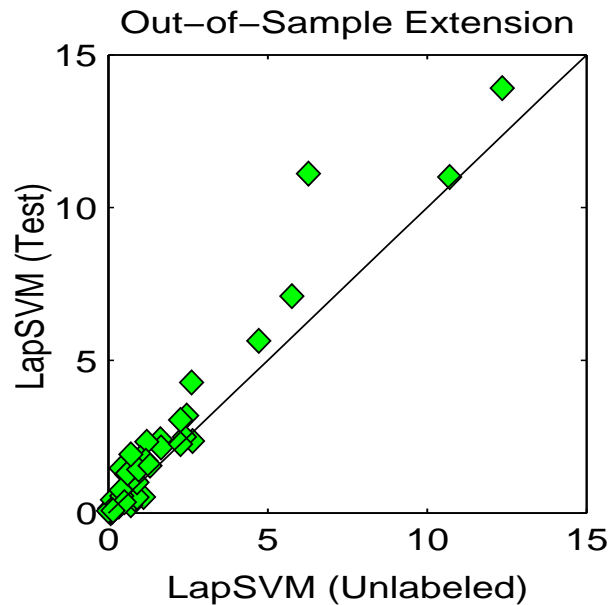
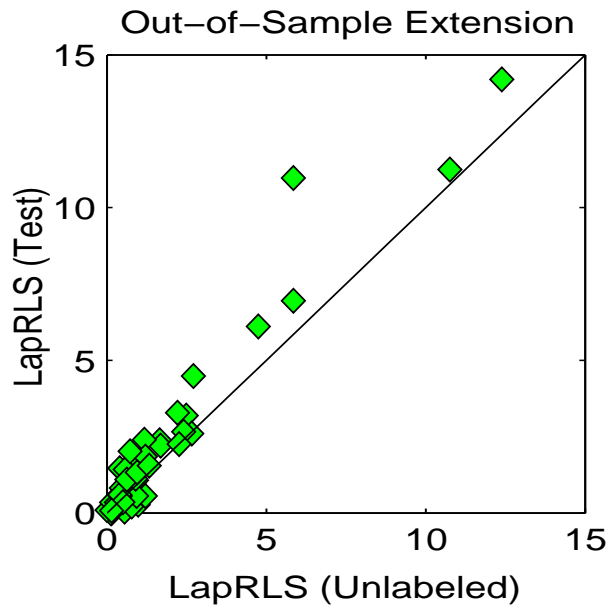
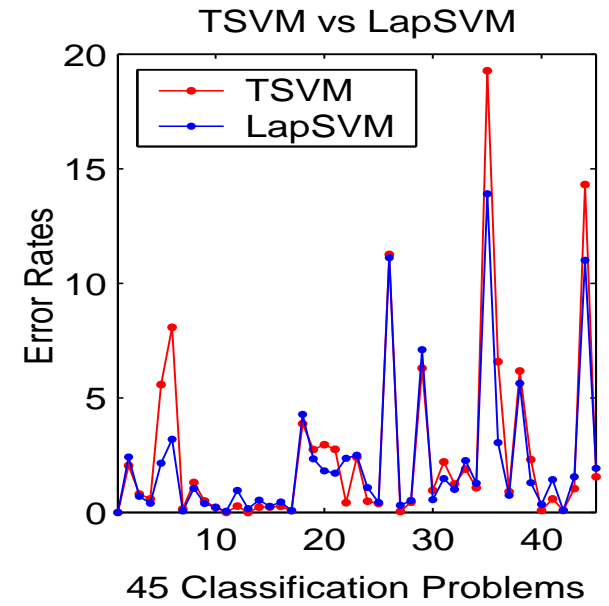
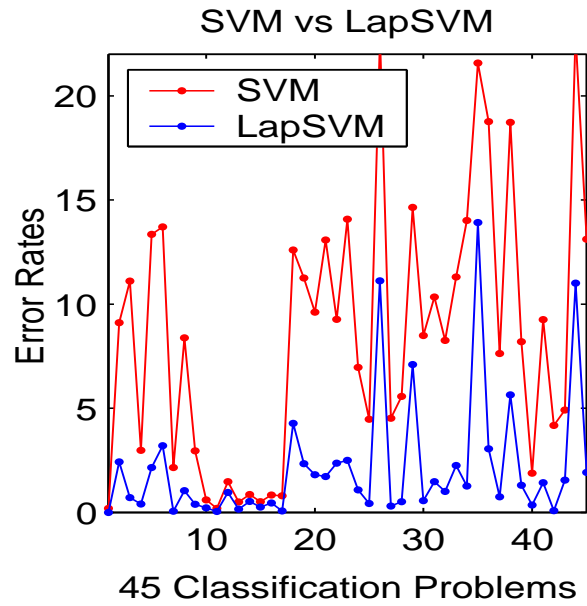
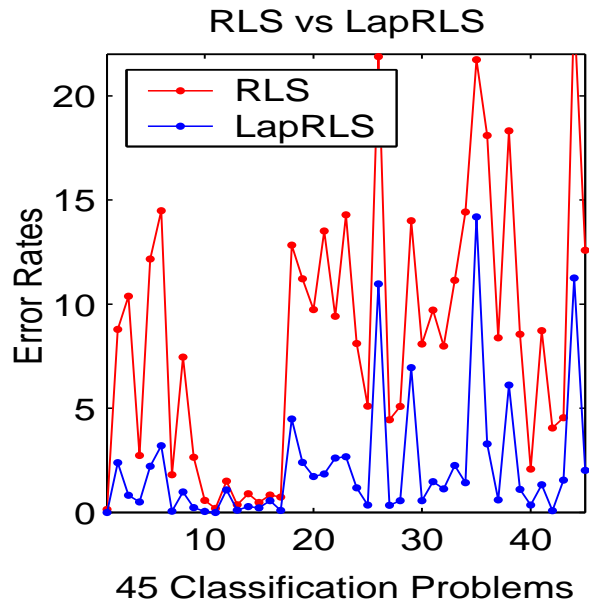
$$f^*(\cdot) = \sum_{i=1}^{l+u} \alpha_i K(\mathbf{x}_i, \cdot)$$

Explicit solution for quadratic loss:

$$\bar{\alpha} = (J\mathbf{K} + \lambda_A l I + \frac{\lambda_I l}{(u+l)^2} \mathbf{L}\mathbf{K})^{-1} [y_1, \dots, y_l, 0, \dots, 0]^t$$

$$(\mathbf{K})_{ij} = K(\mathbf{x}_i, \mathbf{x}_j), \quad J = \text{diag}(\underbrace{1, \dots, 1}_l, \underbrace{0, \dots, 0}_u)$$

Experimental results: USPS



Experimental comparisons

Dataset → Algorithm ↓	g50c	Coil20	Uspst	mac-win	WebKB (link)	WebKB (page)	WebKB (page+link)
SVM (full labels)	3.82	0.0	3.35	2.32	6.3	6.5	1.0
SVM (l labels)	8.32	24.64	23.18	18.87	25.6	22.2	15.6
Graph-Reg	17.30	6.20	21.30	11.71	22.0	10.7	6.6
TSVM	6.87	26.26	26.46	7.44	14.5	8.6	7.8
Graph-density	8.32	6.43	16.92	10.48	-	-	-
∇ TSVM	5.80	17.56	17.61	5.71	-	-	-
LDS	5.62	4.86	15.79	5.13	-	-	-
LapSVM	5.44	3.66	12.67	10.41	18.1	10.5	6.4

Key theoretical question

What is the **connection** between point-cloud Laplacian L and Laplace-Beltrami operator $\Delta_{\mathcal{M}}$?

Analysis of algorithms:

Eigenvectors of L $\overset{?}{\longleftrightarrow}$ **Eigenfunctions** of $\Delta_{\mathcal{M}}$

Theorem [convergence of eigenfunctions]

$$\text{Eig}[L_n^{t_n}] \rightarrow \text{Eig}[\Delta_{\mathcal{M}}]$$

(Convergence in probability)

number of data points $n \rightarrow \infty$

width fo the Gaussian $t_n \rightarrow 0$

Previous work. Point-wise convergence.

Belkin, 03 Belkin, Niyogi 05,06; Lafon Coifman 04,06;Hein Audibert Luxburg, 05; Gine Kolchinskii, 06

Convergence of eigenfunctions for a fixed t :

Kolchniskii Gine 00, Luxburg Belkin Bousquet 04

Heat equation in \mathbb{R}^n :

$u(x, t)$ – heat distribution at time t .

$u(x, 0) = f(x)$ – initial distribution. $x \in \mathbb{R}^n, t \in \mathbb{R}$.

$$\Delta_{\mathbb{R}^n} u(x, t) = \frac{du}{dt}(x, t)$$

Solution – convolution with the **heat kernel**:

$$u(x, t) = (4\pi t)^{-\frac{n}{2}} \int_{\mathbb{R}^n} f(y) e^{-\frac{\|x-y\|^2}{4t}} dy$$

Proof idea (pointwise convergence)

Functional approximation:

Taking limit as $t \rightarrow 0$ and writing the derivative:

$$\Delta_{\mathbb{R}^n} f(x) = \frac{d}{dt} \left[(4\pi t)^{-\frac{n}{2}} \int_{\mathbb{R}^n} f(y) e^{-\frac{\|x-y\|^2}{4t}} dy \right]_0$$

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$$\Delta_{\mathbb{R}^n} f(x) \approx -\frac{1}{t} (4\pi t)^{-\frac{n}{2}} \left(f(x) - \int_{\mathbb{R}^n} f(y) e^{-\frac{\|x-y\|^2}{4t}} dy \right)$$

Proof idea (pointwise convergence)

Functional approximation:

Taking limit as $t \rightarrow 0$ and writing the derivative:

$$\Delta_{\mathbb{R}^n} f(x) = \frac{d}{dt} \left[(4\pi t)^{-\frac{n}{2}} \int_{\mathbb{R}^n} f(y) e^{-\frac{\|x-y\|^2}{4t}} dy \right]_0$$

$$\Delta_{\mathbb{R}^n} f(x) \approx -\frac{1}{t} (4\pi t)^{-\frac{n}{2}} \left(f(x) - \int_{\mathbb{R}^n} f(y) e^{-\frac{\|x-y\|^2}{4t}} dy \right)$$

Empirical approximation:

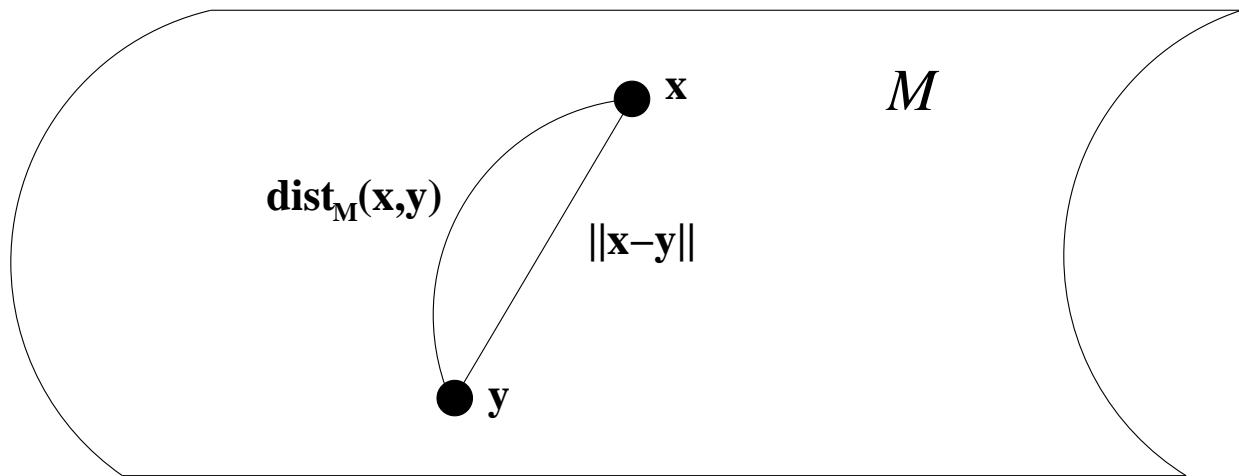
Integral can be estimated from empirical data.

$$\Delta_{\mathbb{R}^n} f(x) \approx -\frac{1}{t} (4\pi t)^{-\frac{n}{2}} \left(f(x) - \sum_{x_i} f(x_i) e^{-\frac{\|x-x_i\|^2}{4t}} \right)$$

Some difficulties

Some difficulties arise for manifolds:

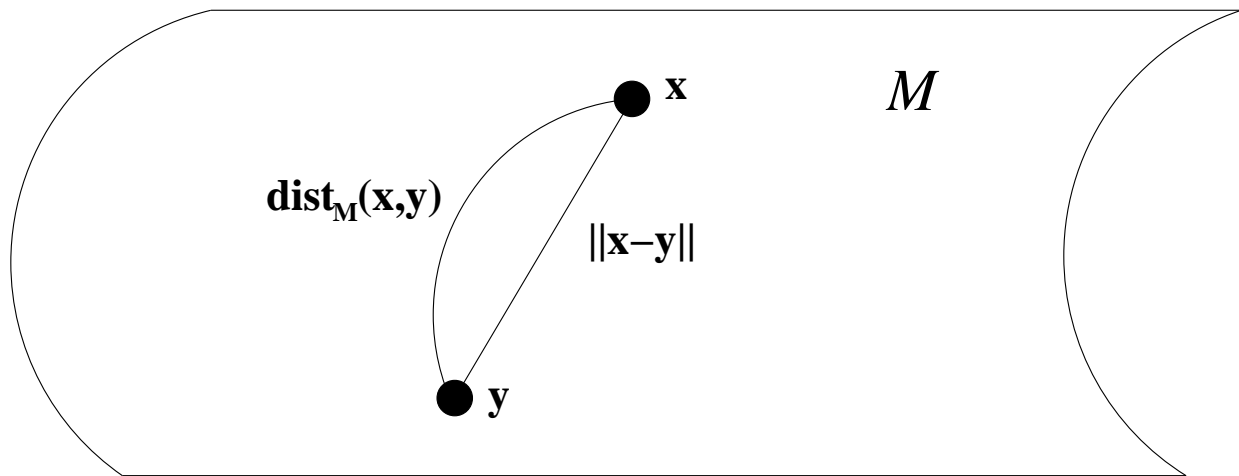
- ▶ Do not know distances.
- ▶ Do not know the heat kernel.



Some difficulties

Some difficulties arise for manifolds:

- ▶ Do not know distances.
- ▶ Do not know the heat kernel.



Careful analysis needed.

Non-uniform convergence

Let H^t be the heat operator.

$$H^t = \exp(-t\Delta_{\mathcal{M}})$$

L^t approximates $\frac{1-H^t}{t}$

Non-uniform convergence:

$$\frac{1-H^t}{t} \not\rightarrow \Delta_{\mathcal{M}}$$

Convergence of eigenfunctions

Observe that H^t has the same eigenfunctions as $\Delta_{\mathcal{M}}$.

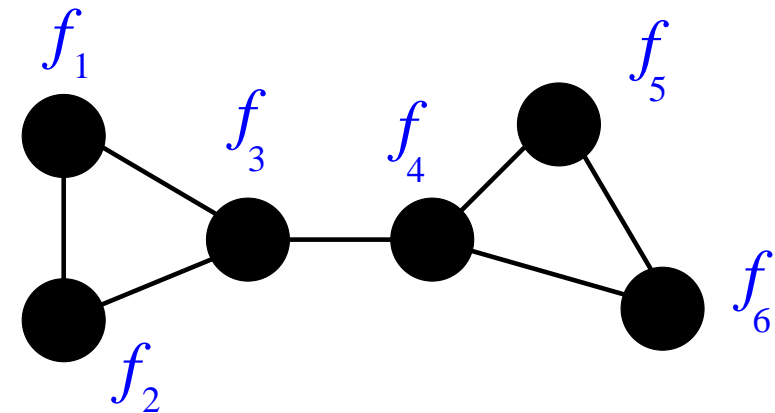
Show that L^t is a **relatively bounded** and small perturbation of H^t .

$$\frac{\|(H^t - L^t)(f)\|_2}{\|H^t(f)\|_2} \ll 1$$

for small t .

Enough for convergence.

Spectral clustering



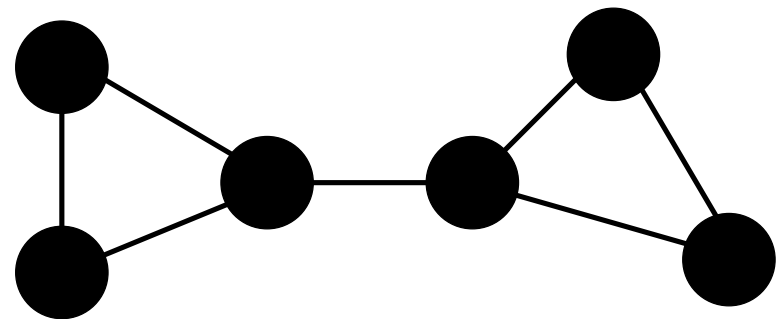
$$\mathbf{L} = \begin{pmatrix} 2 & -1 & -1 & 0 & 0 & 0 \\ -1 & 2 & -1 & 0 & 0 & 0 \\ -1 & -1 & 3 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ 0 & 0 & 0 & -1 & 2 & -1 \\ 0 & 0 & 0 & -1 & -1 & 2 \end{pmatrix}$$

$$\operatorname{argmin}_S \sum_{i \in S, j \in V-S} w_{ij} = \operatorname{argmin}_{f_i \in \{-1, 1\}} \sum_{i \sim j} (f_i - f_j)^2 = \frac{1}{8} \operatorname{argmin}_{f_i \in \{-1, 1\}} \mathbf{f}^t \mathbf{L} \mathbf{f}$$

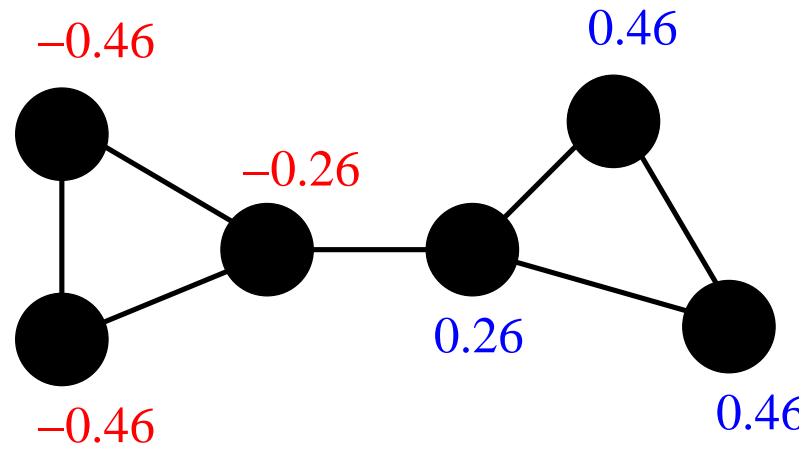
Relaxation gives **eigenvectors**.

$$\mathbf{L}v = \lambda v$$

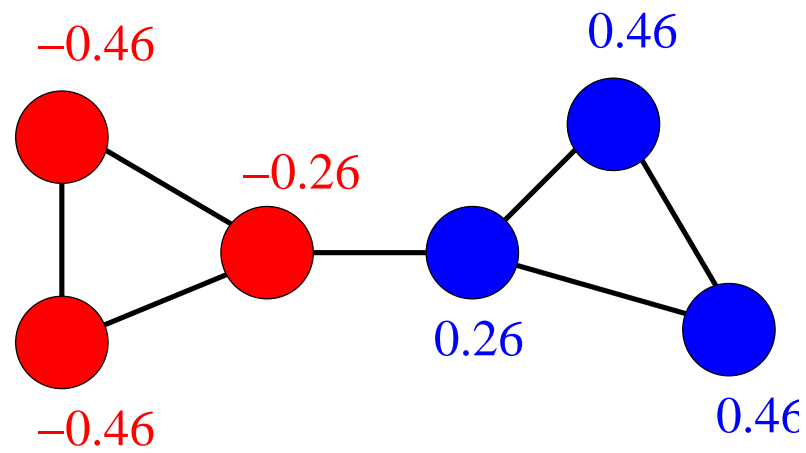
Spectral clustering



Spectral clustering



Spectral clustering

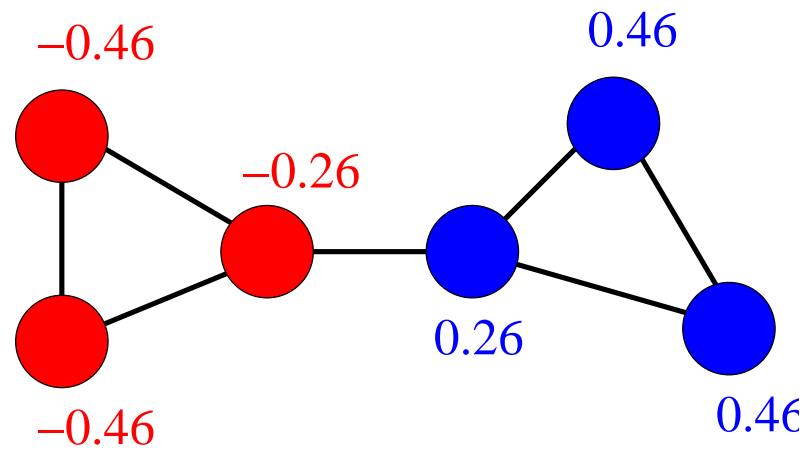


$$\mathbf{L} = \begin{pmatrix} 2 & -1 & -1 & 0 & 0 & 0 \\ -1 & 2 & -1 & 0 & 0 & 0 \\ -1 & -1 & 3 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ 0 & 0 & 0 & -1 & 2 & -1 \\ 0 & 0 & 0 & -1 & -1 & 2 \end{pmatrix}$$

Unnormalized clustering:

$$L\mathbf{e}_1 = \lambda_1\mathbf{e}_1 \quad \mathbf{e}_1 = [-0.46, -0.46, -0.26, 0.26, 0.46, 0.46]$$

Spectral clustering



$$\mathbf{L} = \begin{pmatrix} 2 & -1 & -1 & 0 & 0 & 0 \\ -1 & 2 & -1 & 0 & 0 & 0 \\ -1 & -1 & 3 & -1 & 0 & 0 \\ 0 & 0 & -1 & 3 & -1 & -1 \\ 0 & 0 & 0 & -1 & 2 & -1 \\ 0 & 0 & 0 & -1 & -1 & 2 \end{pmatrix}$$

Unnormalized clustering:

$$L\mathbf{e}_1 = \lambda_1\mathbf{e}_1 \quad \mathbf{e}_1 = [-0.46, -0.46, -0.26, 0.26, 0.46, 0.46]$$

Normalized clustering:

$$L\mathbf{e}_1 = \lambda_1 D\mathbf{e}_1 \quad \mathbf{e}_1 = [-0.31, -0.31, -0.18, 0.18, 0.31, 0.31]$$

Consistency of spectral clustering

Limit behavior of spectral clustering.

$$\mathbf{x}_1, \dots, \mathbf{x}_n \quad n \rightarrow \infty$$

Sampled from probability distribution P on X .

Theorem 1:

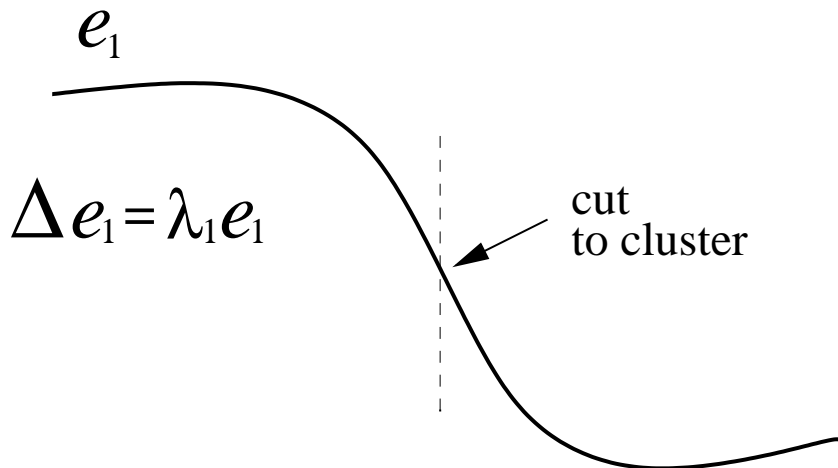
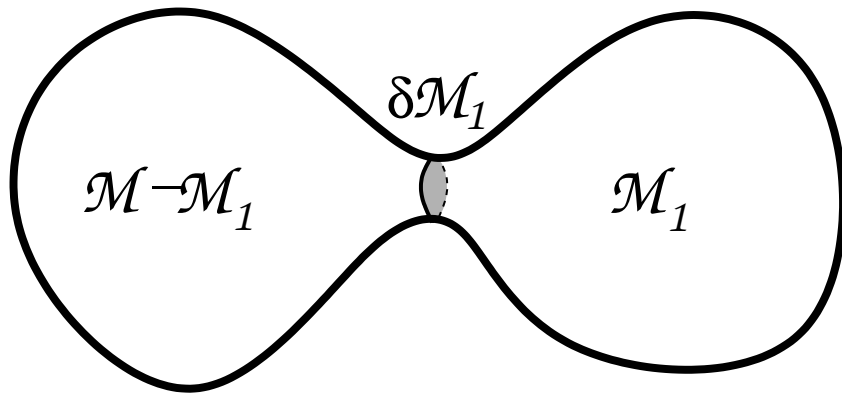
Normalized spectral clustering (bisectioning) is consistent.

Theorem 2:

Unnormalized spectral clustering may not converge depending on the spectrum of L and P .

Continuous spectral clustering

Laplacian eigenfunction as a **relaxation** of the isoperimetric problem.



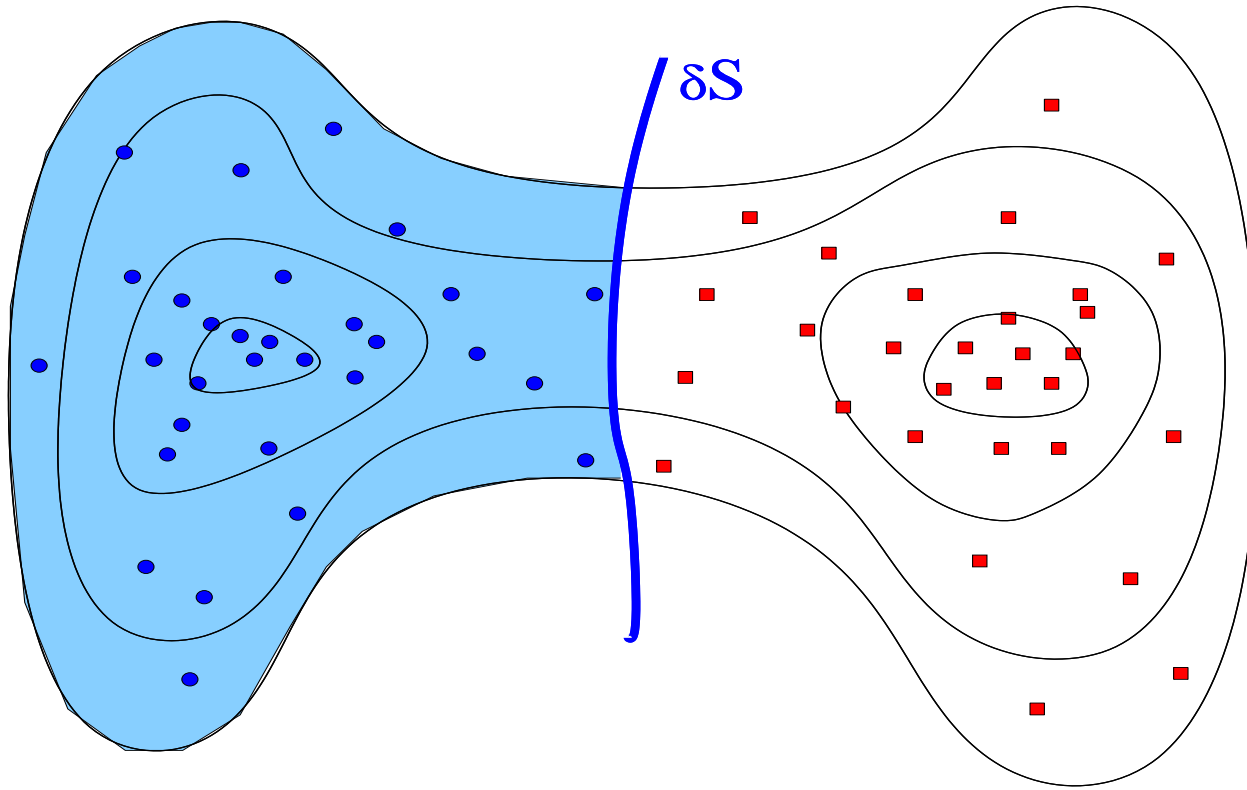
$$h = \inf \frac{\text{vol}^{n-1}(\delta\mathcal{M}_1)}{\min(\text{vol}^n(\mathcal{M}_1), \text{vol}^n(\mathcal{M} - \mathcal{M}_1))}$$

$$0 = \lambda_0 \leq \lambda_1 \leq \lambda_2 \leq \dots$$

$$h \leq \frac{\sqrt{\lambda_1}}{2}$$

[Cheeger]

Estimating volumes of cuts



$$\sum_{i \in \text{blue}} \sum_{j \in \text{red}} \frac{w_{ij}}{\sqrt{d_j d_i}}$$

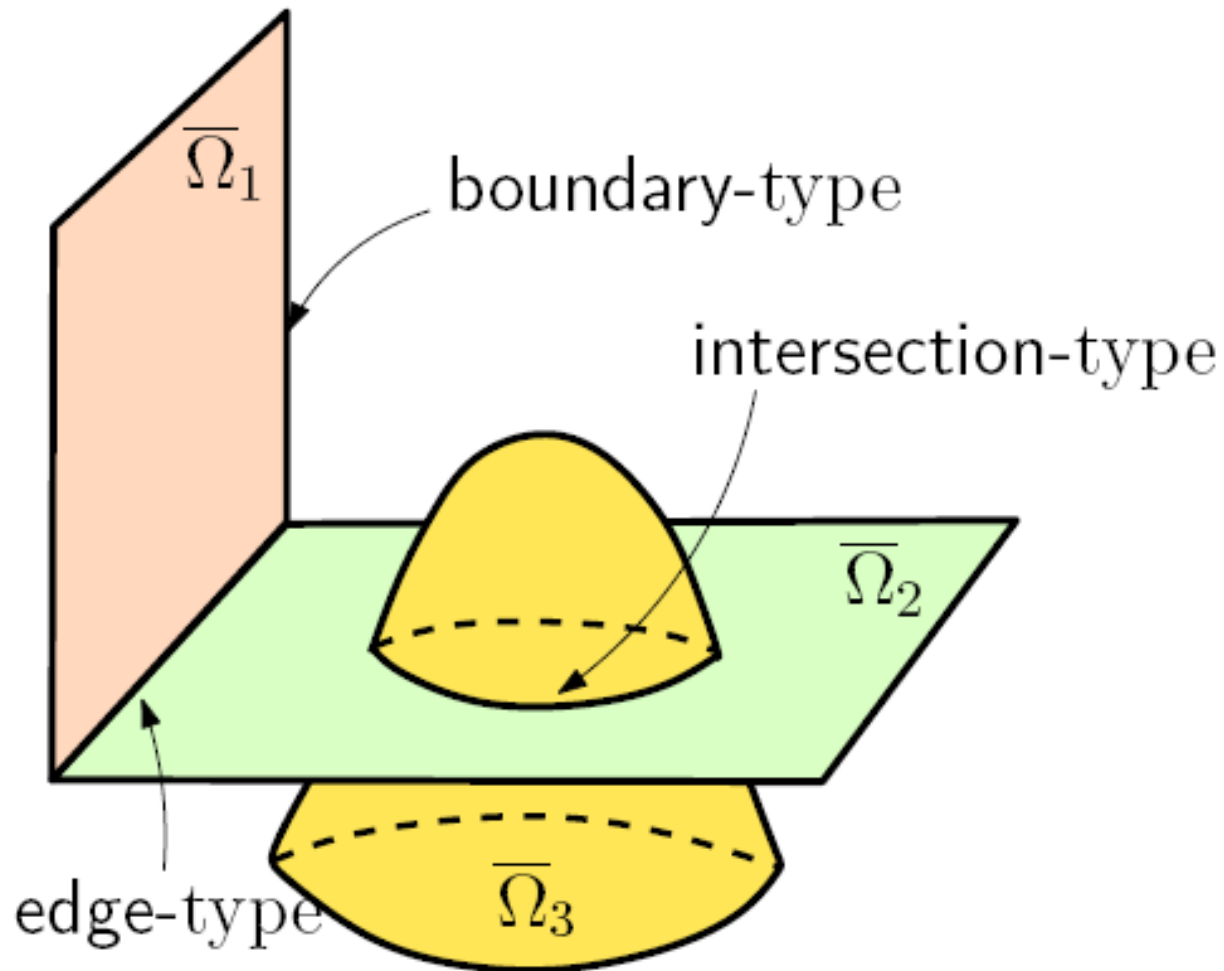
$$w_{ij} = e^{-\frac{\|x_i - x_j\|^2}{4t}}$$

$$d_i = \sum_j w_{ij}$$

$$\text{vol}(\delta S) \approx \frac{2}{N} \frac{1}{(4\pi t)^{n/2}} \sqrt{\frac{\pi}{t}} \mathbf{1}_S^t L \mathbf{1}_S$$

L is the **normalized graph Laplacian** and $\mathbf{1}_S$ is the indicator vector of points in S . (Narayanan Belkin Niyogi, 06)

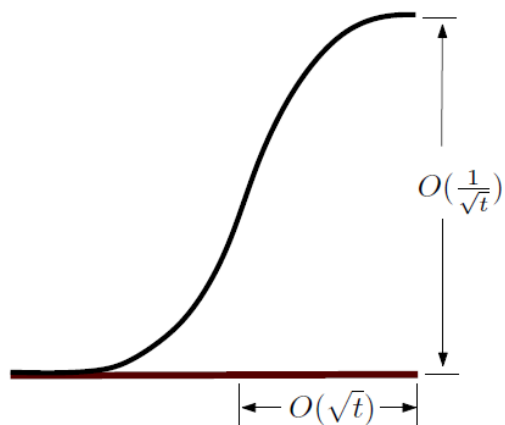
Singular manifolds.



Singular manifolds

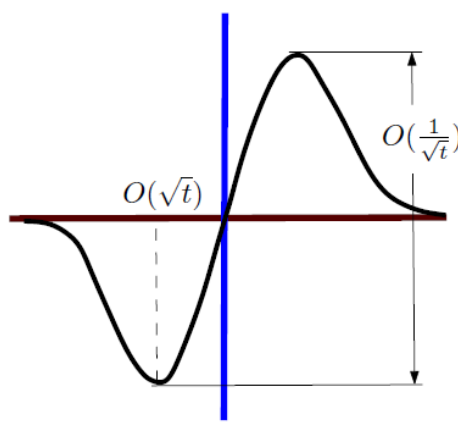
Operator scaling:

$$L_t f = \frac{1}{\sqrt{t}} \phi D_n$$



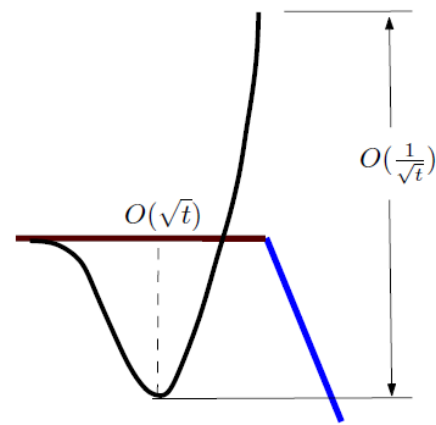
Boundary

$$\phi = e^{-r^2}$$



Intersection

$$\phi = r e^{-r^2}$$



Edge

$$\phi = e^{-r^2} + r e^{-r^2}$$

1. **Geometry** controls many aspects of inference.
2. Our methods should adapt to geometry.
Graph-based representation of data is good at that.
3. **Laplace operator – graph Laplacian** is a useful tool for various inferential tasks.